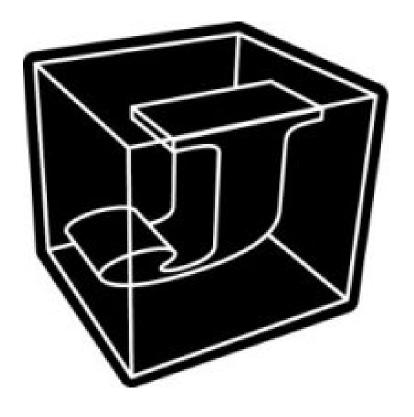
Concrete Math Companion



Kenneth E. Iverson

Copyright © 2002 Jsoftware Inc. All rights reserved.

TABLE OF CONTENTS

0 NOTAT	ION	1		
A	A. Theorem	s and Pr	oofs	3
1 RECUR	SION	5		
A	A. The Tow	er of Ha	noi	5
F	3. Triangul	lar Numb	ers	9
(C. The Jose	phus Pro	blem	10
Γ). Quickson	rt 1	3	
I	E. Notation	l	13	
2 SUMS		15		
A	A. Notation	l	15	
F	3. Sums an	d Recurr	ences	16
(C. Manipul	ation of S	Sums	17
Γ). Multiple	Sums	19	
I	E. General	Methods	21	
I	F. Finite Ca	alculus	23	
	G. Infinite S	Sums	28	
F	I. Notation	l	28	
3 INTEGE	ER FUNCT	TIONS	31	
A	A. Floor an	d Ceiling	31	
I	3. Intervals	S	34	
(C. Residue	3	5	
Ι). Floor an	d Ceiling	Sums	37
F	E. Notation	1	37	

4 NUMBI	ER THEORY	39			
	A. Divisibility	39			
-	B. The Euclidean Al	gorithn	n	42	
•	C. Number Systems		43		
]	D. Factorial Factors	4	5		
	E. Relative Primality	y 4	6		
	F. PHI and MU	50			
•	G. Notation	53			
5 BINOM	IIAL COEFFICIEN	TS	55		
	A. Basic Identities	5	5		
-	B. Power Series	64			
•	C. Rational Function	18	69		
]	D. Multinomials	71			
-	E. Subfactorials and	Station	nary]	Points	72
	F. Falling and Rising	g Facto	rials	(Stopes)	74
	G. Hypergeometric I	unctio	ns	76	
]	H. Aggregates and D	ifferen	ces	79	
	I. Generating Funct	ions	80		
	J. Notation	83			
6 SPECIA	AL NUMBERS	87			
1	A. Stirling Numbers	8	7		
-	B. Eulerian Number	s 9	0		
(C. Harmonic Numbe	ers	92		
]	D. Harmonic Summa	ation	9:	5	
-	E. Bernoulli Number	rs	96		
	F. Fibonacci Numbe	rs	97		
•	G. Continuants	98			
]	H. Notation 1	100			

7 GENERATING FUNCTIONS 101

- A. Domino Theory and Change 101
- **B. Basic Maneuvers** 104
- C. Solving Recurrences 106
- D. Convolutions 108
- E. Exponential Generating Functions 109

8 DISCRETE PROBABILITY 111

- A. Definitions 111
- B. Mean and Variance 113
- C. Probability Generating Functions 115
- D. Flipping Coins 118
- E. Hashing 120
- F. Notation 120
- 9 ASYMPTOTICS 123
 - A. O Notation 123

REFERENCES

ACKNOWLEDGMENT

INDEX

Chapter 0 NOTATION

This book is written as a companion to *Concrete Mathematics* (Graham, Knuth, and Patashnik [1]); following it closely in its choice of topics and order of treatment, and making frequent explicit references to it. Because this book is written in an executable notation, any expression can be entered directly on a computer for experimentation.

This ability to experiment with the mathematical ideas complements the treatment in GKP. Although this text can be used independently, it is recommended that the texts be used together, sometimes reading a section from GKP first, and sometimes reversing the order.

Conventional mathematical notation is *analytic* in the sense that it permits meaningful manipulation of sentences according to relatively strict and simple rules. The use of notation that is both analytic and immediately executable on a computer permits quick and reliable experimentation that can make abstract mathematical ideas more accessible, and their study more enjoyable.

The notation J used in this text possesses these properties, and is readily available on a wide variety of computers.

In order to minimize digressions from the mathematical development, notation will be introduced together with brief commentary sufficient to interpret the particular sentence. To achieve a broader understanding of the notation a reader may:

- a) Experiment by entering related sentences on the computer.
- b) Consult the final section of each chapter for discussion of the notation introduced.
- c) Consult *J Introduction and Dictionary* (Iverson [2]).

This style of development will be illustrated by introducing a few of the basic elements of the notation, using a fixed-width font for dialogue with the computer, and Times Roman for commentary:

```
a=: 0 1 2 3 4
                              The copula =: assigns a name to any entity
    a % 10
                              Division is denoted by %
0 0.1 0.2 0.3 0.4
                              Adverb / inserts its verb argument +
    +/ a
                              between items
10
                              The verb or function sum
    sum=: +/
   sum a
10
                              Tally, or number of items
                              The arithmetic mean or average
   mean=: sum % #
   mean a
   a +/ a
                       The function +/ is ambivalent; applied monadically (to
0 1 2 3 4
                       a single argument, as in +/ a above) it produces sum-
                       mation; applied dyadically (as it is here) it produces a
1 2 3 4 5
                       function table (in this case an addition table). In this it mimics
2 3 4 5 6
3 4 5 6 7
                       the use of the symbol – in math, which represents negation
4 5 6 7 8
                       or subtraction as dictated by its context.
                       A two-element list of boxed results is produced by ;
   a ; 2 * a
0 1 2 3 4 0 2 4 6 8
```

	a	(-	+/	;	8,	/ ;	; ^/	;	!/)	a			F	our t	oxe	d tab	les	(_	- a	enc	otes	sinfinit
 1 2 3	2 3 4	3 4 5		5 6 7	-	1 2 3	0.5 1 1.5	0.	.333 .666	3333 6667 1	0 0.25 0.5 0.75	1 1 1	1 2 3	1 4 9	1 8 27	1 16 81	0 0	1 0 0	1	3 1	1 4 6 4 1	

(i.4); (i.3 4); (i.2 3 4); (+/i.2 3 4)

0	1	2	3	4	5	6	-	4	5	6	7	20	22	24	18 26 34
								16	13 17 21	18	19				

cube=: ^&3

The conjunction & bonds power to a right argument

cube a

1 8 27 64

trin=: 2&!

The conjunction & bonds similarly to a left argument

trin a

0 1 3 6

2: a

The conjunction & bonds similarly to a left argument

Triangular numbers

The constant function 2: applies to entire argument

The same function of rank zero applies to each atom

The same function of rank zero applies to each atom

We conclude these samples of notation with the *tie* conjunction (`) that applies to verbs to produce a *gerund* (a noun that carries the force of a verb), and the *agenda* (@.) that selects for action one of the verbs that comprise a gerund:

```
+ `* / a

14

0+1*2+3*4 Unparenthesized sentences are executed from right to left; there is no hierarchy among functions

0+(1*(2+(3*4)))

14

! `^@. (<&0) 4 Exponential of negative arguments; factorial of others

24

! `^@. (<&0) -4

0.0183156
```

A. THEOREMS AND PROOFS

A *theorem* is an assertion that one expression L (the *left limb*) is equivalent to another R, and may be expressed as the function T=: L -: R. A theorem may also be called a *tautology*, a function that yields 1 (true) for any argument. For example:

```
L1=: +/@i. Sum of integers
R1=: (] * ] - 1:) % 2:
T1=: L1 -: R1
(T1; L1; R1; i.) 6
```

We can also assign the name n to the right argument function $\]$ to allow a function such as $\ R1$ to be written more readably for a beginner. Thus:

```
n=: ]
R1=: (n*n-1:)%2:
```

A *proof* is a sequence of equivalent expressions that lead in justifiable steps from a left limb to a right. We will write one expression below another to assert that it is equivalent to the one above it, possibly annotating it with the justification to provide a *formal* proof:

```
L1
                                        Theorem 1
+/@i.
                                        Definition of L1
                                         Sum is assoc and comm (|. is reversal)
+/@|.@i.
                                        Half of sum of equal quantities
((+/@i.)+(+/@|.@i.)) % 2:
                                         Summation distributes over addition
+/@(i. + |.@i.) % 2:
                                         Sum with reversal gives list of n-1
+/@(n # n - 1:) % 2:
                                        Definition of times
(n * n - 1:) % 2:
R1
                                        Definition of R1
```

We will also present proofs beginning with the theorem and continuing with the sequence leading from the left limb to the right. For example:

```
odds=: 1: + 2: * i.
                                      First odd integers
                                      Theorem 2: sum of odds gives square
T2=: (+/@odds) -: *:
                                      Definition of odds
+/@(1: + 2: * i.)
                                       Sum of n ones is n
n + +/@(2: * i.)
n + 2: * +/@i.
                                       Sum of twice is twice sum
n + 2: * (n * n - 1:) % 2: Theorem 1
n + n * n - 1:
                                       Simple algebra
                                       Simple algebra
n * n
*:
                                      Definition of square
```

We will use names such as GKP5 4 to refer to theorem 4 of chapter 5 of GKP. Thus:

```
GKP5_4=: L5_4 -: R5_4=: (-~ ! ])"0 [. L5_4=: !
i (L5_4/; R5_4/; GKP5_4/) i=: i.6
```

```
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
      1
```

Chapter 1 **RECURSION**

If a function recurs in the expression that defines it, the function is said to be recursively defined. Such a definition must be supplemented by a definition for some specific argument, using an expression that does not make use of the function being defined.

For example, the factorial of the argument j may be defined by j * f j-1 (or more formally by] * f@<:), supplemented by the definition 1: for the case j=: 0. Thus:

```
f=: 1:`(]*f@<:) @. *
f 5
120

f"0 i. 6
The function f is applied to each rank 0 cell
1 1 2 6 24 120
of i. 6, that is, to each scalar</pre>
```

In the foregoing definition, the signum function * yields 0 if the argument is zero, and 1 if it is greater than zero. Consequently, the agenda @. chooses the last element of the gerund 1:`(]*f@<:) each time until the argument (repeatedly decremented by <:) becomes zero, in which case it chooses the constant function 1:, thus terminating the process.

Alternatively, the imposition of zero rank could be incorporated in the recursive definition:

```
f=: 1:`(]*f@<:) @. * " 0
f i. 6
1 1 2 6 24 120
```

The reference to f within the definition works only because the name f is assigned to the function defined; we may instead use the symbol \$: for *self-reference* to define an anonymous function to which any name may be assigned:

```
1:`(]*$:@<:) @. * " 0 i. 6
1 1 2 6 24 120
factorial=: 1:`(]*$:@<:) @. * " 0
factorial i. 6
1 1 2 6 24 120
```

A. THE TOWER OF HANOI

In this puzzle, discs are to be moved from post A to post B using post C, a larger disc never being placed on a smaller. The two expressions in GKP1.1 (Eq 1.1 of GKP) for the number of moves required for n discs lead to the following recursive definition:

```
T=: 0:`(1:+2:*T@<:) @. * " 0
T x=: i. 10
0 1 3 7 15 31 63 127 255 511
```

This result suggests experiments that lead to an equivalent non-recursive definition:

```
1+T x
1 2 4 8 16 32 64 128 256 512
2^x
1 2 4 8 16 32 64 128 256 512
t=: (2: ^ ]) - 1: (Or t=: <:@(2&^))
t x
0 1 3 7 15 31 63 127 255 511
(T = t) x
1 1 1 1 1 1 1 1 1 1
(T -: t) x
A tautology (true for any argument)
```

In the definition of t above, the right bracket symbol $\ \]$ denotes the right argument. By assigning the name n to it we can also use notation that may be easier to compare with the expressions in GKP. Thus:

```
n=: ]
t=: (2: ^ n) - 1:
```

Properties of a function that is defined recursively can often be established inductively: a property is assumed to hold for a specific argument value j, and this assumption is used to prove that it must then hold for the argument j+1. It then remains to show that it does indeed hold for some specific value of the argument.

For example, we will assume that the functions T and t agree for the argument j. Stated formally:

```
(T=t) j Induction hypothesis
```

We now establish that (T=t) j+1 is therefore true:

```
(T=t) j+1
                                                Definition of the fork T=t
(T j+1) = (t j+1)
                                                Definition of t
(T j+1) = ((2^j+1)-1)
                                                Definition of power
(T j+1) = ((2*2^j)-1)
(T j+1) = (1+2*t j)
                                                Def of t and simple algebra
(1+2*T j)=(1+2*t j)
                                                Definition of T
                                                Simple algebra
(T j) = (t j)
                                                Definition of fork
(T = t) j
                                                Induction hypothesis
1
```

If a typical value is assigned to the argument j that appears in the proof above (as in $j=:\ 10$), then each line of the proof (excluding the comments) may be entered on the computer to yield the result 1. If each equal sign is replaced by a comma or semicolon, the result will be the results of each limb of the assertion. Such displays can be helpful in developing a proof, since a false step will probably show a discrepancy.

Any proof can be so *illuminated* by entering the steps, with the argument or arguments appended. For example, after entering x=: 10, the first three lines of the proof of Theorem 1 in Chapter 0 may be entered with x appended. Because it is a fork, the next line must first be enclosed in parentheses.

Since the functions agree at zero, they must agree for all succeeding integer arguments. The pattern shown by the result of 1+T i.10 was so obvious as to require no explicit analysis of the relations between successive elements in order to define an equivalent t, but we will use it to illustrate methods that will be so used. Thus:

```
a=: 1 + T i. 10
a
1 2 4 8 16 32 64 128 256 512
2 +/\ a
3 6 12 24 48 96 192 384 768
3 -/\a
3 6 12 24 48 96 192 384
2 %/\ a
0.5 0.5 0.5 0.5 0.5 0.5 0.5 0.5 0.5 0.5
2 %~/\ a
2 2 2 2 2 2 2 2 2 2 2 2
```

Chapter 1

See §E if this definition does not work

Recursion also provides a simple definition of the sequence of moves in Hanoi. We will first present and apply such a definition, and then use it to illustrate the steps in *reading* or *interpretation*:

```
h=: b`(p,.q,.r)@.c

c=: 1: < [
b=: 2&,@[ $ ]

p=: <:@[ h 1: A. ]

q=: 1: h ]

r=: <:@[ h 5: A. ]

3 h x=: 'ABC'

AABACCA

BCCBABB

0 1 2 3 4 <@h"0 1 x

AAAC AABACCA AACABBAACCBCAAC
B CBB BCCBABB CBBCACCBBAABCBB
```

The foregoing definition uses some new notation, but the first line makes it clear that h is recursively defined, with a base b that is selected when the condition c produces a zero, and with a main part (p, q, r) selected when it produces a one (that is, when the left argument exceeds one). The main part uses the catenation , . which should be experimented with if unfamiliar:

```
(3 4,.5 6); (1 2,.3 4,.5 6)

3 5 1 3 5
4 6 2 4 6
```

The inner function q is simply the movement of a single disc, but the outer functions employ the possibly unfamiliar permutation primitive A.

```
(0 1 2 3 4 5 A. 'ABC'); (0 1 2 3 4 5 A. i.3)

ABC 0 1 2
ACB 0 2 1
BAC 1 0 2
BCA 1 2 0
CAB 2 0 1
CBA 2 1 0
```

0 1 2 3 4 5 A. 'first';'second';'third'

first	second	third
first	third	second
second	first	third
second	third	first
third	first	second
third	second	first

The functions p and r are therefore seen to be recursive applications of the function h with the left argument (number of discs) decremented, and with the right argument (the posts) permuted.

RECURSION

The expression g=: h f. may be used to produce an equivalent function g; the adverb f. applies to its argument h to (recursively) substitute the referent of each name encountered, producing a definition in terms of primitives only.

B. TRIANGULAR NUMBERS

The function trn=: +/@Ai uses the function Ai=: 1:+i. (Augmented indices) to produce the *triangular* numbers, defined as the number of coins in a packed triangular array with a specified number of coins in the base row. For example:

```
(Ai=: 1:+i.) 4
1 2 3 4
    trn 4
10
    trn"0 i. 15
0 1 3 6 10 15 21 28 36 45 55 66 78 91 105
```

Since trn j equals j+trn j-1, an equivalent recursive definition is:

```
sr=: 0: (n + \$: @<:) @.*
```

The function S=: (n*n+1:) %2: given by GKP1.5 (or the equivalent 2:!>:) can be shown to be equivalent to the recursive definition S=: (n*n+1:) %2: given by an inductive proof. We offer instead a proof of the equivalence to S, based on the observation of Gauss cited in GKP; prefacing it with illustrations of some of the expressions to be used in the proof:

```
Recall that n=: 1
   S=: (n*n+1:) %2:
   j=: 10
   (trn, sr, S) j
55 55 55
   |. Ai j
10 9 8 7 6 5 4 3 2 1
   (Ai + | .0Ai) j
11 11 11 11 11 11 11 11 11 11
   j # j+1
11 11 11 11 11 11 11 11 11 11
   +/ j # j + 1
110
   j * j + 1
110
   (j*j+1)%2
5.5
```

Proof:

```
trn j
+/@Ai j
+/@|.@Ai j
-:@(+/@Ai + +/@|.@Ai) j
-:@(+/)@(Ai + |.@Ai) j
-:@(+/)@(] # ] + 1:) j
-:@(] * ] + 1:) j
((] * ] + 1:) % 2:) j
((n * n + 1:) % 2:) j
```

Definition of trn +/ is symmetric (See § E) Half sum of equals Sum distributes over + Sum is a list of constants Definition of multiplication Definition of -: (halve) Definition of s

Chapter 1

If $f=: \}: @|$. then the repeated application of i & f to an argument x removes items located at intervals of i from those remaining (treated as a circle):

```
f=: }:@|.

x=: 'ABCDE'

x; (3 f x); (3 f 3 f x); (3 f^: 0 1 2 3 x)

ABCDE DEAB BDE ABCDE DEAB BDE BDE BDE BDE BDE BDE BDE BDE
```

The original Josephus problem as presented in GKP concerns the application of 3&f to the argument Ai 41 (the positions of 41 men formed in a circle) until only two (that is, one less than the interval) survive. To effect this we define and use the following function:

```
js =: f^:(1: + #@] - [)
3 js Ai 41
16 31
```

We will concentrate (as does GKP) on the case of an interval of two, and therefore define a function j that is equivalent to js except that it has a monadic case 2&js and ranks 0 1:

```
j=: 2&$: : js " 0 1
  (j x);(,j\x);(,j\1+i.# x);(,j\i.# x)

C AACAC 1 1 3 1 3 0 0 2 0 2

    ,j\Ai 16
1 1 3 1 3 5 7 1 3 5 7 9 11 13 15 1
    < ;. 1 ,j\Ai 16 Box cut on leading item. See §E.</pre>
1 1 3 1 3 5 7 1 3 5 7 9 11 13 15 1
```

The last two results agree with the table of values of j that appears after GKP1.8. However, a more obvious pattern is provided by labelling the positions with indices beginning at zero rather than one, and we will continue to use such zero-origin indexing hereafter:

```
< ;. 1 ,j\i. 16

0 0 2 0 2 4 6 0 2 4 6 8 10 12 14 0
```

This result leads to a recursive definition that differs somewhat from that of GKP1.8, but can easily be related to it:

```
jr=: 0:`even`odd @. c
even=: +:@>:@jr@<:@-:
    odd=: +:@jr@-:@<:
    c=: * * >:@(2&|)
    b ,: jr"0 b=: i. 20
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
0 0 2 0 2 4 6 0 2 4 6 8 10 12 14 0 2 4 6 8
<;.1 jr"0 b</pre>
```

The pattern produced by jr may be examined further as follows:

```
b=: i.<:2^5
,. y=: <;.1 jr"0 b
```

```
0
0 2
0 2 4 6
0 2 4 6 8 10 12 14
0 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30
```

```
Lengths of blocks
   #&>y
1 2 4 8 16
                                                Lengths of groups of blocks
   +/\#&>y
1 3 7 15 31
                                                A typical block
   ]p=: > 2{y}
0 2 4 6 8 10 12 14
   ]q=: > 1{y}
                                                Its successor
0 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30
                                                Relation between blocks
   (2 * p +/ 0 1); (q=, 2*p+/0 1)
     2 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
     6
  8 10
 12 14
 16 18
 20 22
 24 26
 28 30
```

The relations between the successive blocks p and q observed above lead to an alternative recursive definition of jr:

```
(jar=: 0:`(2: * jar@<:@>.@-: + 2&|@<:)@.*"0) i. 6 0 0 2 0 2 4 6 0 2 4 6 8 10 12 14 0
```

Since each block of jr ascends in steps of two, since each re-starts at zero, and since the lengths of groups of blocks are as illustrated above, a non-recursive solution (analogous to GKP1.9) may be defined as follows:

```
jnr=: 2:*1:+]-(2:^<.@(2&^.))@>:
    jnr i. 16
0 0 2 0 2 4 6 0 2 4 6 8 10 12 14 0
```

To compare one of the functions developed here with the corresponding function in GKP, it is necessary (because of the use of zero-origin indexing), to apply it *under decrement*; that is, decrement the argument, apply the function, and then apply the inverse function *increment*. Thus:

```
>:@jnr@<: 100

jnr&.<: 100

Dual of jnr with respect to decrement

73
```

Chapter 1

Chapter 2 of GKP (page 28) provides a recursive statement of the number of comparisons needed in Hoare's Quicksort algorithm. We will conclude this chapter with a recursive definition of the quicksort algorithm itself:

```
sel=: 1 : '] #~ ] x. {.'
  qsort=: ]`($:@(<sel), =sel, $:@(>sel)) @. (1:<#)
  qsort y =: 15 2 9 10 4 0 13 13 18 7
0 2 4 7 9 10 13 13 15 18
  y /: y
0 2 4 7 9 10 13 13 15 18</pre>
```

E. NOTATION

Fork. The three verbs in the definition mean=: +/ % # form a *fork*, and mean x is equivalent to (+/x) % (#x). The fork phrase must be isolated; that is, (+/ % #) x gives the mean of x, but +/ % # x does not.

Atop. The conjunction @ first appears in the expression] * f@<:. The phrase f@<: produces a function equivalent to applying f atop (that is, to the result of) the decrement function <:.

Curtail. The function $\}$: introduced in the section on Josephus *curtails* its argument, dropping the last item or *tail*, itself selected by the function $\{:: \text{Similarly}, \}$. beheads its argument, and $\{:: \text{Similarly}, \}$.

Cut. In the section on Josephus, the phrase <; .1 is applied to the ravelled argument , J\Ai 16 to box (<) intervals of the argument demarked by occurrences of the head of the argument, which therefore serves as a *fret*. The *cut* conjunction; . may be used with functions other than box; for example, +/; .1 applied to the same argument yields 1 4 16 32 1.

The right argument of ; . concerns the fret; using the head if it is 1, the tail if it is 2, and excluding the fret itself from the intervals if it is negative. Thus +/; ._1 applied to the same argument would yield 0 3 15 31 0.

Erasure. If the names in the phrase b`(p,.q,.r)@.c that begins the recursive definition for the Hanoi problem were pre-defined to be other than verbs it would not work as expected. It is prudent to precede such a phrase by one that erases names that have not yet been assigned their intended referents. Use:

```
erase=: 4!:550;:, as in erase 'b p q r'
```

Rank. f"0 1 applies f between each rank 0 element (atom) of its left argument and each rank 1 element (vector) of its right. For example:

```
1 2 3 (,"0 1; ,"1 0; ,"1 1; ,"1) 4 5 6

1 4 5 6 1 2 3 4 1 2 3 4 5 6 1 2 3 4 5 6
2 4 5 6 1 2 3 6
```

Scans. The adverb \ (first used in the expression $2 +/\$ a) applies to its verb argument +/ to produce a verb that applies +/ (summation) to each length-2 (as specified by the left argument) infix of the right argument a, therefore producing sums over all adjacent pairs of a. The monadic case $+/\$ a applies +/ to each prefix of a, and therefore produces subtotals or partial sums. Similarly, $*/\$ produces partial products, and $<./\$ produces partial minima.

The adverb \setminus applies its argument to suffixes, and the adverb / applies its argument to oblique lines of a table. For example:

```
c=: 1 2 1 [ d=: 1 3 3 1
(c */ d) ; (+//. c */ d) ; <(</. c */ d)
```

1	マ	З	1	1	5	1 0	1 0	5	1												
2	6	6	2	_	J	10	10	J	_	1	3	2	3	6	1	1	6	3	2	3	1
1	3	3	1	ĺ							L		L			<u> </u>			L		<u> </u>

Symmetry. The proof in the section on triangular numbers uses the phrase "+/ is symmetric". A monadic function is said to be symmetric if any permutation of its argument yields the same result. The function +/ is symmetric because the (dyadic) function + is both commutative and associative.

Self-reference. The primitive \$: provides self-reference to a function being defined, as in the recursive definition in the introduction to this chapter. It is also used to refer to the other case (monadic or dyadic) of a function being defined by the conjunction :, as illustrated by the definition of the ambivalent function j in the Josephus problem.

Under. fa.g applies f to the result of g, and then applies the inverse of g to that result:

The function f&.g is sometimes referred to as the dual of f with respect to g.

Chapter 2

SUMS

A. NOTATION

GKP2.1 introduces sums of the form $a_1+a_2+\ldots+a_n$ "where each a_k is a number that has been defined somehow". We will therefore treat a as a function, and the list of indices k as a second function, typically i. or the function $\mathtt{Ei}=:$ i.@>:. For example:

```
Ei=: i.@>: Extended indices

Ei 5
0 1 2 3 4 5

a=: *: Square

a Ei 5
0 1 4 9 16 25

+/ a Ei 5
55
```

We will define an adverb S such that $f S \times yields$ the sum +/ $f \times Thus$:

If p is a *proposition* that yields 1 or 0, then (f*p) S yields the sum of f over those indices that satisfy the proposition. For example:

Alternatively, the function f*p can be replaced by a function that selects only those arguments that satisfy a proposition. Thus:

B. SUMS AND RECURRENCES

As stated in GKP2.6, the sum a S is equivalent to the following recursively defined function:

```
a=: *:
  sum=: a`(a+$:@<:) @. * "0
                                            Sum of squares
  sum Ei 10
0 1 5 14 30 55 91 140 204 285 385
  a=: 1
                                            Triangular numbers
  sum Ei 10
0 1 3 6 10 15 21 28 36 45 55
  a=: 3:+2:*1
  a Ei 10
3 5 7 9 11 13 15 17 19 21 23
  sum Ei 10
3 8 15 24 35 48 63 80 99 120 143
  a S Ei 10
3 8 15 24 35 48 63 80 99 120 143
```

In a manner analogous to the *repertoire* method of GKP, we will find a non-recursive equivalent to a recursively defined function by finding a polynomial fit to a few of its values. To this end we will use the adverb:

```
CPA=: (@Ei) %. ^/~@Ei
```

so defined that f CPA n yields the coefficients of a polynomial approximation of order n to the function f. For example:

```
a=: *:
   a CPA
a@Ei %. ^/~@Ei
  sum i=: Ei 7
0 1 5 14 30 55 91 140
  lc=: sum CPA 4
                                       Coeffs of polynomial equivalent of sum
0 0.1666667 0.5 0.3333333 0
                                       Test of coefficients
   c p. i
0 1 5 14 30 55 91 140
   6*c
0 1 3 2 0
                                       Alternate expressions of polynomial
   (0 1 3 2%6) p. i
0 1 5 14 30 55 91 140
   (i + (3*i^2) + (2*i^3))%6
0 1 5 14 30 55 91 140
   a=: ^&3
                                       Sum of cubes
0 1 9 36 100 225 441 784
   d=: sum CPA 5
0 0 0.25 0.5 0.25 0
   d p. i
0 1 9 36 100 225 441 784
   (*:i) * (*:i+1) %4
0 1 9 36 100 225 441 784
   (*:i*i+1)%4
0 1 9 36 100 225 441 784
```

C. MANIPULATION OF SUMS

A monadic function g is said to be *symmetric* if it is invariant under any permutation of its argument; that is, g=g@p for any permutation function p. For example:

```
p=: 3 1 0 4 2&{
```

Chapter 2

```
p 'ABCDE'
DBAEC
g=: */
(g ; p ; g@p) x=: 2 7 8 1 8

896 1 7 2 8 8 896
```

The function */ is symmetric because the dyadic function * (multiplication) is both associative and commutative. In general, it is easy to prove that f/ is symmetric if f is both associative and commutative. In particular, summation (+/) is symmetric.

The relations expressed by GKP2.5-7 are re-expressed in the following tautologies, using c to denote a constant scalar function, p to denote a permutation, and the adverb S defined in §A:

```
a=: 3 2&p. [. b=: *: [. c=: 0.1"0 [. p=: 97&A. Example functions t1=: (c*a) S = c*a S t2=: (a+b) S = a S + b S t3=: a S = a@p S (t1 5), (t2 5), (t3 5) 1 1 1 ((c*a) S; a S; c * a S) 5 4.8 48 4.8 ((a+b) S; a S; b S; a S + b S) 5 103 48 55 103 (a S; p@Ei; a@p S) 5
```

As shown in GKP, these laws can be used to justify the method of Gauss for expressing a triangular number as a product (used earlier in Chapter 1 of this text). We will illustrate this as follows, noting that reversal (|.) is a permutation:

```
((] S);(|. S);(-:@(]+|.) S);(]+|.)@Ei) 4
10 10 10 4 4 4 4 4
```

Partitioning of the type expressed by GKP2.19 may be illustrated as follows:

```
      se=: e#] [. so=: o#] [. e=: -. @ o=: 2&|

      (e;o;se;so) Ei 4
      Even, Odd, Select even, Select odd

      1 0 1 0 1 0 1 0 1 0 0 2 4 1 3

      ((se S); (so S); ((se S)+(so S)); (] S)) 4
```

Other splitting of sequences used in the last part of §2.3 of GKP can be effected by the head, behead, tail, and curtail functions ($\{...\}$. $\{:..\}$:) used in Chapter 1 of this text, or by functions such as take and drop ($3\&\{...\}$ and $3\&\}$., etc.). More general cutting is provided by the dyadic case of the function produced by the *cut* conjunction, in which the *ones* in the boolean left argument mark the cut points. For example:

```
u=: 1 0 0 1 0 0 1 0 | v=: i. # u
```

SUMS 19

```
0 1 2 3 4 5 6 7

u <; .1 v

0 1 2 3 4 5 6 7

u +/; .1 v

3 12 13

u <; .2 v

0 1 2 3 4 5 6
```

The marginal note on page 26 of GKP concerning an approximation to π may be expressed as follows:

```
(8: % ((4:*]) + 1:)*((4:*]) + 3:)) S 1000
3.14109
(8: % 1 4&p. * 3 4&p.) S 1000 Equivalent use of polynomials
3.14109
d=: 8 %~ c=:+//.1 4 */ 3 4
c;((8: % c&p.) S 1000);d;(%@(d&p.) S 1000)

3 16 16 3.14109 0.375 2 2 3.14109
```

D. MULTIPLE SUMS

A matrix or table is said to have two indices (or two axes) because its rows and columns may be selected independently; summation can be applied over either index to produce a vector or list result, which may again be summed.

More generally, an *array* or *report* may have n axes, and summation may be applied over any one of them by using a sum of appropriate rank. For example:

```
r=: i. 4 3 2
  (]; $; #; #@$; +/"0; +/"1; +/"2; +/"3; +/) r
      4 3 2
                            5
                                     9
                                       36 40 36 40
 0
    1
             4
               3
                     1
                               9
                                  6
                       13 17 21 24 27
 2
    3
                  2
                     3
                                       44 48 44 48
 4
    5
                  4
                     5 25 29 33 42 45
                                       52 56 52 56
                       37 41 45 60 63
    7
 6
                  6
 8
    9
                  8
                     9
10 11
                 10 11
12 13
                 12 13
14 15
                 14 15
16 17
                 16 17
                 18 19
18 19
20 21
                 20 21
                 22 23
22 23
```

Repeated summation will eventually produce a single (scalar) result and, because summation is symmetric, this result will be the same whatever the order of summation. Moreover, the same is true of a table formed as the outer product of two vectors, and indeed of any permutation of such a table. For example:

```
(+/+/+/r),(+/+/+/"2 r),(+/"1+/"1+/"1 r)
276 276 276

V=: 2 4 6

W=: 3 1 4 1

t=: V */ W

p=: 4 & A.
```

The symmetry of summation likewise ensures that complete summation of a product table $\vee */$ w remains unchanged if the arguments \vee and \vee are permuted. Thus:

$$(+/, V*/W); (p V); (|.W); ((p V)*/|.W); (+/, (p V) */|.W)$$

The following results illustrate GKP2.28:

$$(V^*/W)$$
; $(+/+/V^*/W)$; $(+/V)$; $(+/W)$; $((+/V)^*(+/W))$

6 2 12 4 18 6		4	108	12	9	108
---------------------	--	---	-----	----	---	-----

More generally, it is convenient to treat tables as outer products of functions that apply to lists of integers. For example:

(];a;b;t;
$$(+/@(+/@t))$$
; $(+/@(+/"1@t))$) Ei 4

0 1 2 3 4 1 3 5 7 9 0 1		0 1 4 9 16 0 3 12 27 48 0 5 20 45 80 0 7 28 63 112 0 9 36 81 144	750 750
-------------------------	--	--	---------

Propositions may be used to limit summation to subsets. For example:

0 0	1 0 0	1 1 0	1 1 1	1 1 1	0 0 0	0	12 20 0	27 45 63	48 80 112	584
0	0	0	0	1	0	0	0	0	144	

The adverb S of §A may be used to illustrate the two limbs of GKP2.33 as follows:

The left limb sums all elements of the upper triangle of the table a */ a; the right halves the square of the sum of a added to the sum of its squares.

Upper triangle

E. GENERAL METHODS

In §B we developed a general method (analogous to the repertoire method of GKP) which determined the coefficients of a polynomial equivalent to the sum over a specified function. In particular, we treated the cases of squares and cubes.

There are several reasons why polynomials are useful in exploring expressions for sums:

A) A simple function Epa may be used to expand a polynomial f=: c&p.; that is, to obtain a polynomial g=: d&p. such that $g \times equals f \times +1$. This is clearly useful in developing recursion and inductive proofs.

```
Epa=: Bc@# X ]

X=: +/ . *

Bc=: i. !/ i.

Jd=: Epa c=: 1 2 3

6 8 3

(c p. x+1) ,: d p. x=: 0 1 2 3

6 17 34 57.
6 17 34 57
```

B) It is easy to obtain sums and products of functions expressed as polynomials. For example, c&p. * d&p. is equivalent to (cappad) &p., where pp is a polynomial product function. Thus:

```
pp=: +//.@(*/)
   1 2 1 pp 1 3 3 1
1 5 10 10 5 1
   0 1 pp 1 1 pp 1 2
0 1 3 2
   pp/0 1,1 1,:1 2
0 1 3 2
```

C) The adverb CPA of B used in c=: f CPA d yields the coefficients of a polynomial approximation of degree d to the function f. Thus:

```
CPA=: (@Ei) %. ^/~@Ei
    ]c=: %: CPA 6
0 1.71544 _1.0635 0.43653 _0.0995919 0.011677 _0.00054824
    c p. x=: Ei 5
0 1 1.41421 1.73205 2 2.23607
    %: x
0 1 1.41421 1.73205 2 2.23607
```

D) A linear function of a collection of polynomials is equivalent to a polynomial whose coefficients are the same linear function of their coefficients. For example, using the matrix product x=: +/. *:

```
C=: 3 1 2 , 0 1 2 3 ,: 2 1
d=: 0 1 4 [ y=: 0 1 2 3 4
C; (C p./ y); (d X C p./ y); ((d X C) p. y)
```

0	1	2	3	0	6	34	24 102 5	228	18	50	122	252	8	18	50	122	252
		0	U	2	3	4		· · · · · · · ·									

E) The derivative and the integral of a polynomial cap. are also polynomials:

```
(1: }. ] * i.@#)@[ p. ] and (0: , ] % >:@i.@#)@[ p. ]
```

Method 5 on page 46 of GKP may be paraphrased by the following tautology:

```
t46=: +/@*:@Ai = +/@(+/\.)@Ai
t46"0 i. 6
1 1 1 1 1 1
```

The right limb of t46 may be illustrated as follows:

It may also be paraphrased by an expression that multiplies a table of integers by a boolean upper triangle (to suppress the elements suppressed by the foregoing suffix scan) before performing a final summation:

```
A=: (t,t)$1
I=: +/\. A
U=: <:/~ i.@#I
A;I;U;(I*U);(+/"1 I*U);(+/+/"1 I*U)

1 1 1 1 1 4 4 4 4 1 1 1 1 1 4 4 4 4 1 16 9 4 1 30
1 1 1 1 1 2 2 2 2 2 0 0 1 1 0 0 0 2 2
1 1 1 1 1 1 1 1 1 0 0 0 0 1 0 0 0 1
```

F. FINITE CALCULUS

fd=: 1 : 'x.@>: - x.'

The difference operator of GKP2.42 and the falling factorial function of GKP2.43 may be defined as follows:

Forward difference adverb

```
Falling factorial function
   ff=: */@([ - i.@])"0
For example:
   *: fd
*:@>: - *:
   ^&3 fd
^&3@>: - ^&3
    ((^&2 fd); (^&3 fd); (^&4 fd)) x=: 0 1 2 3 4
1 3 5 7 9 1 7 19 37 61 1 15 65 175 369
   (3*x^2) + (3*x) + 1
1 7 19 37 61
    4 \text{ ff } x
1 4 12 24 24
   x ff/x
1 0 0 0 0
1 1 0 0 0
        0
           0
        6
```

The function ^!.r is a *variant* of the power function defined by the expression:

1 4 12 24 24

In particular, ^!._1 is equivalent to the falling factorial ff defined above, ^!.0 is the power function itself, and ^!.1 is the *rising* factorial. Moreover, the parameter r is not restricted to integers.

Similarly, p.!.r is a variant of the polynomial defined as a weighted sum of the function ^!.r rather than ^. In particular, p.!.0 is equivalent to p., and p.!._1 is a polynomial based on the falling factorial. For example:

```
ff=: ^!. 1 [. fp=: p.!. 1
```

```
c=: 2 3 1 4 [ d=: 2 8 13 4 [ x=: 4 5 6 (x ^ 5); (x ff 5); (c p. x); (d fp x)

1024 3125 7776 0 120 720 286 542 920 286 542 920
```

Because the derivative of $\hat{\beta}$ is t times $\hat{\beta}$ (t-1), the derivative of the polynomial $\hat{\beta}$ is the polynomial (Dpc c) &p. and its integral is (Ipcác) &p., where Dpc and Ipc are defined as follows:

```
Dpc=: 1: }. ] * i.@#
Ipc=: 0: , ] % >:@i.@#
```

For example:

```
c&p. x=: 0 1 2 3 4
2 10 44 128 286
c&p. D. 1 x
First derivative of c&p.
3 17 55 117 203
(Dpc c) &p. x
3 17 55 117 203
(Ipc c) &p. x
0 4.83333 28.6667 109.5 309.333
(Ipc c) &p. D. 1 x
2 10 44 128 286
```

As stated in GKP2.45, the difference ff α m fd is equivalent to m times ff α (m-1). For example:

```
m=: 4
((ff&m fd);(ff&(m-1));(m"_ * ff&(m-1))) x

0 0 0 24 96 0 0 0 6 24 0 0 0 24 96
```

Thus the *difference* of the falling polynomial behaves analogously to the *derivative* of the ordinary polynomial:

```
(c&fp; c&fp fd; (Dpc c)&fp) x

2 5 10 41 122 3 5 31 81 155 3 5 31 81 155

((Ipc c)&fp fd; +/\@(c&fp)) x

2 5 10 41 122 2 7 17 58 180
```

Expecting that the integral might be related to sums over the falling polynomial, we compare them as follows:

```
((([pc c)&fp);(+/\@(c&fp))) x
```

However, in order to apply the results of finite differences and integrals to ordinary polynomials we must develop a transformation t such that (t c) & fp is equivalent to c& p. To this end we express a polynomial as a linear function of its coefficients.

If vm is the table of powers \times ^/ i.#c (called a Vandermonde matrix), then vm X c is equivalent to c&p. x. An analogous matrix may be defined for the falling factorial function. Thus:

```
2 1 0
                                5
                                    5
1 1
     1
        1
           10
                10 1 1
                        0
                            0
                               10
                                   10
1
 2
     4
       8
           44
               44 1 2
                        2
                            0
1
 3 9 27
          128 128 1 3
                        6
                            6
                               41
                                   41
 4 16 64
                   1 4 12 24
                              122
                                  122
          286
              286
```

The transformation t may therefore be defined as the "quotient" of square Vandermonde matrices using i. #c for x:

```
s=: i. (^/ %. ff/) i.
t=: s@# X ]
d=: t c
,.&.>((s 4);(%.s 4);c;d;(c p. x);(d p.!._1 x))
0
  0 0
       1
          0
             0
                 0
                   2
                       2
                            2
                                 2
            -\frac{1}{1}
                   3
1 1
     1
       0 1
                 2
                       8
                           10
                                10
     3 0 0
                 3
                   1
0 1
                      13
                           44
                                44
               -<u>`</u>1
0 0
    1 0 0
             0
                   4
                         128
                              128
                       4
                          286
                              286
```

The transformation t may now be used to define a transformation from the coefficients of the polynomial t

```
st=: Epa@(t^: 1)@Ipc@t
    Ipc=: 0: , ] % >:@i.@#
    Epa=: Bc@# X ]
      X=: +/ . *
Bc=: i. !/ i.
  e=: st c
  ,.\&.>(c;e;(+/\c p. x);(e p. x))
                  2
3
  3.66667
            12
                 12
            56
1
         3
                56
4
  2.33333 184 184
           470 470
```

The polynomial coefficients of the successive powers appear as the successive rows of the identity matrix, and the function st may now be applied to them to obtain a table of coefficients of sums of powers:

```
(Id=: i. =/ i.) 5
                                Identity matrix function
1 0 0 0 0
0 1 0 0 0
0 0 1 0 0
0 0 0 1 0
0 0 0 0 1
   st"1 Id 5
                                                 0
                                                           0
                                      0
           1
                        1
                      0.5
                                    0.5
                                                 0
                                                           0
                                                       0
                                    0.5 0.3333333
_5.55112e_17
                0.1666667
                                                       0
                                                           0
                        0
                                   0.25
                                               0.5 0.25
7.21645e 16 0.03333333 8.88178e 16 0.3333333 0.5 0.2
```

Tiny values of the order of 1e_17 that appear in this result should be treated as zeros; they arise from the limited precision of the computer calculations. They may be suppressed from the display by the following *threshold* function as shown:

```
Thr=: ] * 0.1&^@[ <: |@]
   3 Thr st"1 Id 5
                                  0
1
          1
              0
                         0
                              0
0
         0.5 0.5
                         0
                              0
                                  0
0
   0.1666667 0.5 0.3333333
                              0
                                  0
          0 0.25
                   0.5 0.25
0 0.03333333
             0 0.3333333 0.5 0.2
```

The function s used in the definition of the transformation t is simply related to the Stirling numbers discussed in Chapter 6:

SUMS

		(: 5	s 7)	;	(:	:	5	. S	7)				
	1	0	0	0	0	0	0	1	0	0	0	0	0	0
1	0	1	0	0	0	0	0	0	1	0	0	0	0	0
	0	1	1	0	0	0	0	0	1	1	0	0	0	0
	0	1	3	1	0	0	0	0	2	3	1	0	0	0
	0	1	7	6	1	0	0	0	6	11	6	1	0	0
	0		15			1	0	0	24	50	35		1	0
	0	1	31	90	65	15	1	0	120	274	225	85	15	1
								I						

The extension of the rising factorial to negative exponents (GKP2.51) uses m factors; from x to x+m-1 or, for the case of -m, from x+1 to x+m. The final result is their product, or, in the case of -m, its reciprocal. We will define more general increments that provide specification of the step size, thus extending the definition to falling factorials (with a step size of $_1$) as well:

Finally, we define an adverb whose left argument specifies the step size:

```
FAC=: 1 : '*/@([ + x."0 inc ]) ^ *@]'
x=: 4 5 6 [ m=: 3 _3
(x 1 FAC"0/ m) ; (x _1 FAC"0/ m)

120 0.004761905 24 0.1666667
210 0.00297619 60 0.04166667
336 0.001984127 120 0.01666667
```

G. INFINITE SUMS

The expression +/ f i. n sums the function f over the first n integers, but it cannot be used directly to sum only until some condition (such as a limiting value) has been reached. For this we will define an adverb step such that the function f step performs a single step in the summation. Thus:

```
step=: 1 : '>:@{. , {: + x.@{.'
   *: step
>:@{. , {: + *:@{.
   k=: i. 8
   (*: step ^: k 0 0); (3: ^ -) step ^: k 0 0
    0 0
               0
 1
2
3
4
5
    0 1
      2 1.33333
    1
   5 3 1.44444
   14
   30
        1.49383
 6
   55 6 1.49794
      7 1.49931
```

Two further adverbs serve to test whether the sum is still changing (has not converged), and to apply the step until it does converge:

```
test=:1 : '{:@([ ~: x. step)'
```

```
lim=: 1 : '{:@(x. step^:(x. test)^:_)'
  (3: ^ -) lim 0 0
1.5
```

H. NOTATION

Derivatives. The conjunction D. is used as in f D. k to produce the kth derivative of the function f. The adverb D1=: ("0) (D.1) produces the scalar first derivative.

The property of the falling factorial stated in GKP2.45 is used in Iverson [4] as a basis from which to derive the falling factorial as a function for which differencing is analogous to differentiation of the power functions.

Matrix quotient. The monadic case of %. is the matrix inverse, and the dyadic case may be called the matrix quotient: m%.t is defined as (%.t) X m. If t is a tall (and therefore singular) matrix, the result is a best fit in the least-squares sense.

Oblique. The oblique adverb /. applies its function argument to each of the (forward-sloping) diagonals of a matrix argument of the resulting verb. For example:

Passive and reflexive. The sentence a $f \sim b$ applies f passively (commuting the arguments), and f b applies it reflexively (as in b f b). For example:

```
into=: %~
  10 into 0 1 2 3 4
0 0.1 0.2 0.3 0.4
  (*~ 4) , (4*4)
16 16
```

Stopes. ^!.r is a *variant* of the power function defined by the fact that $x ^!.r$ t is equivalent to */xá+ár * i.t. Special cases are the falling factorial (^!._1), the rising factorial (^!._1), and the power function itself (^!.0). The function p.!.r is a similar variant of the polynomial. These variants may be used instead of the functions ff and fp defined in this chapter, and ^!. 1 is so used in §D of Chapter 5.

Prime factors. The function q: used in the proposition Ispr=: 1:=#@q: produces the list of prime factors of its argument; that is,]=*/@q: is a tautology. The function p: produces primes. For example:

```
p: 0 1 2 3 4 5
2 3 5 7 11 13
]q=: p:^:_1 (2^31)-1
105097564
p: q
2147483647
```

Chapter 3 INTEGER FUNCTIONS

A. FLOOR AND CEILING

As stated in GKP, the *floor* or *integer part* of a real number is the greatest integer that does not exceed it. For example:

```
Si=: Ei@+: - ]
                            Symmetric integers
                            Extended integers
    Ei=: i.@>:
  Si 6
_6 _5 _4 _3 _2 _1 0 1 2 3 4 5 6
  x=: 5%~ Si 6
  < (>. , ] ,: <.) x
   1 1 0 0
                    0
                         0 0 1 1 1 1 1
      _1 _0.8 _
             _0.6 _0.4 _0.2 0 0.2 0.4 0.6 0.8 1 1.2
                      - _{1} 0 0 0 0 0 1
                 _1
             1
```

We will use the floor and ceiling to illustrate the definition of *propositions* (to yield 1 if the argument satisfies certain criteria) and of *tautologies* (to yield 1 for any argument). Thus:

The function <code>GKP3_3</code> is so named because it represents GKP3.3; <code>GKP3_4</code> states that floor is the dual of ceiling with respect to arithmetic negation. Since duality is symmetric, ceiling is also the dual of floor. The function <code>GKP3_6</code> may be read as: The right argument being an integer implies that the floor of the sum equals the floor of the left argument added to the floor of the right.

The dyadic function <: (*less than or equal* or *does not exceed*) represents implication because the "false" and "true" resulting from relations and from boolean functions are represented by 0 and 1 in the manner used by Boole himself. For example:

```
x GKP3 6"0/ x
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
     1
       1 1 1 1 1 1 1 1 1
1 1 1
     1
        1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1 1 1 1
```

Because the phrase <.@[+ <.@] is equivalent to +&<., and because implication becomes redundant if the right argument] is replaced by the integer <.@], the tautology may also be written in simpler forms as follows:

```
GKP3_6a=: (Isi@] <: <.@+ = +&<.)"0
GKP3_6b=: (<.@([ + <.@]) = +&<.)"0
```

This last definition may be read as "The floor of the sum of one argument with the floor of the other equals the sum of their floors".

The function GKP3_3 asserts that decrement, floor, identity, ceiling, and increment are in non-decreasing order. Alternatively this may be stated by asserting that successive pairs are each in non-decreasing order:

```
GKP3_3a=: *./@(2: <:/\ (<: , <. , ] , >. , >:))
GKP3_3a"0 x
1 1 1 1 1 1 1 1 1 1 1 1
```

To examine the definitions of floor and ceiling on complex numbers, we use a non-negative table of them as follows:

```
<xm=: j./~ 5%~ Ei 5

0  0j0.2  0j0.4  0j0.6  0j0.8  0j1
0.2  0.2j0.2  0.2j0.4  0.2j0.6  0.2j0.8  0.2j1
0.4  0.4j0.2  0.4j0.4  0.4j0.6  0.4j0.8  0.4j1
0.6  0.6j0.2  0.6j0.4  0.6j0.6  0.6j0.8  0.6j1
0.8  0.8j0.2  0.8j0.4  0.8j0.6  0.8j0.8  0.8j1
1  1j0.2  1j0.4  1j0.6  1j0.8  1j1</pre>
```

These results may be surprising; the functions do possess some of the characteristics to be expected, but they are clearly not defined as the floors and ceilings of the individual real and imaginary parts. This may be illustrated as follows:

```
ri=: +.
y=: 2r3j4r5
(]; ri; j./@<.) y

0.6666667j0.8 0.6666667 0.8 0j1

sfl=: j./@<.@+."0
< sfl xm

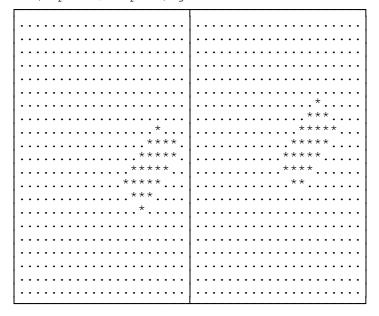
0 0 0 0 0 0 0j1
0 0 0 0 0 0j1
0 0 0 0 0 0 0j1
0 0 0 0 0 0 0j1
1 1 1 1 1 1j1
```

For a somewhat "higher-level" problem in the sense of GKP, one might experiment with <. and >. on further tables, and try to define the properties of a function that would lead to the definitions adopted for them in J. Any solution may be compared with the discussion in McDonnell [5] also cited in the dictionary of J.

Clues to the definition may be found by examining the region of the complex plane that maps to a particular Gaussian integer. For example:

(map@<. ; map@>.) j./~ 1r5 * Si 10

0 0 0 0 0 0 0 0 0 0 0 0



B. INTERVALS

The closed interval conventionally denoted by a < x < b may be defined by a proposition, to be used in the manner x in a, b. Thus:

```
in=: >/@sgd
    sgd=: *@(-~/~)
    Sign of difference

]x=: 1r2*Si 5
_2.5 _2 _1.5 _1 _0.5 0 0.5 1 1.5 2 2.5
    x sgd 1 2
_1 _1 _1 _1 _1 _1 _1 _1 _1 _0 1 1 1
_1 _1 _1 _1 _1 _1 _1 _1 _1 _1 _0 1
    x in 1 2
0 0 0 0 0 0 0 1 1 1 0

x #~ x in 1 2
1 1 5 2
```

Similar definitions for the various closed and open intervals may be derived from the patterns observed in the result of x sgd 1 2 above. Thus:

These functions may be combined in a gerund to define an adverb IN such that OáOáIN through 1 IN (or, perhaps 0 IN through 3 IN) provide all cases.

C. RESIDUE

The sine function is periodic in the sense that it repeats after a certain period p; that is, sine (x+p) equals sine x for any x. We might therefore say that it is *congruent* with respect to the *measure* p, or *congruent modulo* p.

If the study of the sine had begun with emphasis on this important property it might well have been named modulo. Such a name would clearly be inappropriate since the sine is only one of many periodic functions, functions which include the cosine and the remainder or residue on division by p. Nevertheless, the term modulo (or mod) has gained wide acceptance for the latter function.

The function *mod* used in GKP is the commute of the residue denoted by | . Thus:

```
3|1.8
0 1 2 0 1 2 0 1
mod=: |~
(i.8) mod 3
0 1 2 0 1 2 0 1
```

Using c to denote a *constant times* function, GKP3.23 can be expressed as a tautology as follows:

```
c=: 5&*
t1=: c@mod = mod&c
For example:
    7 t1 3
1
Similarly:
    t2=: c@| = |&c
```

The periodic properties of the residue (and a way of deriving a divisibility table from it by comparison with zero) may be seen in the following table:

```
a=: Si 4 (a By a Over a |/ a), &<(a By a Over 0 = a |/ a) See §E
```

	_4 _	_3	_2	_1	0	1	2	3	4		_4	_3	_2	_1	0	1	2	3	4
-4 -3 -2 -1 -0 1 2 3 4	0 - -0 - 0 - -0 - 0 - 2 0	3 0 1 0 3 0 1 0 1		$ \begin{bmatrix} -1 \\ -1 \\ -0 \\ -0 \\ 1 \\ 2 \\ 3 \end{bmatrix} $	0 0 0 0 0 0	$ \begin{array}{c} -3 \\ -1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \\ $			0 -2 0 0 4 0 0 1	$ \begin{bmatrix} 4 \\ -3 \\ -1 \\ -1 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 $	1 0 1 1 0 1 1 0 1	0 1 0 1 0 1 0	0 0 1 1 0 1 1 0 0	0 0 1 0 1 0 0	1 1 1 1 1 1 1 1	0 0 0 1 0 1 0 0	0 0 1 1 0 1 1 0 0	0 1 0 1 0 1 0 1	1 0 1 0 1 1 0 1

Since the sum down a column of a divisibility table gives the number of distinct divisors, a simple test for primes may be defined as follows:

```
prime=: 2: = +/@(0: = Ai | ])
Ai=: >:@i.
```

The function prime may be compared with the proposition IsPr used in §2A.

The heart of the problem of partitioning n things into m groups as equally as possible (posed just after GKP3.23) is a function that yields the number in the first partition, the number remaining, and the number of groups decremented by one. Thus:

```
f=: >.0% , ([ - >.0%) , (<:0])
314 f 6
53 261 5
f/ 314 6
53 261 5
```

Recursive use of f to append these results until the value of m reaches zero may be done as follows:

```
g=: _2&}.`($:@(_2&}. , f/@(_2&{.)))@.(*@{:)
g 314 6
53 53 52 52 52 52
```

D. FLOOR AND CEILING SUMS

§3.5 of GKP concerns the sum +/@ipsqr@Ei, where ipsqr is the integer part of the square root. Thus:

```
sr=: +/@ipsqr@Ei
    ipsqr=: <.@%:
    sr"0 i. 10
0 1 2 3 5 7 9 11 13 16</pre>
```

Alternative functions for this sum given in GKP may be expressed using the interval functions defined in §B.

E. NOTATION

Bordering. The functions By and Over used in C (and in other chapters) are defined by:

```
By=: ' '&;@,.@[ ,. ] [. Over=: ({.;}.)@":@,
```

Compose and atop. For monadic use (as in fag y and f@g y) these conjunctions are equivalent, but in dyadic use x fag y is defined by (g x) f (g y), whereas x f@g y is defined by x f (g y).

Grade and sort. Used monadically, the function /: *grades* its argument; used dyadically, it permutes the left argument according to the grade of its right argument. For example:

```
a=: 3 1 4 1 6
b=: 'cable'
(/:a); (b/:a); (a/:a); (/:b); (b/:b); (/:~a)

1 3 0 2 4 alcbe 1 1 3 4 6 1 2 0 4 3 abcel 1 1 3 4 6
```

Membership. The *membership* function e. is so denoted because the corresponding function in math is denoted by the Greek epsilon.

Chapter 4 **NUMBER THEORY**

A. DIVISIBILITY

As remarked in GKP, $m \mid t$ has been used in mathematics to assert that m divides t. Since t denotes residue in t, we define a divide test as divides=: 0:=t, and will illustrate its use together with a table adverb t (to produce a bordered table for easy reading) defined as follows:

	1	2	3	4	5	6
1 2 3 4 5 6	1 0 0 0 0	1 1 0 0 0	1 0 1 0 0	1 1 0 1 0	1 0 0 0 1	1 1 0 0 1

As stated in GKP4.2, the greatest common divisor may be defined by:

	1	2	3	4	5	6	7	8	9
1 2 3 4 5 6 7 8 9	1 1 1 1 1 1 1 1	1 2 1 2 1 2 1 2	1 1 3 1 1 3 1 1 3	1 2 1 4 1 2 1 4	1 1 1 5 1 1 1	1 2 3 2 1 6 1 2 3	1 1 1 1 1 7 1	1 2 1 4 1 2 1 8 1	1 1 3 1 1 3 1 1 9

Components of the definition of cd (common divisors) may be illustrated as follows:

```
dt=: Ai@<. divides"0/ ,
,.&.> 9(Ai@<. ; dt ; */"1@dt; (Ai@<. #~ *./"1@dt))6</pre>
```

```
1 1 1 1 1 1
2 0 1 0 3
3 1 1 1 1
4 0 0 0 0
5 0 0 0
6 0 1 0
```

GKP4.2 is written as a function of a list (that is, as gcd(m,t)) rather than as a function of two arguments, and therefore corresponds to gcd/r1 rather than to gcd itself. A function for the least common multiple can be defined analogously according to GKP4.3, but we will use the somewhat more generally defined functions +. and *.:

```
Si=: ]-Ei@+: [. Ei=: i.@>:
```

((Si +. Ta Si), (Si *. Ta Si)) 4

	_4	_3	_2	_1	0	1	2	3	4		_4	_3	_2	_1	0	1	2	3	4
$\begin{bmatrix} -\frac{4}{3} \\ -\frac{2}{2} \\ -1 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$	4 1 2 1 4 1 2 1 4	1 3 1 1 3 1 1 3	2 1 2 1 2 1 2 1 2	1 1 1 1 1 1 1 1	4 3 2 1 0 1 2 3 4	1 1 1 1	2 1 2 1 2 1 2 1 2	1 1 3 1	4 1 2 1 4 1 2 1 4	-4 -3 -2 -1 -0 1 2 3 4	4 12 4 4 0 -4 -12 -4	12 3 6 3 0 -3 -6 -3 12	4 6 2 2 0 -2 -6 -4	4 3 2 1 0 -1 -2 -3 -4	0 0 0 0 0 0 0	$ \begin{array}{r} -4 \\ -3 \\ -2 \\ -1 \\ 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{array} $	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	-12 -3 -6 -3 -0 3 6 3 12	4 4 4 0 4 4 12 4

On the boolean sub-domain 0 1, the functions +. and *. are or and and. Since +. and *. are associative and commutative, the functions +. / and *. / are symmetric:

The identity stated in GKP4.4 may be expressed as follows:

```
GKP4_4=: +./ = +./@(|/ , {.)

GKP4_4"1 ?20 2 $ 1000

1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
```

Consequently, the function $g=: \ |\ /\$, $\$ { . may be applied repeatedly to yield pairs that have the same GCD. For example:

```
g=: |/ , {.
    g^:0 1 2 3 4 5 y=: 228 39
228 39
39 228
33 39
6 33
3 6
0 3
gcdp=: {.@(g^:(*@(|/))^:_)
    gcdp y
3
```

12

The foregoing function gcdp is defined to apply g until the remainder becomes zero, and to then select the first element of the result. The process may be modified to produce the integer quotient as well, and to record the successive quotients in the result:

```
4!:55 'q';'r';'f'

Erase names (undefined names are treated as verbs until defined - See §1E)

qrf=: q , r , f
 q=: f %~ {: - r=: |/ [. f=: {.
```

Chapter 4

```
qrf x=: 13 76
5 11 13
  qrfI=: {: , 1&{ + {. * {:á Inverse function}
      qrfI qrf x
13 76
```

By applying qrf to the last two elements and appending its result to the remaining elements we obtain a process, called the Euclidean algorithm, that may be applied repeatedly. An analogous extension of the inverse function may also be made:

```
eu=: _2&}. , qrf@(_2&{.)
euI=: _3&}. , qrfI@(_3&{.)
eu&.> ^: 0 1 2 3 4 5 <x

13 76 5 11 13 5 1 2 11 5 1 5 1 2 5 1 5 2 0 1 5 1 5 2 0 1 0
euI&.> ^: 0 1 2 3 4 5 <eu ^:5 x</pre>
5 1 5 2 0 1 0 5 1 5 2 0 1 5 1 5 1 2 5 1 2 11 5 11 13 13 76
```

Although eu to any power continues to give a correct result (to which euI applies correctly), neither function terminates and they must be terminated by tests, using either a gerund and agenda or a power of the function under self-reference:

```
euc=: $:@eu ^: (*@(|/@(_2&{.)))
eucI=: $:@euI ^:(2:<#)
];euc;eucI@euc) x

13 76 5 1 5 1 2 13 76
```

B. THE EUCLIDEAN ALGORITHM

The process defined by qrf can be meaningful for a wide variety of the component functions q and r. They may, for example, concern the remainder and quotient on dividing one polynomial (represented by its coefficients) by another. We will sketch an approach to this as follows:

```
rem=: 1: }. -/@(] ,: [ * %~&{.)
    m rem t [ m=: 2 3 4 [ t=: 6 4 2 1 7
_5 _10 1 7
    m rem m rem t
2.5 11 7
```

Since the arguments are not scalars, we will re-express the process in terms of boxed arguments:

```
brem=: {., {. rem&.> {:
   (brem b) ,&< (brem brem b=: m ; t)

2 3 4 _5 _10 1 7

2 3 4 _2.5 11 7</pre>
```

C. NUMBER SYSTEMS

The expression b #. d yields the base b value of a list of digits d. For example:

```
(10 #. 1 9 9 5); (2 #. 1 0 1 1); (8 #. 1 0 1 1)
1995 11 521
```

A function f that yields all numbers (or at least a significant subset such as all non-negative integers) will be said to define a *number system*, and if n=: f d, then d is said to *represent* n in the system defined by f. For example, 108#. defines the decimal system. Number systems have useful properties, such as those illustrated below:

```
dec=: 10&#.
a=: 3 6 5 [ b=: 3 1 4
  ((dec a) + (dec b)); (a+b); (dec a+b)

679 6 7 9 679

  ((dec a) * (dec b)); (a +//.@(*/) b); (dec a +//.@(*/) b)

114610 9 21 33 29 20 114610
```

Since the product 9 21 33 29 20 could also be represented by 1 1 4 6 1 0, it is clear that representations under dec are not unique, and that a difference in two representations does not imply that they represent different numbers. Uniqueness under dec can be ensured by restricting elements to non-negative integers less than 10, and suppressing leading zeros.

The phrase a+b used above worked only because a and b had the same number of elements. More generally, the shorter of two such lists must be prefaced by zeros before adding. A similar problem arises in the addition of polynomial coefficients, where the function ps must append trailing zeros. The corresponding sum functions may be defined as follows:

```
ps=: +/0,:
ds=: ps&.|.
3 6 5 (ps ,: ds) 3 1 4 1 5
6 7 9 1 5
3 1 7 7 10
```

A number system based upon prime numbers provides interesting expressions for the greatest common divisor and least common multiple, and expressions for multiplication and division that are analogous to logarithms. For example:

```
a=: 2 0 2 0 1
   b=: 1 1 1 1 1
   ]pr=: p: i. # a
                                 First #a primes
2 3 5 7 11
                                 Powers of primes
   pr^a
4 1 25 1 11
   */pr^a
                                 Number represented by a
1100
   f=: */@(pr&^)
                                 A number system
                                                                 GCD
   (f a); (f b); ((f a)+.(f b)); (a<.b); (f a<.b)
 1100
      2310 110 1 0 1 0 1
                                                                 LCM
   (f a); (f b); ((f a)*.(f b)); (a>.b); (f a>.b)
      2310
            23100
                  2 1 2 1 1
                              23100
   (f a); (f b); ((f a)*(f b)); (a+b); (f a+b)
                                                                 Product
1100 2310 2541000 3 1 3 1 2
                                2541000
```

(f	a);(1	f b);((f a)	%(f b));(a-}	b);(f a-b)
1100	2310	0.4761905	1 _1 1	_1 0	0.4761905

The function f must be re-defined to make it independent of the particular list of primes pr. Thus:

```
f=: */@(p:@i.@# ^ ])
```

Moreover, expressions such as a<.b and a+b that occur in the foregoing examples will not work for lists that differ in number of elements, and must be replaced by expressions such as:

```
plus=: +/@,: [. minus=: -/@,: [. max=:min&.- [. min=: <./@,:
    a=: 3 0 2
    b=: 1 1 1 1 1
    (f a); (f b); ((f a)*.(f b)); (a max b); (f a max b)
LCM
200 2310 46200 3 1 2 1 1 46200

(f a); (f b); ((f a)*(f b)); (a plus b); (f a plus b) Prod
200 2310 462000 4 1 3 1 1 462000</pre>
```

The inverse problem of determining the list of exponents that represent a number may be handled as follows:

```
q: n=: 1100
                                        Factors
2 2 5 5 11
                                        Prime index of last factor
   pix=: p:^: 1@( 1&{.)
   pix q: n
                                        Successive primes
   primes=: p:@i.@>:@pix
   primes q: n
2 3 5 7 11
                                        Classification of factors versus primes
   (] =/ primes) q: n
 0 0 0 0
 0 0 0 0
0 0 1 0 0
0 0 1 0 0
0 0 0 0 1
   rep=: +/@(] =/ primes)@q:
                                        Representation
   rep n
2 0 2 0 1
   f rep n
1100
```

D. FACTORIAL FACTORS

The Stirling approximation to the factorial (GKP4.23) may be expressed as:

```
3628800.00 3598695.62
```

A straightforward function for the largest power of a prime p that divides !n is obtained by counting the occurrences of p in the factorization of !n:

This function is, of course, limited to factorials that are precisely representable in the computer system used. A more usable function (defined by GKP4.25) may be expressed as follows:

```
POWIN=: +/@<.@(| % [ ^ Ai@<.@(^. 1&>.))"0
     Ai=: >:@i.
   primes POWIN/ i.21
0 0 1 1 3 3 4 4 7 7 8 8 10 10 11 11 15 15 16 16 18
0 0 0 1 1 1 2 2 2 4 4 4 5 5 5 6 6 6 8
0 0 0 0 0 1 1 1 1 1 1 2 2 2 2 2 3 3 3 3
                                                   3
                                                      4
 0 0 0 0 0 0 1 1 1 1 1 1
                           1
                               1
                                     2
                                                      2
0 0 0 0 0 0 0 0 0 0 1
                           1
                               1
                                  1
                                     1
                                        1
                                            1
                                               1
                                                      1
 0 0 0 0 0 0 0 0 0 0
                           0
                              1
                                     1
                                        1
                                           1
                                  1
   53 POWIN 52 53 100 1000 10000
0 1 1 18 191
```

E. RELATIVE PRIMALITY

Just as a test for divisibility may be expressed as 0 := 1, so a test for relative primality as defined by GKP4.26 may be expressed as 1 := + ... Thus:

```
dt=: (0:=|)"0
rp=: (1:=+.)"0
((Ai rp Ta Ai),.(Ai dt Ta Ai)) 10
```

	1	2	3	4	5	6	7	8	9	10		1	2	3	4	5	6	7	8	9	10
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	1	0	1	0	1	0	1	0	1	0	2	0	1	0	1	0	1	0	1	0	1
3	1	1	0	1	1	0	1	1	0	1	3	0	0	1	0	0	1	0	0	1	0
4	1	0	1	0	1	0	1	0	1	0	4	0	0	0	1	0	0	0	1	0	0
5	1	1	1	1	0	1	1	1	1	0	5	0	0	0	0	1	0	0	0	0	1
6	1	0	0	0	1	0	1	0	0	0	6	0	0	0	0	0	1	0	0	0	0
7	1	1	1	1	1	1	0	1	1	1	7	0	0	0	0	0	0	1	0	0	0
8	1	0	1	0	1	0	1	0	1	0	8	0	0	0	0	0	0	0	1	0	0
9	1	1	0	1	1	0	1	1	0	1	9	0	0	0	0	0	0	0	0	1	0
10	1	0	1	0	0	0	1	0	1	0	10	0	0	0	0	0	0	0	0	0	1

If a is a two-element list of integers that are relatively prime (that is, rp/a is true), then a is said to be the representation of the fraction %/a in lowest form. Moreover, b % +./b is necessarily in lowest form.

The function sb defined below expands its list argument by inserting the sum of each adjacent pair between them. For example:

```
pair=: 1 :'2: x.\ ]' Applies function argument over pairs
a=: 3 1 4 1 5 9
+/ pair a
4 5 5 6 14
```

Chapter 4

```
sb=: {: ,~ [: , +/\pair Verb after cap([:) applies monadically
    sb a
3 4 1 5 4 5 1 6 5 14 9
```

As stated in GKP, the repeated application of sb to the arguments 0 1 and 1 0 generates the list of numerators and denominators of all fractions in lowest form. Moreover, the fractions they represent are in ascending order. For example:

```
m=: sb^:4 (0 1) [ t=: sb^:4 (1 0)
    m,:t
0 1 1 2 1 3 2 3 1 4 3 5 2 5 3 4 1
1 4 3 5 2 5 3 4 1 3 2 3 1 2 1 1 0
```

The functions rp and Mi=:]-:/:~ may be used to show that m and t are relatively prime and that the fractions they represent are monotone increasing:

```
(m rp t); (Mi m%t)
```

GKP4.31 may be expressed as the negative of the determinant of the matrices represented by successive pairs of rows of the matrix $\tt m$, . $\tt t$. Thus:

```
-@Det pair m,.t [. Det=: -/ . * 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
```

The following function produces the Stern-Brocot numerators and denominators of specified orders:

Farey series are those members of sbr in which the numerator does not exceed the denominator, and the denominator does not exceed the order. Thus:

```
farey=: ] (] #~"1 <:/@] *. [ >: {:@]) sbr
farey 6
0 1 1 1 1 2 1 3 2 3 4 5 1
1 6 5 4 3 5 2 5 3 4 5 6 1
```

As stated in GKP, the test -@Det pair |: farey 6 may also be applied to the Farey series to yield results of 1.

"When N is prime, N-1 new fractions will appear; but otherwise we'll have fewer than N-1 because this process generates only numerators that are relatively prime to N.". This assertion in GKP may be compared with the following result for the number of elements in Farey series of various orders:

```
]y=: {:@$@farey"0 i.13
0 2 3 5 7 11 13 19 23 29 33 43 47
```

Because the list sbr t contains all members of the Stern-Brocot integers of order t, they cannot be compared directly with the tree display of S-B numbers provided in GKP. However, the selection of only those in alternate positions provides a result that may be so compared. Moreover, rows of the table may be shifted and formatted for more direct comparison. Thus:

```
sbt=: (alt=: (2&|@i.@# # ])"1) sbr 0 1 2 3 4 5
i=: |.+/\0 4 2 1 0 0
sbsh=: (-i,.i) |."0 1 sbt
```

Numeric tables, such as those we have used thus far, can be formatted (using ":), and the irrelevant zeros replaced by spaces to provide a less cluttered display. A simpler rough formatting can be provided by simple indexing. It works well in cases where the table to be displayed has no significant zeroes (such as those that occur in multi-digit numbers), as illustrated below.

sbt;sbsh

We will use sbsh to index the character list ' 123456789' producing a tree that may be compared with that on page 117 of GKP:

```
sbsh { ' 123456789'

1

1

1

12
21

1233
3321

12334554
45543321

1233455457877875
5787787545543321
```

The last item of sbt may be selected and then indexed to select a particular numerator/denominator pair. For example:

```
]q=: _1 { sbt
1 2 3 3 4 5 5 4 5 7 8 7 7 8 7 5
5 7 8 7 7 8 7 5 4 5 5 4 3 3 2 1
6 {"1 q
5 7
```

If the index 6 is represented as the binary number b=: 0 1 1 0 (that is, LRRL in the terminology of GKP), then the selection (#.b) {"1 q may be construed as the selection of a path in the "binary tree" represented by sbt:

Chapter 4

```
#. b=: 0 1 1 0
6
(path=: #. {"1 alt@sbr@>:@#) b
5 7
```

F. PHI and MU

Euler's *totient* or *phi* function of m is the number of elements of the list i.m that are relatively prime to m. Thus:

Fermat's Little theorem as stated in GKP4.47 may be expressed as follows:

Its generalization as stated in GKP4.50 may be expressed as:

```
GKP4_50=: rp <: 1: = ] | [ ^ phi@]
    y GKP4_50"0/ y
1 0 1 1 1
1 0 1 1 1
1 0 1 1 1
1 0 1 1 1
1 0 1 1 1
```

The column of zeros indicates that the theorem fails for a left argument of 1 (m=1 in GKP). Since the residue of any integer modulo 1 is zero, the case m=1 should be excluded as: $GKP4 50=: (rp *.] \sim: 1:) <:] | [^ phi@]$

A simple argument (given in GKP) shows that the number of divisors of the kth power of a prime p is simply the difference $(p^k) - (p^k-1)$. Hence the following theorem:

```
L=: phi@(p:@] ^ [)
R=: (p:@] ^ [) - (p:@] ^ [ - 1:)
T=: L -: R
1 2 3 (L"0/; R"0/; T"0/) 0 1 2 3 4

1 2 4 6 10 1 2 4 6 10 1 1 1 1 1 1
2 6 20 42 110 2 6 20 42 110 1 1 1 1 1
4 18 100 294 1210 4 18 100 294 1210 1 1 1 1
```

If two integers are relatively prime they share no divisors, and a simple argument shows that the number of divisors of their product is the product of the number of divisors of each. For example:

```
a=: 5^3 [ b=: 2^4
a([;]; phi@[; phi@]; phi@*; */φ rp) b
125 16 100 8 800 800 1
```

An integer can be expressed as the product $*/p^e$, where p is a list of distinct primes, and e is a list of integer exponents. The list of prime factors produced by q: provides the basis for these as follows:

```
      dpr=: ~.@q:
      Distinct primes among prime factors

      pex=: #/.~@q:
      Number in each group of factors

      pde=: dpr ,: pex
      Prime decomposition (primes and exponents)

      (q: ; dpr ; pex ; pde ; ^/@pde ; */@(^/)@pde) 1400

      2 2 2 5 5 7 2 5 7 3 2 1 2 5 7 8 25 7 1400
```

These results can now be used in an alternative definition of the function for the number of divisors:

```
phil=: */@(f/@pde) Alternative totient function
f=: ^ - [ ^ ] - 1: From R (# of divisors in power of a prime)
(phil ; phi ; pde ; f/@pde) 1400

480 480 2 5 7 4 20 6
3 2 1
```

The execution of phil is, of course, much faster than phi. Timings can be obtained as follows:

```
time=: 6!:2

100 time 'phi1 490'

Average time for 100 executions

0.0368

100 time 'phi 490'

0.2686
```

The right limb of GKP4.53 can be used to define a further totient function as follows:

```
phi2=: [ * -.@%@~.&.q:
100 time 'phi2 490'
0.0126
```

The following functions provide a list of *basic rationals* (whose quotients yield a list of *basic fractions* in the range from zero to nearly one), *reduction* to a corresponding table with relatively prime numerators and denominators, and *sorting* on the denominators:

```
S=: srt@red@bar"0

red=: ] %"1 +./ [. bar=: i.,:]

srt=: /:"1 {:

,.(S ; red@bar ; bar) 12

0 1 1 2 1 3 1 5 1 5 7 11
1 2 3 3 4 4 6 6 12 12 12 12

0 1 1 1 1 5 1 7 2 3 5 11
1 12 6 4 3 12 2 12 3 4 6 12

0 1 2 3 4 5 6 7 8 9 10 11
12 12 12 12 12 12 12 12 12
```

As remarked in GKP, every divisor d of 12 occurs as a denominator, together with all phi d of its numerators, so the sum over phi on all divisors must equal 12. Thus:

1	2	4	5	1() 2()		1	1	2	4	4	8			20
1	2	3	5	6	10	15	30	1	1	2	4	2	4	8	8	30
1	2	4	5	8	10	20	40	1	1	2	4	4	4	8	16	40

The theorem of GKP4.54 may therefore be expressed as follows:

```
GKP4 54=: ] -: +/@(phi@div)
```

The definition of the Mobius function in GKP4.57 may be expressed in terms of the prime exponents as follows:

```
mu=: */@(_1&^@# , ] = 1:)@ pex
  (mu"0 ,: ]) >: i. 20
1 _1 _1 _0 _1 1 _1 0 0 1 _1 0 _1 1 1 0 _1 0 _1 0
1 _2 _3 4 _5 6 _7 8 9 10 11 12 13 14 15 16 17 18 19 20
```

Other properties of mu and phi presented in GKP theorems may be expressed rather simply in terms of them (or in terms of phil if speed of execution is important). For example:

G. NOTATION

Columnize under. The function , . *columnizes* a vector; used with *under open* (& .>) it columnizes boxed vectors. For example:

```
a=: 1 2 3 [. b=: 4 5 6 7
a;(,.a);a+/b

1 2 3 1 5 6 7 8
2 6 7 8 9
3 7 8 9 10
```

2 !	4 5	6	7	8
	5 6	7	8	9
	7	8	9	10

Grade and sort. /: y grades the argument y, and x /: y permutes x according to the grade of y. Downgrade is denoted by \setminus :

Nub. The function ~. suppresses all repeated items from its argument. For example:

```
\sim. 'mississippi' misp
```

Explicit definition. The sentence pair=: 1 :'2: \times .\]'that defines the adverb pair is an example of explicit definition, in which \times . refers to the left argument of the adverb.

Transpose. The function |: reverses the order of the axes of its argument. For example:

```
a=: i. 3 4 [ b=: i. 2 3 4 a; (|:a); b; (|:b)
```

0 4 8	1 5 9	2 6 10	3 7 11	0 1 2 3	4 5 6 7	8 9 10 11	0 4 8 12 16 20	1 5 9 13 17 21	2 6 10 14 18 22	3 7 11 15 19 23	0 4 8 1 5 9 2 6 10 3 7	
												1 2

Laminate. The verb ,: laminates its arguments to produce a result of higher rank, first padding a possibly shorter one to bring them to a common shape. For example:

```
3 2 4 ,: 2 7 1 8 2
3 2 4 0 0
2 7 1 8 2
```

GCD, LCM. + and * yield the GCD and LCM which, for boolean arguments 0 and 1, are equivalent to or and and.

Cap. When a cap ([:) occurs in a fork, it acts as a "null", causing the verb that follows it to apply monadically. For example, the comma in the following definition acts to ravel its right argument rather than to catenate it to anything:

```
sb=: {: ,~ [: , +/\pair
```

Chapter 5

BINOMIAL COEFFICIENTS

A. BASIC IDENTITIES

The binomial theorem expresses a power of a sum (that is, $(x+y)^t$) as an equivalent weighted sum of products of ascending powers of x and descending powers of y:

The weights $(1 \ 4 \ 6 \ 4 \ 1)$ in the case of t=: 4) are called the *binomial coefficients of order* t. It remains to determine a function be that yields the binomial coefficients of the order of its argument.

For the case y=: 1 all powers of y are 1, and the identity reduces to the form:

$$((x+1)^t) = +/(bct) * x ^ Ei t$$

Since $(x+1)^{+}$ t is a product of t factors x+1, we may begin to determine the values of bc t by multiplication as follows:

$$\begin{array}{c} x+1\\ \underline{x+1}\\ x+1\\ (x^2)+x\\ (x^2)+x+x+1\\ \underline{x+1}\\ (x^2)+x+x+1\\ \underline{(x^2)+x+x+1}\\ (x^3)+(x^2)+(x^2)+(x^2)+x\\ (x^3)+(x^2)+(x^2)+(x^2)+x+x+1\\ \\ or\\ (1*x^3)+(3*x^2)+(3*x^1)+(1*x^0) \end{array}$$

A term x^s occurs each time that x is chosen from exactly s of the t factors x+1, and the weight (i.e., binomial coefficient) to be assigned to x^s is therefore the number of ways that s things may be chosen from t things. This may be illustrated using the complete classification table #: i. 2^t

In choosing s elements from t, the first may be chosen in t ways, and the next in t-1 ways, and so on. Therefore, the number of choices for positions are t-i.s, and the product */t-i.s gives the number of possible sequences. Since each of the !s

permutations of any set of elements occurs among the sequences, the number of distinct selections is obtained by dividing */t-i.s by !s. For example:

```
]t-i.s=: 3 [ t=: 5
5 4 3
    (*/t-i.s) % !s
10
```

In discussing binomial coefficients we will therefore make use of a dyadic case (subsiding integers) of the function Si=: (Ei@+: -]) : (-/i.). Thus:

The factorial function ! is the product over the sequence 5 Si 5, and the number of combinations of t things chosen s at a time (denoted by s!t) is the quotient of the products over the rows of (s,t) Si t. For example:

The appearance of this table differs markedly from Pascal's triangle as shown in Table 155 of GKP, and it will be important to understand the relation of ! to the corresponding function defined by GKP5.1. We will first state the major differences, and then examine the consequences, including consequences for a number of the theorems of GKP. Thus:

- a) A polynomial coefficient may be extended by zeros without changing its significance, and such extension of the first n binomial coefficients yields a square matrix such as that shown above. Such a matrix can be used in significant ways; for example, the inverse yields the *alternating* binomial coefficients, as shown below.
- b) The table (Ei <code>!/Ei)</code> 10 is the *transpose* of Table 155 of GKP, which would be given by the "passive" <code>choose=: !~</code>. The function ! comes from the definition in GKP5.1 by interpreting the Lower index as the Left argument, and <code>choose</code> comes from the opposite choice.
- c) The extension of ! to the case of two negative arguments (based on the gamma function) gives non-zero values where the extension in GKP gives zeros.

The binomial coefficients function BC is defined by BC=: i. !/ i.. The table it produces exhibits interesting properties under matrix inverse and the matrix product X=: +/ . *. For example:

The function Epa=: Bc@# X] is pre-multiplication by the matrix m. Applied to a vector of coefficients it expands it to give the coefficients of a polynomial equivalent to cp. x+1. For example:

```
c; Epa c=: 3 1 4 2 1

3 1 4 2 1 11 19 16 6 1

(c p. x+1); (Epa c) p. x=: i. 6

11 53 177 455 983 1881 11 53 177 455 983 1881

(c p. x+2); (Epa Epa c) p. x=: i. 6

53 177 455 983 1881 3293 53 177 455 983 1881 3293
```

The reason is that the columns of the matrix of coefficients are the expansions of successive powers, and the product $m \times c$ is the sum of the columns weighted by the coefficients c. The successive powers of m itself are equally interesting, and display a pattern that is most easily discerned by dividing (using ordinary element-by-element division) the powers by m itself:

```
(<"2 (Epa^:1 2 3 m) %"2 m), < ((4:^-~/~) * (<:/~)) i.#m
              3 9 27 81 1 4 16 64
                                     256
                                         1 4 16
                                                     256
    4
        16
            1
                                                 64
    2
          8
            0
              1 3
                    9
                      27 0
                           1
                               4 16
                                      64
                                         0
                                               4 16
                                                      64
                       9 0 0
0
 0 1
      2
            0 0 1
          4
                    3
                               1
                                   4
                                      16
                                         0
                                           0
                                               1
                                                  4
                                                      16
                       3 0 0
                                         0 0
0
 0 0 1
          2
            0 0 0
                               0
                                  1
                                               0
                    1
                                       4
                                                  1
                                                       4
0
 0 0 0
            0 0 0
                    0
                       1 0 0
                               0
                                  0
                                         0 0
                                               0
                                                  0
                                                       1
                                       1
```

The dyadic case of ! may be defined in terms of the monadic case as follows:

```
outof=: (!@]%(!@(]-[))*!@[)"0
(4 outof 9) , (4 ! 9)
126 126
```

The reason can be seen in the following pattern:

```
(9 Si 4); ((9-4) Si (9-4)); (4 Si 4)

9 8 7 6 5 4 3 2 1 4 3 2 1
```

Since 4 outof 9 is the product over the first box divided by that over the last, it is also the product over the first two (!9) divided by the product of the products over the last two, that is (!9-4)*(!4).

This definition in terms of factorials provides a basis for a generalization of the dyad! to negative and non-integer arguments. First, the factorial is so generalized by basing it on the gamma function. For example:

When used with negative left arguments, the function ! may involve infinite values, but if one occurs in the numerator, one will also occur in the denominator. The dyad ! is defined in [2] to exploit this fact as follows:

For non-negative arguments x!y is the number of ways that x things can be chosen out of y. More generally, (x!y) is (!y) % (!x) * (!y-x) with the

understanding that infinities (occasioned by ! on a negative integer) cancel if they occur in both numerator and denominator.

We will now display the function table of !:

```
Ta=: / ([`By`]`Over`)\
  Over=: ({.;}.)@":@,
    By=: ' '&;@,.@[ ,. ]
(Si !Ta Si) 5
```

	_5	_4	_3	_2	_1	0	1	2	3	4	5
-5 -4 -3 -2 -1 -0 1 2 3 4 5	1 0 0 0 1 5 15 -35 -70 _126		6 -3 1 0 0 1 -3 -6 -10 -15 -21	$ \begin{bmatrix} 4 \\ 3 \\ 2 \\ 1 \\ 0 \\ 1 \\ 2 \\ 3 \\ -5 \\ -6 $	1 -1 -1 -1 -1 -1 -1 -1 -1	0 0 0 0 0 1 0 0 0	0 0 0 0 0 1 1 0 0	0 0 0 0 0 1 2 1 0 0	0 0 0 0 0 1 3 3 1 0	0 0 0 0 0 1 4 6 4 1	0 0 0 0 0 1 5 10 10 5

GKP5.1 extends the binomial coefficients similarly, except that the case of negative left arguments (the top five rows in the foregoing table) are defined to be zero. The definitions therefore differ only in the case where both arguments are negative. Thus:

```
GKP5 1=: (! * [ >: 0:)"0
  GKP5 1 /~ Si 5
   0
        0
              0
                  0
                       0 0 0 0 0
   0
              0
                  0
                      0 0 0 0 0
                                          0
   0
        0
              0 0 0 0 0 0 0
                                          0
   0
                 0
       0
              0
                                          0
                      0 0 0 0 0
  0
              0
        0
                 0
                      0 0 0 0 0 0
                                          0
  1
        1
                  1
                       1
                          1
                 -\frac{2}{3} -\frac{1}{1} \frac{0}{0}
                                          5
 \overline{1}5
       <u>1</u>0
              6
                             0
                                1
                                   3 6
                                         10
 35
                            0 0
       20
             10
                   4
                       1 0
-\frac{1}{70}
     <sup>-</sup>35
           <sup>-</sup>15
                 -\frac{1}{5} -\frac{1}{1} 0 0 0 0
      56
           _21 _6 _1 0 0 0 0 0
126
```

Since GKP tables that show Pascal's triangle and its extension are transposes of those produced by !, the relation is best illustrated by the following expression:

```
1:(Ei !/ Si) 5
    5 15 _35 70
4 10 _20 35
                      126
                        56
    3
       6
           _10 15
1
              4
                  5
        3
            -\frac{4}{1}
1
    1
        1
                  1
    0
        0
              0
                  0
1
    1
        0
              0
                  0
    2
1
        1
              0
                  0
1
    3
        3
              1
                  0
                          0
1
    4
        6
              4
                          0
                  1
    5 10
            10
```

We will now explore some of the identities of GKP, denoting the left and right limbs by L and R, followed by digits to indicate the particular equation. However, we will base the exploration mainly on the function ! of J, and will therefore expect some deviation from the identities presented in GKP. Moreover, we will define a table adverb ${\mathbb T}$ to make it more convenient to express the tables produced by various functions, as illustrated by the expression for the final panel in the following example:

```
T=: ("0)/~
```

```
!"0/~
   ]i=: Si 3
3 2 1 0 1 2 3
   L5 4=: !
   R5 4=: (-\sim !])"0
   (i L5 4/ i); (i R5 4/ i); (R5 4 T i)
      2 1 0 0 0 0
                            2
                               1 0 0 0
                                                 2
                                                     1 0 0 0 0
                        1
                                        0
     _1
                                                   _1 0 0 0 0
   0
                        0
                                  0 0 0 0
                                              0
                           1
                                                 1
                          0
   0
                        0
                               1 0 0 0 0
                                             0
                                                0
                                                     1 0 0 0 0
                          ĺ
         1 1 1 1 1
                                             1
                        1
                               1
                                  1
                                    1 1
                                         1
                                                 1
                                                     1
                                                       1
                                                         1 1
                                                              1
                                                   -1^{1}
                                            _3
     -\frac{2}{3} -\frac{1}{1}
                       -\frac{3}{6}
                          -\frac{2}{3}
                              -\frac{1}{1}
                 2
                   3
            0
              1
                                  0
                                    1
                                      2
                                         3
                                                       0
                                                         1
                                                            2
                                                              3
                                               -3
               0
                 1
                   3
                                    0
                                      1
                                         3
                                                     1
                                                           1
            0
                                  0
                                              6
                                                       0
                                                         0
                                                              3
                          4 1 0 0
      4 1 0 0 0
                   1
                                      0
                                            10
                                                   1 0
                                                         0 0
                       10
                                                 4
```

The use of integers ranging from _3 to 3 illustrates that the definition of ! allows the removal of the restriction n>:0 included in GKP5.4. Because ! is defined in terms of the gamma function, the restriction to integers can also be removed. For example:

```
,. (L5 4 T i+0.5); >./|, (L5 4 T i+0.5) - (R5 4 T i+0.5)
   1.5 0.375 0.0625 0.0234375 0.01171875 0.006835938
                                             _0.02734375
0
        _0.5
             _0.125
                        _0.0625 _0.0390625
0
                 0.5
                          0.375
                                     0.3125
                                               0.2734375
                             1.5
0
     0
            0
                   1
                                      1.875
                                                   2.1875
0
     0
            0
                    0
                               1
                                         2.5
                                                    4.375
0
     0
            0
                    0
                               0
                                                      3.5
                                           1
0
     0
                    0
                               0
                                           0
                                                        1
8.67362e 19
```

The restriction to non-zero s in GKP5.5 can also be removed, due in part to the fact that 0%0 is defined as 0 in J. Thus:

```
L5 5=: !
R5 5=: (%~ * !&<:)
(L5 5 T i); (R5 5 T i); (L5 5 T i) = (R5 5 T i)
    1 0 0 0 0
                    0 0
                       0
                         0 1
              1
                2
                   1
                            1
                              1
               1 0 0 0 0
              0
    _1 0 0 0 0
              0
   1 1 1 1 1
              0
               0
                  0 0 0 0 0 0 0 0 0 0 0
 3
6
                   _1 0 0 1 3 1 1 1 1 1 1 1
 _4 _1 0 0 0 1
             _10 _4 _1 0 0 0 1 1 1 1 1 1 1 1
```

As shown by the row of zeros in the last panel, the identity fails in the case of a zero left argument (a case explicitly excluded in GKP5.5). In the case of GKP5.8 we find a discrepancy at the mid-point, that is, for arguments 0 0, but can (as expected) remove it by using GKP5 1 instead of!

```
L5 8=: ! [. R5 8=: ([ ! <:@])+(!&<:)
(L5_8 T i); (R5_8 T i); (L5_8 T i) = (R5_8 T i)
      0 0 0 0
               1
                 2
                    1
                     0 0 0 0 1 1 1 1 1 1 1
                   _1
    1
      0 0 0 0
               0
                     0 0 0 0 1 1 1 1 1 1 1
  0 1 0 0 0 0
                   -1 0 0 0 0 1 1 1 1 1 1 1
               0
                0
                1 1 2 1 1 1 1 1 1 0 1 1 1
    1 1 1 1 1
               1
                 _2 _1 0 1 2 3
               3 _2
     1
      0 0 1 3
               6
             0 0 0 1
```

```
L5 8a=: GKP5 1
R5 8a=:([ GKP5 1 <:@])+(GKP5 1&<:)
(L5 8a T i); (R5 8a T i); (L5 8a T i) = (R5 8a T i)
                           0 0 0 0 0 1
             0 0
                    0
                        0
0
   0
      0 0 0
             0 0
                    0
                        0
                           0
                             0
                                0
                                  0
                                    0
                                       1
                                         1
                                           1
                                              1
                                                  1
0
   0
      0
         0
           0
             0
                    0
                        0
                           0
                             0
                                0
                                  0
                                         1
                                           1
               0
                                    0
                                       1
           1
             1
                    1
                        1
                                         1
         1
                1
                           1
                             1
                                1
                                  1
                                    1 | 1
                                           1
                                              1
                   _3
             2
                3
                        2
                           1
                                  2
         0 1
                              0 1
                                    3 1 1 1 1
   <sup>-</sup>3
                3
                    6
                        3
      1
         0 0
                           1
                             0
                               0
                                  1 3 1 1 1 1 1 1 1
                       4 1 0 0 0
                                    1 1 1 1 1 1 1 1
   4 1 0 0 0 1
                   10
```

GKP5.9 shows a more interesting discrepancy that is somewhat exacerbated by the use of the GKP definition:

```
L5 9=:+/@([ (]!+) Ei@])
  R5 9=:] ! >:@+
  (L5_9 T i); (R5_9 T i); (L5_9 T i) = (R5_9 T i)
              0
                 0
                     0
                        0 0
                                   0
                                       0
                                         0 0 1 1 1 1 1
                                1
          -0
              0
                 0
                        0 0
  1 0 1
                     0
                            1
                                0
                                   0
                                       0
                                         1
                                           0
                                               1
                                                  1
                                                    1
1
1
                                             1
   1 0
           1
              1
                 1
                     1
                        1
                          1
                            1
                                1
                                   1
                                       1
                                           1
                                             0
           2
  1 0
              3
                          0
                            1
                                2
                                   3
                                         0
                                               1
                  4
                                       4
                                           0
                        1
                                             1
              6
                            1
                                3
  1 0
                10
                        0 0
                                   6
                                     10 0
                                           0 1 1 1 1 1
                                4 10
  1 0
       1
           4 10 20
                     0
                        0 0
                            1
                                     20
                                         0 0 1 1 1 1
           5
                        0
                            1
                                5
                                         0 0 1
     0
             15
                35
                     0
                          0
                                  15
                                     35
  L5 9a=:+/@([(] GKP5 1 +) Ei@])
  R5 9a=:] GKP5 1 >:@+
  (L5 9a T i); (R5 9a T i); (L5 9a T i) = (R5 9a T i)
                 0 0 0 0 1
         -^{1}_{0}
                                    0
                                       0 0 1 1 1 1
                                                    1
 1 1 0 1
              0
                              1
                                 0
                            -\frac{1}{0}
1
2
3
  1 0
              0
                 0 0 0 0
                          1
                                 0
                                    0
                                       1
                                         0
                                 1
          1
                        0
                                       0
              1
                 1 0 0
                                         0
       1
                          1
                                    1
              3
                 4 0
  1 0
                     0
                       0 1
                                    4
                                       0
                                         0 1 1 1
           3
   1 0
       1
              6
                10
                    0 0 0 1
                                6
                                   10
                                       0
                                         0 1
                                             1 1 1 1
                              4
           4 10
                        0
                          1
                                   20
                                       0
  1
     0
                20 0
                      0
                                10
                                         0
                                           1
                                                1
           5 15
                35 0 0 0 1
                              5 15
                                   35
                                       0
                                        0 1 1 1 1
  L5 10=: (+/@([ ! Ei@]))"0
  R5 10=: !&>:
  (L5 10 T i); (R5 10 T i); (L5 10 T i) = (R5 10 T i)
  0 0 0 0
                      0
                        0
                          0
                            0
                               0
                                 0
                                   0
                                     1
                   ^{-1}
  0 0 0 0
          0 0
                      0
                        0
                          0
                            0
                               0
                                   0
                                     1
                0
                          1
2
1
 0 0 0 0
          0
            0
                    1
                        1
                                   0
                                     0 0 0 0 0
                1
                               1
                                 0
                      1
                            1
3
3
           3 4
3 6
                  -_{1}^{1}
                2
                      0
                               4
                                 0
                                   0
                                     1
               -<sub>3</sub>
        1
                        0
                               6
                                       1
                                          1 1
                                              1
      0
                      0
                                     1
                                 0
                                   0
               -\frac{4}{5}
                  -{1\atop 1} {0\atop 0} {0\atop 0} {0\atop 0} {1\atop 0}
          1
                               4
                                     1 1 1 1 1
  0
    0
      0 0
             4
                                 0
                                   0
                               1
                                 0 0 1 1 1 1
  L5 10a=: +/@([ GKP5 1 Ei@])
  R5 10a=: GKP5 1&>:
  (L5_10a T i); (R5_10a T i); (L5_10a T i) = (R5_10a T i)
  0 0 0 0 0
                      0 0 0 0 0 0 1 1 1 1 1
  0 0 0 0 0
                      0
                        0
                           0
                             0 0 0
                                     1
                                       1 1 1
0
2
1
  0
    0
       0 0
            0
              0
                  1
                                     0 0 0 0
                                              0
                                                 0 0
                      1
                        1
                           1
                             1
                                1
                                  1
                    -\frac{1}{1}
            3
                  2
                             2
                                3
                                     0 0 1 1
  1
    0
       1
         2
              4
                        0
                           1
                                  4
                                               1
                                                 1
                                                    1
                                                 1
                     <sup>-</sup>1
  0
       0
         1
            3 6
                  3
                           0
                             1
                                3 6
                                     0 0 1
                                            1
    0
                        0
                                               1
                     0
  0
       0
         0
            1
              4
                  4
    0
                  5
            0
              1
```

We will use GKP5.22 to illustrate the treatment of relations among the binomial coefficients. Using the forms (m,n) L (r,s) and (m,n) R (r,s) for the left and right limbs, we will first define functions that permit the use of notation similar to that of GKP:

```
m=: { .@[
n=: { :@[
r=: { .@]
s=: { :@]
```

GKP uses m+k and n-k to suggest pairs of values that sum to m+n. For this we will define and use the following functions:

```
L1=: Ei@(m+n)
L2=: |.@L1
a=: 2 3
b=: 4 5
a (m; n; r; s; L1; L2) b
```

The left and right limbs of GKP5.22 may now be defined as follows:

```
L=: (L1 ! r) X (L2 ! s)

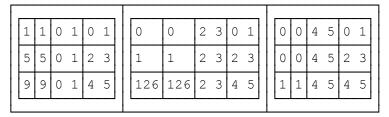
X=: +/ . *

R=: (m+n) ! (r+s)

a(R; L; (L1 ! r); L2 ! s) b

126 126 1 4 6 4 1 0 1 5 10 10 5 1
```

```
<"2 (R ; L ; [ ; ])"1/~ i. 3 2
```



The entire theorem can be defined more concisely as follows:

```
T5_22=: +/@(* |.)/@(] !~/ Ei@(+/)@[) -: !&(+/)
T5_22"1/~i.3 2
1 1 1
1 1 1
1 1 1
```

B. POWER SERIES

Polynomials. The binomials are called *coefficients* because they often serve as the coefficients c in the expression $+/c*x^i$. #c that defines a polynomial:

```
poly=: +/@([ * ] ^ i.@#@[) " 1 0
c=: 1 3 3 1 [ d=: 1 2 1
x=: 0 1 2 3 4
(c poly x);((x+1)^3);(d poly x);((x+1)^2)
```

The last expression above shows the use of the primitive polynomial function p...

The functions pp and ps are called the *polynomial product* and *polynomial sum*, whose uses are illustrated as follows:

```
pp=: +//.@(*/)
ps=: +/@,:
  (c pp d);(c ps d)

1 5 10 10 5 1 2 5 4 1

  ((c pp d)&p.;(c&p. * d&p.);(c ps d)&p.;(c&p. + d&p.)) x

1 32 243 1024 3125 1 32 243 1024 3125 2 12 36 80 150 2 12 36 80 150
```

The binomial coefficients can be produced by applying the product function pp to the argument 1 1 (the coefficients of a polynomial equivalent to the function 1:+]).

```
1 1 pp 1 1
1 2 1
   pp/ 5#,:1 1
1 5 10 10 5 1
   (pp/\ 5\#,:1\ 1); (1\ 1\&pp^:(i.6)\ 1)
         0 0 0
               1
                 0
                        0 0 0
         0 0 0
               1 1
                     0
                        0 0 0
               1 2
  3
     3
         1 0 0
                     1
                        0 0 0
        4 1 0
               1 3
                     3
  4 6
                        1 0 0
  5 10 10 5 1
               1 4
                     6
                        4 1 0
                1 5 10 10 5
```

The product */x-r is equivalent to a polynomial in the argument x, and the function pir is called a polynomial in terms of roots. Thus:

```
pir=: */@:-~"1 0
r=: 3 1 5 2
(r pir x);(r&pir x);(r&pir r)
30 0 0 0 _6 30 0 0 0 _6 0 0 0 0
```

The last result illustrates that the elements of r are the zeros or roots of rapir.

The coefficients of a polynomial equivalent to r@pir are obtained as a product (pp) of the factors (-r), .1:

```
cfr=: pp/@(-,.1:)
   c=: cfr r
   c; (cp. x); (r pir x)
   61 41 11 1 30 0 0 0 6 30 0 0 0 6
   cfr\ -1 1 1 1 1
 1
    0
        0 0 0
1
    1
       0 0 0
1 3
       1 0 0
1 4
       4 1
           0
    6
1 5 10 10 5 1
```

Power series. The expression (g i.n) &p. defines an n-term polynomial with coefficients generated by the function g; it is called a *power series*. For example:

We define a power series conjunction as follows:

```
psc=: ].@(i.@([."_)) p. ]
5 psc g x
1 1.64844 2.70833 4.39844 7
```

Taylor's Theorem (cited on page 163 of GKP) states that coefficient k of a power series approximation to a function f is the kth derivative of f, evaluated at 0 and divided by factorial k.

The phrase f t. k uses the adverb t. to produce the kth Taylor coefficient of the function f. For example:

```
^ t. 2
0.5
  lce=: ^ t. i. 7
1 1 0.5 0.1666667 0.04166667 0.008333333 0.001388889
  %ce
1 1 2 6 24 120 720
  ce p. x=: 0.2*i.6
1 1.2214 1.49182 1.82211 2.22549 2.71806
1 1.2214 1.49182 1.82212 2.22554 2.71828
   sin=: 1&o. [. cos=: 2&o.
  csin=: sin t. i.7
  ccos=: cos t. i.7
  csin,:ccos
                        0 0.008333333
0 1 0 _0.1666667
                 0 0.04166667
                                         0 0.001388889
```

A wide range of functions (including the circular and hyperbolic functions, exponential, logarithm, and all polynomials defined by a finite list of coefficients) are representable as Taylor's series in the sense that for any specified argument x in the relevant domain and specified tolerance tol, a value of k can be chosen such that the difference ((f t. i.k) &p.á|@- f) x does not exceed tol. Taylor coefficients can be used to explore the polynomial equivalents of identities such as sin squared plus cos squared equals one. Thus:

```
1 2 1&p. t. i.6
1 2 1 0 0 0
pp~ 1 2 1&p. t. i.6
1 4 6 4 1 0 0 0 0 0 0
```

The coefficients corresponding to one polynomial atop another can be obtained as follows:

```
atop=: [ X unit , pp/\@table
    table=: >@(<:@#@[ $ <@])
    pp=: +//.@(*/)
    unit=: #@[ {. 1:
        X=: +/ . *
    ]c=: a atop b [ a=: 1 2 1 [ b=: 1 3 3 1
4 12 21 22 15 6 1
        (a&p.)@(b&p.) t. i. 7
4 12 21 22 15 6 1
        c p. x=: i.5
4 81 784 4225 15876
        (a&p.)@(b&p.) x
4 81 784 4225 15876
        atop f.
[ +/ .* (#@[ {. 1:) , (+//.@(*/)/\@(>@(<:@#@[ $ <@]))))</pre>
```

Linear functions. f is said to be a linear vector function if f(c+d) equals (f c) + (f d) for any vectors c and d. For example:

```
11=: +/@(] * *:@i.@#)"1
  12=: +/\@(] * *:@i.@#)"1
  c=: 3 1 4 2 [ d=: 1 3 3 1
  (11 c); (11 d); ((11 c)+(11 d)); (11 c+d)
35 24 59 59
  ,.&.>(12 c);(12 d);((12 c)+(12 d));(12 c+d)
 0
    0
       0
          0
    3
          4
      4
1
17
  15 32 32
35
  24
      59
         59
```

Linearity can be expressed more succinctly by the tautology:

```
taut=: 110:+ -: +&11
(c 110:+ d);(c +&11 d);(c taut d)

59 59 1
```

Any linear function can be expressed as a matrix product in the form X & rm, where rm is a suitably chosen matrix, or, equivalently, in the form lm & X, where lm is the transpose of rm. The matrix rm may be obtained by simply applying the linear function to the rows of an identity matrix. Thus:

```
Id=: i. =/ i.
lm=: |: rm=: l2"1 Id # c
h=: lm & X
s=: X & rm
,.&.> (Id#c);rm;lm;(lm X c);(h c);(c X rm);(s c);(l2 c)

1 0 0 0 0 0 1 1 1 1 1 5 25 125 358 1 1 1 1
0 0 1 0 0 0 4 4 1 3 9 27 96 17 17 17 17
```

Since the sum of polynomials c&p, and d&p, can also be expressed as the polynomial (c+d)&p, it appears that polynomials are somehow linear in their coefficients. For example:

```
x=: 7 5 3 2

,.&.>((c p.x);(d p.x);((c p.x)+(d p.x));((c+d)p.x))

892 512 1404 1404
358 216 574 574
96 64 160 160
37 27 64 64 64
```

This may be shown more clearly as follows:

```
A linear function
  g=: p.&x
  ,.\&.>((g c);(g d);((g c)+(g d));(g c+d);(lm=:|:g"1 Id#c))
    512
                     7 49 343
892
        1404
              1404 1
               574 1 5 25 125
358
         574
    216
         160
               160 1 3
                        9
                            27
 96
     64
 37
     27
           64
                64 1 2
                         4
                             8
```

The matrix lm may be recognized as the Vandermonde matrix $x ^/ i$. #x.

C. RATIONAL FUNCTIONS

If the functions f and g in the quotient q=: f%g are polynomials, then q is called a *rational* function. The conjunction over defined below produces a rational function in terms of its coefficients. Thus:

```
over=: ([.&p.) % (].&p.)
    c=: 1 4 6 4 1
    d=: 1 2 1
    c over d
1 4 6 4 1&p. % 1 2 1&p.
    c over d z=: i. 6
1 4 9 16 25 36
    d over c z
1 0.25 0.1111111 0.0625 0.04 0.02777778
    ]ser=: c over d t. i. 10
1 2 1 0 0 0 0 0 0 0
    d pp ser
1 4 6 4 1 0 0 0 0 0 0
```

The result ser contains the first ten elements of the power series that represents the rational c over d.

We will now define an adverb REC such that c REC k gives the first k coefficients of the reciprocal polynomial 1 over c:

```
1 over 1 1 t. i. 10
1 _1 1 _1 1 _1 1 _1 1 _1
REC=: 1 : '1 over x. t. @i.'
    1 1 REC 6
1 _1 1 _1 1 _1
    1 _1 2 3 5 8 13 21 34
```

Fibonacci numbers

The basis for this rather surprising result of Fibonacci numbers (previously defined recursively) is examined in Chapter 7 of GKP.

Partial fraction expansion. A rational function f g can be expressed as f * g g. If the polynomial g is expressed as a product of its roots g, then the reciprocal g*/g can also be expressed as a weighted sum of the reciprocals of the individual roots, using a process called *partial fraction expansion*.

For example, if r=: a,b,c, then the reciprocal t=: 1 % */a,b,c may be expressed as the sum s=: (x%a)+(y%b)+(z%c) for suitable values of x, y, and z. Multiplying both t and s by a*b*c and equating the results shows that the sum (x*b*c)+(y*a*c)+(z*a*b) must equal 1. The values of x, y, and z can therefore be obtained as a solution of this linear equation. Thus:

```
'abc'=: 2 3 4
(a,b,c); (%*/a,b,c); (d=: (b*c), (a*c), (a*b))

2 3 4 0.04166667 12 8 6

]'xyz'=: %. d
0.04918033 0.03278689 0.02459016
(x,y,z); (+/d*x,y,z)

Shows that d is a solution

0.04918033 0.03278689 0.02459016 1

(x%a)+(y%b)+(z%c)

0.04166667

Sum equals reciprocal product
0.04166667
```

The rational fraction expansion can be re-expressed more neatly and more generally in terms of the vector \mathbf{r} . In particular, the multipliers of \mathbf{x} , \mathbf{y} , and \mathbf{z} may each be seen to be the products over all *except* the corresponding element of \mathbf{r} , a result that is given by the expression 1 */\. r. Thus:

```
PFE=: %.@(1: */\. ]) Partial fraction expansion
]q=: PFE r=: 2 3 4 5
0.008987418 0.005991612 0.004493709 0.003594967
(q%r); (+/q%r); (%*/r)

0.004493709 0.001997204 0.001123427 0.0007189934 0.008333333 0.008333333
```

D. MULTINOMIALS

Just as (x+y) ^t can be expressed as a weighted sum of products of powers of x and y, so can the power (+/v) ^t be expressed as a weighted sum of products of powers of the elements of the list v:

```
sqsum=: (+/v)^2 [ v=: 2 3 5 [ c=: 2 2 2 1 1 1
  t=: 0 1 1,1 0 1,1 1 0,0 0 2,0 2 0,:2 0 0
  t; (v^*1 t); (,.p); (,.c); (+/c*p=:*/"1 v^*"1 t); sqsum
           5
             15
                2
        3
                   100 100
 0 1 2 1
           5 10
                2
 1 0 2 3
           1
              6
                2
0
 0 2 1 1 25 25 1
0
 2 0 1 9
               9 1
2
 0 0 4 1
               4
                1
```

The multinomial (MN) exponents of the elements of v must sum to t, and the table of exponents and list of coefficients may be obtained as follows (See page 168 ff. of GKP):

Chapter 5

3
3
3)
0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 1 2 2 2 2
0 0 0 1 1 1 2 2 2 2 0 0 0 1 1 1 2 2 2 2
0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2 0 1 2
0 0 0 1 1 2
0 1 2 0 1 0
2 1 0 1 0 0
1 2 1 2 2 1

Binomials may be treated as special cases of the multinomial:

```
be=: 2&me [. bc=: 2&mc (be 4); (,. bc 4)

0 4 1
1 3 4
2 2 6
3 1 4
4 0 1
```

Autonomous definitions can be obtained by using the fix adverb f.. Thus:

```
me f.  [ = +/"1@] ) (] \#: i.@(*/))@([ \# ] + 1:)
```

E. SUBFACTORIALS AND STATIONARY POINTS

On page 194 GKP introduces the notion of a subfactorial function:

A permutation is called a derangement if it moves every item, and the number of derangements of n objects is sometimes denoted by the symbol 'n_i', read as "n subfactorial."

The following page of GKP presents several definitions, three of which we will paraphrase as follows, using the alternating sum (-/) to obviate the powers of negative one:

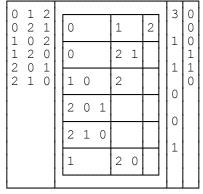
```
SF1=: |@(-/)@(!@Ei * Ei ! ])
SF2=: ! * -/@%@!@Ei
SF3=: [: <.0&= + %@2: + ! % ^@1:
```

```
(SF1,SF2,SF3)"0 i.9
          1
                 1
    0
          0
                 0
    1
          1
                 1
    2
          2
                 2
          9
    9
                9
   44
         44
               44
  265
        265
               265
1854
      1854
            1854
14833 14833 14833
```

The elements of a permutation that do not move appear as single cycles in its cycle representation. For example:

```
p=: 6 3 2 1 4 0 5
C. p
```

and p is not a derangement because elements 2 and 4 do not move. We will use the cycle representation to determine the number of stationary points in a permutation as follows:



We will use D to define a direct count of derangements as follows:

```
(SF4=: +/@D@allp) i. 8
1 0 1 2 9 44 265 1854
```

The distribution of the number of stationary points in a set of permutations is given by:

```
DNSP=: +/@(NSP = / Ei@{:@$)
   DNSP@allp i. 7
          0 0 0 This is the table of the function h that follows GKP5.59
  1
      0
                0 0 0
 0
          0 0
      1
      0
                 0 0 0
          1
              0
      3
          0
             1
                 0 0
             0
  9
      8
          6
                 1 0 0
         20 10
 44
    45
                0 1
265 264 135 40 15 0 1
```

F. FALLING AND RISING FACTORIALS (STOPES)

We will now re-examine the matter of falling factorials, introduced in §2E (finite calculus). The expression x(x-1)(x-2) ... (x-m+1) is used in GKP2.43 to define a falling factorial of order m. The adverb g defined below provides a set of functions g such

Chapter 5

that $x \in g$ t yields a t-element grid beginning with x and changing in steps of size g. The product over such a grid is called a factorial function in GKP. Thus:

```
g=: 1 : '[ + x." * i.@]'
  x=: 6
  t=: 4
  (*/y); (y=: x _1 g t)
                                       Falling factorial
360 6 5 4 3
                                       Rising factorial
  (*/y); (y=: x 1 g t)
3024 6 7 8 9
                                       The power function
  (*/y); (y=: x 0 g t)
                                       Fractional step
  (*/y); (y=: x 1r2 g t)
2047.5 6 6.5 7 7.5
  (*/y); (y=: x 0j1 g t)
                                       Imaginary step
900j1260 6 6j1 6j2 6j3
```

```
stope=: ^!.
(x ^!._1 t);(x _1 stope t);(x 0j1 stope t)

360 360 900j1260
```

Because the factors descend or ascend in steps like a stope in a mine, we call ^!.s a stope function, and extend the notion of a polynomial as a weighted sum of powers to stope polynomials that are weighted sums of stope functions. Such a polynomial is provided by the variant p.!.s, where s specifies the step size. We therefore define an adverb whose (left) argument specifies the step size in the stope function used. Thus:

As illustrated by the agreement of the first and last panels above, two different stope polynomials can be made to agree by a suitable choice of coefficients. The coefficients d are obtained as a linear function of c, using the transformation t developed in the discussion of the finite calculus in §2E. This may be re-expressed in terms of the conjunction! as follows:

```
s=: (i. ^/ i.) %. (i. ^!. 1/ i.)
  t=: s@# X ]
  d=: t c
   ,.\&.>((s 4);(%.s 4);c;d;(c p. x);(d p.!._1 x))
1 0 0 0 1 0
                  0
                      0 1
                             1
                                   1
                                        1
               \begin{bmatrix} 1 & 2 & 4 & 5 \\ 1 & 3 & 6 & 25 \\ 2 & 1 & 4 & 10 \end{bmatrix}
0
 1 1 1 0 1
                                 16
                                       16
0 0 1 3 0 0
                                 81
                                      81
  0 0 1 0 0
                         4 10 256 256
                             1
```

We will now extend Vandermonde matrices to stopes in a manner analogous to the extension of polynomials, and use them to define a conjunction from for the coefficients of the linear transformation illustrated above:

```
from=: 2 : '^!.y./~@i. %. ^!.x./~@i.'
   1 from 0
                                 Falling factorial coefficients from power
^!.0/~@i. %. ^!. 1/~@i.
                                 coefficients
   m=: 1 from 0 # c
   d=: m +/ . * c
   ,.&.>(x ; c ; (c p. x) ; d ; (d p.!._1 x) ; m)
0 1
               1 1 0 0 0 0
       1
1 4
2 6
3 4
      16 15
              16 0 1 1 1 1
              81 0 0 1 3 7
     81 25
  4 256 10 256 0 0 0 1 6
                 0 0 0 0 1
```

As remarked in §2E, the matrices for the transformations _1 from 0 and 0 from _1 are simply related to Stirling numbers of the first and second kind. Stirling numbers are extensively discussed in Chapter 6 of GKP, and references are made to related transformations such as _1 from 1 (falling factorial from rising factorial):

```
__1 from 1 (7)
1 0 0 0 0 0 0 0
0 1 2 6 24 120 720
0 0 1 6 36 240 1800
0 0 0 1 12 120 1200
0 0 0 0 1 20 300
0 0 0 0 0 1 30
0 0 0 0 0 0 1
```

G. HYPERGEOMETRIC FUNCTIONS

GKP5.76 defines the hypergeometric as a sum over the products of two lists for all k not less than zero. The first list is the quotient of products over the rising factorials of two list parameters denoted by a and b, and the second is the powers of the argument z divided by corresponding factorials.

To confine the matter to finite lists, we will introduce a further argument t, and treat only the values of k specified by i. t. The definitions will be used in the form t a hy b z, where hy is a conjunction. Thus:

```
X=: +/ . *
rf=: 1 : '(,x.)"_ ^!.1/ i.@[' The ,x. treats scalars as lists
L1=: 2 : 'x.rf %&(*/) y.rf' A conjunction
L2=: (i.@[ ^~ ]) % (!@i.@[)
hy=: L1 X L2 A conjunction
```

For example:

1

```
a=: 2 3 5 [ b=: 6 5
    t=: 4 [ z=: 7
   a L1 b
(2 3 5" ^!.1/ i.@[) %&(*/) (6 5" ^!.1/ i.@[)
  ]y1=: t a L1 b z
1 1 1.71429 4.28571
   ]y2=: t L2 z
1 7 24.5 57.1667
   y1 X y2
295
   tahybz
295
   t a hy b "0 i. 8
1 3.57143 12.1429 31 64.4286 116.714 192.143 295
Other cases noted in GKP can be tested as follows:
   (10) 1 hy 1 " 0 i. 6
1 2.71828 7.38871 20.0634 54.1541 143.689
   ^ i. 6
1 2.71828 7.38906 20.0855 54.5982 148.413
   (10) '' hy '' " 0 i. 6
1 2.71828 7.38871 20.0634 54.1541 143.689
   ]y=: 2r10 * i. 6
0 0.2 0.4 0.6 0.8 1
   (10) 1 1 hy 1 " 0 y
1 1.25 1.66649 2.48488 4.46313 10
   % 1-v
1 1.25 1.66667 2.5 5
   (10) 1r2 1 hy 1 " 0 y
1 1.11803 1.29096 1.57863 2.15355 3.52394
   % (1-y) ^1r2
1 1.11803 1.29099 1.58114 2.23607
   (10) 1r2 1 hy 1 y
1 \ 0.8944\overline{2}72 \ 0.7745982 \ 0.6325735 \ 0.450624 \ 0.1854706
   % (1+y) ^1r2
1 \ 0.912\overline{8}709 \ 0.8451543 \ 0.7905694 \ 0.745356 \ 0.7071068
   y * (10) 1 1 hy 2 " 0 y
0 0.2231435 0.5108196 0.915551 1.57887 2.92897
   ^. 1+y
0 0.1823216 0.3364722 0.4700036 0.5877867 0.6931472
The primitive hypergeometric conjunction H. produces a rank-0 dyadic function
equivalent to a hy b, and a monadic case that is its limit for an unlimited number of
terms. For example:
   10 '' H. '' i. 6
1 2.71828 7.38871 20.0634 54.1541 143.689
   '' H. '' i. 6
1 2.71828 7.38906 20.0855 54.5982 148.413
   ^ i. 6
1 2.71828 7.38906 20.0855 54.5982 148.413
   (i. 8) '' H. '' 3
0 1 4 8.5 13 16.375 18.4 19.4125
   '' H. '' 3
20.0855
```

 $((^{\circ}.0-. % -) -: 1 1 H. 2) x=:j./0.01*>:?2 40$50$

Abramowitz and Stegun [7] provide an extensive collection of hypergeometric identities, using the *Pochhammer* notation (a)_n [referred to on page 48 of GKP] and the notation F(a, b; c; z) for (a, b) H. c z. For example:

```
Page 556 of A&S
  L15 1 7=: 1r2 1r2 H. 3r2 @-@*:
  C15 1 7=: (%:@>:@*: * 1 1 H. 3r2)@-@*:
  R15 1 7=: % * ^.@(] + %:@>:@*:)
  ]z=: 1r10 * 1 + i. 3 3
0.1 0.2 0.3
0.4 0.5 0.6
0.7 0.8 0.9
(L15 1 7 , C15_1_7 ,: R15_1_7) z
0.9983408 0.9934506 0.9855768
0.9750883 0.9624237 0.9480415
0.9323808
0.9934359 0.9749374 0.9478269
0.916862 0.8873108 0.8640129
0.8506062
0.9983408 0.9934506 0.9855768
0.9750883 0.9624237 0.9480415
0.9323808 0.9158353 0.898741
```

As shown in the definition of the conjunction hy, noun arguments to the equivalent primitive conjunction H. serve as arguments to the rising factorial function; *verb* arguments to H. act directly upon the integers i. n. For example:

```
k=: i. 5
   ]z=: k % 10
0 0.1 0.2 0.3 0.4
                                                Exponential
   (1: H. 1: z) ,: ^z
1 1.10517 1.2214 1.34986 1.49182
1 1.10517 1.2214 1.34986 1.49182
                                                Hyperbolic sine
   sinh=: 5&o.
                                                Alternate 0 and 1
   2&| k
0 1 0 1 0
   (2\&| H. 1: z) ,: sinh z
0 0.1001668 0.201336 0.3045203 0.4107523
0 0.1001668 0.201336 0.3045203 0.4107523
                                                Sine
   sin=: 1&o.
                                             Under mult by 0 j 1
   (2\&| H. 1: \&. j. z),: sin z
0 0.09983342 0.1986693 0.2955202 0.3894183
0 0.09983342 0.1986693 0.2955202 0.3894183
```

H. AGGREGATES AND DIFFERENCES

Applied to a list, the functions a and d defined below provide aggregates and differences, respectively, and are partial inverses of one another. For example:

```
a=: +/\
d=: }. - }:
x=: ^&2 >: i. 6
,.&.> q=:x;(a x);(d x);(d a x);(d d x);(d^:3 x)

1  1  3  4  3  2  0
4  5  5  9  8  2  0
9  14  7  16  15  2  0
16  30  9  25  24  2
25  55  11  36  35
```

Since the result of $d \times has$ fewer elements than x, it cannot (as illustrated above) possess a strict inverse. We redefine d as the inverse of a as follows:

```
d=: a ^: _1
r=:x;(a x);(d x);(d a x);(a d x);(d d x);(d^:3 x)
,.&.> r
```

9 14 5 9 9 2 16 30 7 16 16 2 25 55 9 25 25 2 36 91 11 36 36 2
--

The effect is to retain the leading element of x as the leading element of d x. Since both a and d are linear functions, the (mutually inverse) matrices that represent them are:

1	1	1 1	1 1	1	1 1		$-\frac{1}{1}$	0	0	0	0
	0	1		1	1	0	0	$-\frac{1}{0}$	$-\frac{1}{1}$	0	0
0	0	0		1		0	0	0	0	- ₁	$-\frac{1}{1}$

The difference operator of GKP2.42 can be represented by the following adverb:

```
q=: 1 : '-/@x.@(1 0"_ +/ ])'
x=: 1 + i. 6
,.&.>((^&2);(^&2 q);(^&3);(^&3 q);(^&3 q q)) x
```

1 4 9 16 25 36	3 5 7 9 11	1 8 27 64 125 216	7 19 37 61 91 127	12 18 24 30 36 42
-------------------------------	------------------------	----------------------------------	----------------------------------	----------------------------------

However, we will instead define a conjunction DD such that f DD s gives the divided differences with spacing s; in particular, DD 1 will be equivalent to the adverb g above:

3	2.5	1	2
5 7	4.5	3 5 7	4
7	6.5	5	6
9	8.5	7	8
11	10.5	9	10
13	12.5	11	12

I. GENERATING FUNCTIONS

A dyadic function d is said to be an approximating function for a function f on a given domain if for any specified positive tolerance t it is possible to find an integer n such that the difference ($n \& d \mid @-f$) x is less than t for any argument x in the domain. For

example, %@!k is the kth Taylor coefficient for the exponential, and the polynomial %@!@[p.] is an approximating function for it. For example:

```
d=: (%@!@i.@[ p. ])"0
    (7 d x) ,: ^ x
1 2.71806 7.35556 19.4125 48.5556
1 2.71828 7.38906 20.0855 54.5982
    (7 8 9 d/ x) , ^ x
1 2.71825 7.38095 19.4125 48.5556
1 2.71825 7.38095 19.8464 51.8063
1 2.71828 7.3873 20.0092 53.4317
1 2.71828 7.38906 20.0855 54.5982
```

If the polynomial h@i.@[p.] is an approximating function for f, then h is said to be a generating function for f.

The coefficients e for the product function f*g can be equated to the polynomial product +//. c */ d of the coefficients c and d for f and g. Thus:

```
f=: (c=: 1 2 1) &p.
  q=: (d=: 1 3 3 1) &p.
  x=: 0 1 2 3 4
  ,.&.> (f;g;f*g) x
           1
     8
          32
 4
    27
9
        243
       1024
16
    64
25
   125
       3125
```

```
]e=: c pp d
1 5 10 10 5 1
e&p. x
1 32 243 1024 3125
```

If the coefficients for the functions f and g are themselves expressible as functions of their indices, then equating the coefficients for f * g with the polynomial product of the coefficients for f and g can establish interesting relations. For example:

```
<7.3 ": c */ d
```

Print 3 decimal places and box

```
-1.000
1.000
1.000
               0.500
                       0.167
                               0.042
                                       0.008
                                              0.001
                                     -0.008
1.000
               0.500
                       0.167
                               0.042
                                              0.001
      -0.500
                                     -0.004
0.500
               0.250
                       0.083
                               0.021
                                              0.001
                               0.007 -0.001
0.167
                       0.028
                                              0.000
       0.167
               0.083
                               0.002 -0.000
0.042 - 0.042
               0.021
                       0.007
                                              0.000
0.008 -0.008
               0.004 - 0.001
                               0.000
                                      0.000
                                              0.000
0.001 -0.001
               0.001
                      _0.000
                               0.000
                                      0.000
                                              0.000
```

```
7.3 ": +//. c */ d
1.000 0.000 0.000 0.000 0.000 0.000
```

Chapter 5

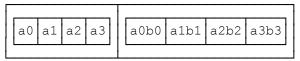
```
0.000 0.000 0.000 0.000 0.000 0.000
7.3 ": c pp d
1.000 0.000 0.000 0.000 0.000 0.000
0.000 0.000 0.000 0.000 0.000
```

The case of Vandermonde's convolution (GKP5.27 and page 198) may be treated thus:

```
Adverb for binomial coefficients
  bc=: !&
   (t=: 7) bc i. 10
1 7 21 35 35 21 7 1 0 0
  ]c=: t bc Ei t
1 7 21 35 35 21 7 1
  ]x=: 0 1 2 3 4 - 3
_3 _2 _1 0 1
   (c&p. x); ((x+1)^t); ((c&p. * c&p.) x)
 (x+1)^{(t+t)}
16384 1 0 1 16384
  c */ c
    7 21
                          7
            35
                 35
                    21
7 49 147
           245
                245 147
                        49
21 147 441
           735
                735 441 147 21
35 245 735 1225 1225 735 245 35
35 245 735 1225 1225 735 245 35
21 147 441
           735
               735 441 147 21
   49 147
           245
               245 147 49 7
    7 21
           35
                35 21
                         7 1
  ]e=: +//. c */ c
1 14 91 364 1001 2002 3003 3432 3003 2002 1001 364 91 14 1
                                   Left side of GKP5.27
1 14 91 364 1001 2002 3003 3432 3003 2002 1001 364 91 14 1
   e&p. x
16384 1 0 1 16384
   (t+t) bc i.t+t+1
                                   Right side of GKP5.27
1 14 91 364 1001 2002 3003 3432 3003 2002 1001
    364 91 14 1
```

To aid in visualizing the behaviour of the diagonal summation performed by +//. on the product table c */ d, we will use the diagonal adverb / with boxed literal arguments, and a "catenation under box" function instead of summation and product:

```
c=: ;:'a0 a1 a2 a3' [ d=: ;:'b0 b1 b2 b3'
cub=: ,&.>
c;<c cub d</pre>
```



(c cub/ d); <(cub/. c cub/ d)

				.					
a0b0	a0b1	a0b2	a0b3		a0b0				
a1b0	alb1	a1b2	a1b3		a0b1	a1b0			
a2b0	a2b1	a2b2	a2b3		a0b2	alb1	a2b0		
a3b0	a3b1	a3b2	a3b3		a0b3	a1b2	a2b1	a3b0	
				.					ı

a1b3	a2b2	a3b1	
a2b3	a3b2		
a3b3			

J. NOTATION

Polynomial in terms of roots and multiplier. The function pir defined in §B can be replaced by the primitive p. The phrase (<r) p. x evaluates the polynomial with roots r; that is, it is equivalent to */x-r. Moreover, the phrase (m;r) p. x is equivalent to m * (<r) p. x.

Taylor coefficients. The adverb t. produces a function for Taylor coefficients. For example:

```
^t. i.5
1 1 0.5 0.1666667 0.04166667
3 1 4&p. t. i.5
3 1 4 0 0
```

Format. The phrase 0.7 ": n produces the literal list that represents n to 7 decimal digits. The phrase 12.7 ": m allots a width of 12 to each column of a matrix m. For example:

```
0.7 ": 1p1

3.1415927

12.7 ": m=: o. i. 2 3

0.0000000 3.1415927 6.2831853

9.4247780 12.5663706 15.7079633

$ 12.7 ": m=: o. i. 2 3

2 36
```

Reflection in unit circle or sphere. The degenerate case of matrix inverse for a list a (treated as a one-column matrix) is the solution of a linear equation with coefficients a and result 1. Geometrically, the result is the reflection of the point with coordinates a in a unit circle, sphere, or hyper-sphere. Thus:

```
]r=: %. a=: 1 2 3
0.07142857 0.1428571 0.2142857
+/r*a
```

Cycles. C. p yields the boxed cycles of a permutation p. The power of a single cycle is the number of its elements, and the power of a permutation is the LCM of the powers of the included cycles. For example:

```
p=: 11 16 0 10 13 1 12 18 19 6 7 9 14 3 15 2 17 5 4 8
] cy=: C. p

15 2 0 11 9 6 12 14 17 5 1 16 18 4 13 3 10 7 19 8

]n=: #&>cy
```

Chapter 5

Infix and Outfix. The phrase $n \in \mathbb{N}$ x applies f to each infix of x of length n, and n f\. x applies it to outfixes. For example:

2 3	3	4	4	5	5	6
-----	---	---	---	---	---	---

$$(2 */\ x) ; (2 */\ x)$$

Chapter 6 SPECIAL NUMBERS

A. STIRLING NUMBERS

i=: i. 10

Stirling numbers of the first kind concern the number of ways to array n objects in k cycles; those of the second kind concern the number of ways to partition a set of n things into k non-empty subsets.

By making and examining tables of the first few values, GKP arrive at the following recursive definitions (GKP6.8, 3):

```
S1=: (k=0:) `((n $:&<: k) + (n-1:) * (n-1:) $:k) @. (n>0:) " 0 \\ S2=: (k=0:) `((n $:&<: k) + k * (n-1:) $:k) @. (n>0:) " 0 \\ n=: [[. k=:]]
```

Tables 245 and 244 of GKP are therefore produced as follows:

```
i (S1/;S2/) i
          0
                                             0
                                             0
                                               0
                                     0
                                         0
                                                                                   0
                                                                                        0
24
120
                                             0
                                         0
                                                 0
                                                                                      0
                                                                                        0
                                                             90
                                                       31
        274
                       8.5
                                                    1
                                                                  65
                                                       63
                                                                 350
                                                                             21
              13132
                     6769
                                        28
                                               0
                                                 0
                                                      127
                                                                1701
                    67284 22449
                                 4536
```

As remarked in §2F, the matrix of Stirling numbers of the second kind (and its inverse) provide the transformations of coefficients for the falling factorial polynomial p.!._1. As remarked in GKP, the removal of the factor k from the recursion defining S2 yields a recursion for the binomial coefficients. Thus:

```
bc=:(k=0:)`((n $:&<: k) + (n-1:)$:k) @. (n>0:) " 0
bc/~ i.5
1 0 0 0 0
1 1 0 0 0
1 2 1 0 0
1 3 3 1 0
1 4 6 4 1
```

The foregoing recursions are all *double* in the sense that recursion is applied to each of the two arguments. In *Representations of Recursion* [6] it is shown that equivalent single recursions on vectors may be defined as follows:

```
S1v=: 1:`([ S1r $:@<:) @. * " 0
    S1r=: (0:,]) + <:@[ * ],0: " 0
  S2v=: 1: `(Ei S2r $:@<:) @. * " 0
    S2r=: (0:,]) + [*],0: "0
  bcv=: 1: \(\)(bcr@\$:@<:) @. * " 0
    bcr=: (0:,]) + (],0:)
  (S1v; S2v; bcv) i. 5
         0
           1
               0
                 0
0
           0
               0 0
                          0
  1
     0
       0
         0
             1
                    0
                      1
                        1
                            0 0
                        2 1 0 0
0
 1
     1 0 0 0 1 1 0 0 1
0
     3 1
           0 1 3 1 0 1 3 3 1 0
         0
           0 1 7 6 1 1 4 6 4 1
   11 6
         1
```

As remarked on page 248 of GKP, "... Stirling subset numbers are the coefficients of factorial powers that yield ordinary powers". Consequently, the conjunction:

```
f=: from=: 2 : '^!.v./~@i. %. ^!.x./~@i.'
```

from §5F may be used to produce many of the transformations discussed in GKP6.11-33. For example:

```
f=: from=: 2 : '^!.y./~@i. %. ^!.x./~@i.'
Sn10=: 1 f 0 [. S0n1=: 0 f 1 [. S01=: 0 f 1 [. S1n1=: 1 f 1
                                       Threshold for rounding to zero
  Thr=: ] * 0.1&^@[ <: |@]
1&Thr@|:&.> (Sn10 ; S0n1 ; S01 ; S1n1) 6
        0 0 0
                         0 0 0
                                        0 0
                                                           0 0
                               2
                                        0 0
1
        0 0 0
              2
                  3 1
                         0 0 0
                                  3
                                     1
                                           0
                                                           0 0
     1
                       1 0
10 1
                 11
                 50 35
                            0 24 50 35 10
                                           0 120
```

The successive panels show the matrix of Stirling numbers of the second kind, its inverse (whose magnitudes equals those of the first kind), numbers of the first kind, and the transformation to rising factorials from falling factorials (GKP6.14).

Just as GKP determined recursive definitions for the Stirling numbers by exploring linear relations among entries in a non-recursively defined table, so we might explore linear relations between a non-recursively defined table such as |: Sn10 and some suitably shifted variant of it. For example:

```
sh=: }:"1@}:@Ad
    Ad=: 1: (<0 \ 0)} 0&, @(0&,.)
  a=: |: Sn10 7
  1&Thr&.> (]; sh; ]%. sh) a
       0 0 0 0 1 0 0
                      0
                         0
                            0 0
                                 0 0 0 0 0
                               1
            0 0 0 1 0
                                 1 0
      0 0
                      0
                         0
                            0 0
                               0
      0 0
            0 0 0 0 1
                               0
                      0
                         0
                           0 0
 1 3 1 0 0 0 0 0 1
                               0 0 2
                      1
                        0
                           0 0
0 1 7 6 1 0 0 0 0 1
                      3 1
                           0 0 0 0 0 3 1 0 0
0 1 15 25 10 1 0 0 0 1 7 6
                           100000410
0 1 31 90 65 15 1 0 0 1 15 25 10 1
                               0 0 0 0 0 5 1
```

The results of §5F provide the basis for the following non-recursive functions for the Stirling numbers:

```
s1nr=: |@|:@(^!._1/~ %. ^/~)@i."0
s2nr=:|:@(^/~ %. ^!. 1/~)@i."0
```

The identity expressed by GKP6.15 uses the binomial coefficients, and the two limbs may be expressed as follows:

```
Bc=: i. !/ i.
X=: +/ . *
L6_15=: s2nr@>:
R6_15=: Ad@(|:@Bc X s2nr)
```

Thus:

```
(s2nr; Bc ; L6_15 ; R6_15) 5
```

0	1	0	0	0	0	1	2	3	4	0	1	0	0	0	0	0	1	0	0	0	0
0	1	1	0	0	0	0	1	3	6	0	1	1	0	0	0	0	1	1	0	0	0
0	1	3	1	0	0	0	0	1	4	0	1	3	1	0	0	0	1	3	1	0	0
0	1	7	6	1	0	0	0	0	1	0	1	7	6	1	0	0	1	7	6	1	0

```
0 1 15 25 10 1 0 1 15 25 10 1
```

We will now use these results to define a number of tautologies given in GKP. Note that the falling factorial and the rising factorial (denoted in GKP by $x^{\underline{n}}$ and a similar overbar) are here denoted by $^!$. 1 and $^!$.1:

```
ff=: ^!._1 [. rf=: ^!.1
    XA=: -/ . *
    GKP6_14=: ff -: _1&^@] * -@[ rf ]
    GKP6_15=: (s2nr@>: -: Ad@(|:@Bc X s2nr))"0
    GKP6_16=: (s1nr@>: -: Ad@(|:@Bc X~ s1nr))"0
    GKP6_17=: (s2nr -: |@(|:@Bc XA 1 1&}.@s2nr@>:))"0
    GKP6_31=: ((i. =/ i.) -: |@(s2nr XA s1nr))"0

For example:
    x=: 2 3 5
    (x GKP6_14 x), (GKP6_15, GKP6_16, GKP6_17, GKP6_31) 5
1 1 1 1
```

It may be noted that all of the summations indicated in GKP6.15 and 6.16 are, in GKP6_15 and GKP6_16, performed by the matrix product X=: +/ . *. Moreover, each use of Ad to bring the right limb up to the shape of the left could, if we ignore the matter of the agreement of the trivial leading row and leading column, be replaced by dropping the leading row and column from the left limb. For example:

```
GKP6 15a=: (1 1&}.@s2nr@>: -: |:@Bc X s2nr)"0
```

Expressions such as the $(-1)^{t-s}$ that occurs in GKP6.17 and 6.31 are avoided by using the "alternating" matrix product XA=: -/ . * instead of X, as illustrated in Theorems GKP6 17 and GKP6 31.

B. EULERIAN NUMBERS

The recursion for Eulerian numbers defined by GKP6.35-36 can be expressed using the top and bottom arguments within angles as left and right arguments, respectively. Thus:

```
E=: (((k + 1:)*((n-1:)E k))+((n-k)*((n-1:)E(k-1:))))`(k= 0:)@.c"0
    c=: (n <: 0:) +. (k < 0:)
        n=: [
        k=: ]
        (i. E/i.) 5
1     0     0     0
1     0     0     0
1     1     0     0
1     1     0     0
1     1     1     0
1     11     1     1
</pre>
```

If each occurrence of \mathbb{E} in the definition is replaced by \$: (self-reference), the resulting definition can be assigned to any name. Moreover, many of the forks may be replaced by more compact expressions; for example, (k + 1) can be replaced by >: @k. Thus:

Such a double recursion can consume enormous amounts of time and space, and we define an equivalent single recursion that produces an entire vector result as follows:

```
EV=: 1: `(Ei r $:@<:)@.*"0
```

```
r=: (|.@[ * 0:,]) + (>:@[ * ],0:)
   EV i. 12
                            0
                                             Ω
                                                     0
                                                                  0 0 0
    0
           0
                                             0
                                                                  0
           0
   11
   26
           66
                   26
                                     0
                                             0
                                                     0
                                                                  0
                                                                    0 0
                  302
                           57
                 2416
                         1191
  120
        1191
                                   120
                                                     0
        4293
  247
                15619
                        15619
                                  4293
                                           247
                                                                  0
                                 88234
  502
       14608
                88234
                       156190
                                         14608
                                                    502
                                                                  0 0 0
 1013
       47840
               455192 1310354
                              1310354
                                        455192
                                                  47840
1 2036 152637 2203488 9738114 15724248 9738114 2203488 152637 2036
```

Worpitzky's identity (GKP6.37) involves the binomial coefficients which we saw in the preceding chapter were produced by the function $! \sim .$ We will test the identity after first fixing a definition of the function F so as to have no dependence on the definitions of n and k as left and right arguments:

```
EU=: F f.
     n=: { .@]
     x=: [
     k = : \{ : @ ]
   WORP=: (n EU/k) */(x+/k) !~/n
    a=: 3 4 5
   b=: 0 1 2 3 4 ,: 0 1 2 3 4
   q=: a WORP b
    $q
5 5 3 5 5
   j=: 1 3;2;0 4
                         Run together axes 1 and 3 as well as 0 and 4
   r=: j |: q
   $r
5 3 5
   +/r
1 3 9 27 81
1 4 16 64 256
1 5 25 125 625
   a (x^{/} n) b
1 3 9 27 81
1 4 16 64 256
1 5 25 125 625
```

The second order Eulerian functions may be defined similarly, using GKP6.41:

```
n=:[[. k=:]
SOE=: ((>:@k*<:@n$:k)+(+:@[->:@k)*$:&<:)`(k=0:)@.c"0
0 1 2 3 SOE/ 0 1 2 3
1 0 0 0
1 0 0 0
1 2 0 0
1 8 6 0</pre>
```

Representations of Recursion [6] gives the following single recursion for second-order Eulerian numbers:

SPECIAL NUMBERS

C. HARMONIC NUMBERS

The harmonic numbers are defined as sums of the reciprocals of integers beginning at 1:

```
H=: +/0%0Ai " 0 [. Ai=: >:0i.

H 3

1.83333

H i.8

0 1 1.5 1.83333 2.08333 2.28333 2.45 2.59286

0 1 3r2 11r6 25r12 137r60 49r20 363r140 Ratios shown in GKP

0 1 1.5 1.83333 2.08333 2.28333 2.45 2.59286
```

We will first define functions to obtain the continued fraction representation of a ratio such as 137r60, and from it the pair 137 60 that represents it. Finally, we will define a function to add rationals represented as two-element vectors.

The expression 3+%7+%15+%1 yields the value of the *continued fraction* represented by the vector 3 7 15 1. Thus:

```
3+%7+%15+%1
3.14159

Cf =: (+%)/
Cf c=: 3 7 15 1
```

Successive prefixes of a vector provide improving approximations to the complete continued fraction, successive pairs bounding the complete result below and above :

```
Cf\ c
3 3.14286 3.14151 3.14159
```

Any rational number can be represented exactly by a continued fraction, and any non-negative number can be approximated by one. The continued fraction representation may be obtained by repeated use of the following step:

```
step=: }: , (<. , 1: % ] - <.)@{:
                                             Replace last element by the
   ]a=: 34%13
                                             integer part, followed by the
                                             reciprocal of the fractional part
2.61538
   step a
2 1.625
   step step a
2 1 1.6
   step^:0 1 2 3 4 5 6 a
2.61538
         0 0
                         0
                              0 0
                                            0
      2 1.625
               0
                          0
                              0 0
                                            0
                                            0
         1 1.6
                         0
                              0 0
            1 1.66667
      2
                              0 0
                                            0
            1 1
                         1 1.5 0
      2
                                            0
                         1
      2
            1
                1
                              1 2
                                            0
                              1 2 5.6295e14
                                                        Large reciprocal
                1
                         1
approximate
                                                        zero signals end
   b=: step^:5 a
                                                        of useful process
   b ; (Cf b) ; a
  1 1 1 1
           2
             2.61538
                      2.61538
```

137 60

1 3

4

3

4

11

25

6

1.83333

12 2.08333 2.08333

Chapter 6

The function step can be incorporated in a recursion with an agenda that tests for a large reciprocal fractional part, and also (to make it usable for arguments such as pi=: 0. 1 which would otherwise never terminate) for an upper limit on the number of elements in the result. Thus:

```
Cfex=: }:`($:@step)@.((16" > #) *. 1e8&>@|@{:)
2 1 1 1 1 2
  Cfex pi=: o. 1
3 7 15 1 292 1 1 1 2 1 3 1 14 3 3
   (] ; step ; step@step ; Cfex ; Cf@Cfex) a=: 137 % 60
2.28333 2 3.52941 2 3 1.88889 2 3 1 1 7 1 2.28333
```

The rational number that represents a fraction is produced by the following recursivelydefined function:

```
Ratio=: Rat@(;&1 0)@Cfex " 0
Rat=: >@{:`($:@rstep) @. (0:<#@>@{.)
rstep=: }:@F ; (L@L + L@F * F@L) , (F@L)
  F=: > 0 \{.
  L=: >@{:
 (rstep@(;&1 0); Ratio; %/@Ratio; Cf) 2 1 5
         17 6 2.83333 2.83333
2 1
   5 1
Ratio 137r60
```

We will now define a function (non-recursively) to add rationals represented as twoelement vectors:

```
plus=: red@(num,den)
                            Divide by GCD to reduce to lowest terms
     red=: ] % +./
     num=: [ +/@:* |.@]
                              Sum of products of numerators with denominators
                            Product of denominators
     den=: *&{:
   2 4 plus 7 8
11 8
   (i. 5 2); plus/\id 5 2
 0
         0
             1
  1
 2
  3
         2
             3
           15
 4
   5
       22
 6
   7
      244 105
 8
  9
     1012 315
```

```
Catenate leading 1 to represent reciprocals
rec=: 1: ,. ]
                                Augmented indices
Ai=: >:@i.
 tab=: plus/\@rec@Ai
                                Table of rational sums
 (,.@Ai ; rec@Ai ; tab ; ,.@(%/"1@tab) ; ,.@(+/@%\@Ai)) 12
 1
     1
                   1
                            1
                                      1
2
 1
     2
            3
                   2
                          1.5
                                   1.5
```

1.83333

```
\begin{vmatrix} 1 \\ 1 \end{vmatrix}
                      60 2.28333 2.28333
             137
       6
 6
              49
                              2.45
                      20
                                         2.45
 7
   1
       7
             363
                     140
                          2.59286
                                    2.59286
 8
   1
       8
             761
                     280
                         2.71786
                                    2.71786
 9
   1
       9
                    2520
                          2.82897
                                     2.82897
            7129
   1
10
      10
            7381
                   2520
                          2.92897
                          3.01988
3.10321
          83711 27720
11
      11
                                     3.01988
          86021 27720
   1
                                     3.10321
12
      12
```

The fact that the harmonic series diverges is established by summing over successive groups of 2^i.k elements. Such grouping can be controlled by a boolean vector as illustrated below:

```
u=: 1 1 0 1 0 0 0 1 0 0 0 0 0 0 0 0 0 u < ;. 1 Ai 15 Boxing of groups

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

1 q=: u +/0%; 1 Ai 15 Sum over reciprocal of groups
1 0.8333333 0.7595238 0.7253719

(+/q) , H 15 Total of all groups equals the harmonic 3.31823 3.31823
```

The boolean vector for such a cut can be generated as illustrated below:

D. HARMONIC SUMMATION

A sum of the harmonic numbers may be expressed as a simple product and difference. This is done in GKP6.67, whose left and right limbs may be expressed as follows:

```
L=: +/@:H@i.
R=: (] * H) - ]
L"0 i.7
0 0 1 2.5 4.33333 6.41667 8.7
R"0 i.7
0 0 1 2.5 4.33333 6.41667 8.7
```

The right limb may be defined more neatly by R=:]*H-1:. Weighted sums (such as sums of products with the binomial coefficients) can be expressed as a matrix product in the manner used in the tautologies at the end of §A.

E. BERNOULLI NUMBERS

A sum of powers of the form $+/@: ((i.@n) ^ m)$ can also be expressed as a polynomial in n, and the coefficients are called *Bernoulli Numbers*. We will approach this matter by using the adverb CPA (used similarly in §2E) to determine the coefficients. We will further use the function Ratio of §C to determine these coefficients as rational numbers, in an effort to identify patterns in their formation.

We begin by defining a function S such that m S n produces a table of such sums. Thus:

```
S=: +/0: ((i.0n) ^ m)"0
   m=: [ [. n=: ]
   (i.8) S/
             (i.8)
0
 1 2
         3
              4
                     5
                            6
                                    7
 0 1
         3
0
              6
                    10
                           15
                                   21
0
 0
    1
         5
             14
                    30
                           55
                                   91
 0 1
         9
                          225
0
             36
                   100
                                  441
 0 1
       17
                          979
                                 2275
             98
                   354
```

```
0 0 1 33 276 1300 4425 12201
0 0 1 65 794 4890 20515 67171
0 0 1 129 2316 18700 96825 376761
```

The adverb CPA is used in the expression f CPA n to give the coefficients of the best fit polynomial of order n to the function f. Thus:

```
CPA=: (@Ei) %. ^/~@Ei [. Ei=: i.@>:
    7&S i. 8
0 0 1 129 2316 18700 96825 376761
    ]c=: 7&S CPA 8
4.61121e_6 0.008617654 0.06273281 0.01870953 _0.3002615    0.002196546 0.5830169 _0.499976 0.1249993
0 ": c p. i. 8
0 0 1 129 2316 18700 96825 376761
```

The ratios that represent a fraction are given by the following suite of functions:

```
Ratio=: Rat@(;&1 0)@Cfex " 0
Rat=: >@{:`($:@rstep) @. (0:<#@>@{.)
    rstep=: }:@F ; (L@L + L@F * F@L) , (F@L)
    F=: >@{.
    L=: >@{:
    Cfex= .}:`($:@step)@.(((10^8)&>@|@{:)*.(16"_ > #))
    step=: }: , (<. , 1: % ] - <.)@{:</pre>
```

Applying Ratio to the coefficients representing a single row of the sums produced by the function S we have the ratios r5 as follows:

```
c5=: 5&S CPA 6
]r5=: |: Ratio c5
0 0 1 0 5 1 1
1 1 12 1 12 2 6
(%/d5) p. i. 6
0 _1.38778e_17 1 33 276 1300
```

GKP provides a table of such ratios that begins as shown below, and recommends examining them to seek a pattern:

```
R=: |:@:Ratio
C=: CPA
r0=: R 0&S C 6 [ r1=: R 1&S C 6 [ r2=: R 2&S C 6
r3=: R 3&S C 6 [ r4=: R 4&S C 6 [ r5=: R 5&S C 6
```

F. FIBONACCI NUMBERS

The recursion for generating Fibonacci numbers given by GKP6.102 may be expressed as follows:

```
F=: 0&~:`(+/@:F@(<:@<: , <:))@.(1&<)"0
F i. 15
O 1 1 2 3 5 8 13 21 34 55 89 144 233 377
```

We will illustrate the treatment of the theorems following GKP6.102 with the case of GKP6.108, first defining a dyadic function G such that (n G k) = (F n+k):

```
G=: F@+

L6_108=: G

R6_108=: (F@] * 1&G@[) + (_1&G@] * F@[)

<"2 (L6_108 , R6_108)"0/~i.6
```

0	0	1	1	1	1	2	2	3	3	5	5
1	1	1	1	2	2	3	3	5	5	8	8
1	1	2	2	3	3	5	5	8	8	13	13
2	2	3	3	5	5	8	8	13	13	21	21
3	3	5	5	8		13	13	21	21	34	34
5	5	8	8	13	13	21	21	34	34	55	55
L						L		L			

The expression _1&G@] used in the right limb may invoke F with a negative argument, and the identity as stated holds only because F produces 1 for negative arguments.

G. CONTINUANTS

The continued fraction, commonly written in the form of GKP6.126, can also be written in the form (+%) / used in §C for rational approximations to numbers such as π . Thus:

```
3+%7+%15+%1
3.14159
cf=: (+%)/
cf c=: 3 7 15 1
3.14159
cf\ c
3 3.14286 3.14151 3.14159
```

The *continuant polynomial* may be defined directly from GKP6.127 as follows:

The products over all possible selections of elements from a list can be expressed as illustrated below:

Those rows of the complete boolean array b that correspond to "striking out adjacent pairs" are those in which each unbroken string of zeros has an even number of elements. These can be identified by the selection function sel, defined and illustrated below:

```
sel=: (0:=+./@(2: | (# ; . 1 @(1&,))))"1
  b=: #: i. 2 ^ # x=: 2 3 4 5
   |: b
0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1
 0 0 0 1 1 1 1 0 0 0 0 1 1 1 1
0 0 1 1 0 0 1 1 0 0 1 1 0 0 1 1
0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 1
   sel b
1 0 0 1 0 0 0 0 0 1 0 0 1 0 0 1
  prd=: */"1 pow=: x ^"1 q=: (sel b) # b
   q; pow; (,. prd); (+/prd); (K x)
  0 0 0 1 1 1 1
                     157 157
                   1
  0 1 1 1 1 4 5
                  20
 1 0 0 1 2 1 1 5
                  10
 1 1 0 0 2 3 1 1
                   6
 1 1 1 1 2 3 4 5
                 120
```

The equality of the last two results illustrates GKP6.129

The treatment of further theorems will be illustrated by GKP6.133. For the right limb we will define a dyadic function R whose left argument will specify the *partition point* denoted by m in GKP:

```
R=: (K@{. * K@}.) + K@(<:@[ {. ]) * K@(>:@[ }. ])

2 R y=: 2 3 4 5 6 7

Right limb with partition point at 2

6961

K y

6961

1 2 3 4 5 R"0 1 y

6961 6961 6961 6961 6961

0 6 R"0 1 y

28066 7933
```

These last results (that correspond to degenerate partitions with no elements in one of the partitions) are anomalous, and merit further examination by the reader.

The relation between K and continued fractions expressed in GKP6.135 may be illustrated as follows:

```
(K; K@}.; (K % K@}.); (+%)/) y
```

H. NOTATION

Fix. The adverb f. *fixes* the definition to which it is applied, recursively substituting its definition for each component verb used in the definition.

Chapter 7 **GENERATING FUNCTIONS**

A. DOMINO THEORY AND CHANGE

The idea of a generating function (GKP §5.4) as a polynomial of variable degree whose coefficients are generated by a function was introduced in §5I, and illustrated by Taylor series.

In this chapter GKP uses the problem of tiling a rectangle with 1-by-2 and 2-by-one rectangles (called horizontal and vertical dominoes) to introduce a generalization of the idea.

We will use the following boxed arrays to provide graphic displays of tilings analogous to those shown in GKP:

N=: <i.1 0="" 1<="" [="" h=":" th=""><th>2\$<'-' [V=: 2 1\$<' '</th></i.1>	2\$<'-' [V=: 2 1\$<' '
] A=: V, .H, H	A vertical tile followed by a horizontal atop a horizontal
]B=: N ,. V ,. H ,	Prefaced by the null denoted by in GKP
<u> </u>	
- -	

GKP denotes a power (or repetition) of a pattern using an exponent as follows:

and uses it to denote either horizontal or vertical replication. We define an analogous set of functions as follows:

```
plh=: , . Plus (catenation) horizontally plus: , poh=: plh/@(] # ,:@[) Power (replication) horizontally pov=: plv/@(] # ,:@[) Power (replication) vertically tih=: poh~ Times (replication) horizontally Times (replication) horizontally Times (replication) vertically Times (replica
```

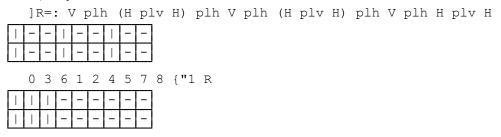
3 tih block pov 2

	_	-		-	-		-	-
T	-	-	_	1	1	_	1	1
T	-	-	Τ	_	_	Τ	_	_
T	-	-	_	-	-	_	-	-

The first six terms of the expression for T on page 309 of GKP illustrate the combined use of these facilities:

```
N plh V plh (V poh 2) plh (H pov 2) plh (V poh 3) plh (2 tih V plh H pov 2)
```

GKP suggests that the patterns may be treated as if they are commutative so, for example, the horizontal tiles (represented by the columns 1 2 and 4 5 and 7 8 of R as defined below) may be collected at the tail end. Thus:



It would be more perspicuous to group the pairs of columns representing a component pattern so that the permutation would be effected by the index 0 2 4 1 3 5. This is effected by the following conjunction:

```
perm=: ;@([.&{)@(].&(<;.1))&.|:
  0 2 4 1 3 5 perm 1 1 0 1 1 0 1 1 0
|:@;@(0 2 4 1 3 5&{@(1 1 0 1 1 0 1 1 0 &(<;.1)@|:))
  0 2 4 1 3 5 perm 1 1 0 1 1 0 1 1 0 R</pre>
```

Making Change. The number of distinct ways of making change for a given amount in Pennies, in Pennies or Nickels, in Dimes or smaller denominations, and so on through Quarters and Half-dollars is analyzed in GKP to lead to a set of recursively defined functions shown and used below. The term = &0 that occurs in them accounts for the case of using no coins of a given denomination:

```
P=: 1"0
  N=: (=&0 + 0: (P + $:@(-&05))@.(0&<))"0
  D=: (=\&0 + 0: `(N + \$:@(-\&10))@.(0&<))"0
  Q=: (=\&0 + 0:`(D + \$:@(-\&25))@.(0&<))"0
  H=: (=&0 + 0: (Q + $:@(-&50))@.(0&<))"0
  (>;: '# P PN PND PNDQ PNDQH');(],P,N,D,Q,:H) i. 16
      0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
Ρ
      1 1 1 1 1 1 1 1 1 1
                                 1
                                           1
                                               1
                              1
                                    1
                                        1
      1 1 1 1 1 2 2 2 2 2
                                     3
                                        3
                                           3
ΡN
                              3
                                 3
                                               4
        1 1 1 1 2 2 2
                        2 2
                              4
                                     4
                                        4
                                               6
PND
      1
                                 4
                                           4
PNDQ 1 1 1 1 1 2 2
PNDQH 1 1 1 1 1 2 2
                      2
                        2
                              4
                                 4
                                     4
                                            4
                                               6
                      2
                        2
                          2
                                               6
```

(>;: '# P PN PND PNDQ PNDQH');(],P,N,D,Q,:H) 5*i.11

```
5 10 15 20 25 30 35 40 45 50
Ρ
     1 1 1 1 1 1
                    1 1
                          1
                             1
                                1
                         9 10 11
PN
     1 2 3 4 5 6 7
                       8
     1 2 4 6 9 12 16 20 25 30 36
PND
     1 2
               9 13 18 24 31 39 49
PNDQ.
         4 6
     1
        4 6 9 13 18 24 31 39 50
PNDQH
```

The last table above can provide some insight. For example, the value 9 in row PN of column 40 gives the number of ways for paying forty cents using pennies or nickels. The corresponding value 25 in the next row (using dimes as well) is this value 9 plus the values in each of the columns for the amount decremented by multiples of ten (for dimes), that is, 7 and 5 and 3 and 1. Similar patterns may be found throughout the table.

B. BASIC MANEUVERS

In GKP7.12 the limit (as n approaches infinity) of the polynomial G=: (g i.n) p.] is defined to be the *generating function* for the function g. In other words, g k is the kth element of the Taylor series for G.

For example, the functions for the exponential, the sine, and the product of the sine and exponential may be used as generating functions as follows:

In the foregoing, cs and ce may be recognized as the first few elements of the Taylor series for the exponential and the sine; it should therefore not be surprising that their product under the polynomial product function should agree so well with the coefficients of the product of the sine and exponential. Such manipulations are remarked upon in GKP7.13-7.20.

Polynomial sums, derivatives, and integrals may be treated similarly. Thus:

```
ps=: +/@,:
    dc=: 1:}.]*i.@#
    Polynomial sum
    ic=: 0:,]%>:@i.@#
        Polynomial integral
    sfd=: ("0) (D.1)
        Scalar first derivative
    dc cs
1 0 _0.5 0 0.04166667 0 _0.001388889
        (dc cs) p. 0.2*i.6
1 0.9800666 0.921061 0.8253352 0.6967026 0.5402778
        1&o. sfd 0.2*i.6
1 0.9800666 0.921061 0.8253356 0.6967067 0.5403023
```

We will now define an adverb POW such that $n \in POW \times is$ the application to \times of the n-term approximation to the power series whose coefficients are generated by the function

f, and will illustrate its use on the function f=: !&4 (a function that gives zero for negative arguments):

```
f=: !&4
  POW=: 1 : 'x.@i.@[ p. ]'
   f POW
f@i.@[p.]
  f 2 1 0 1 2 3 4 5 6
0 0 1 4 6 4 1 0 0
   7 f POW x=: 0 1 2 3 4
1 16 81 256 625
  1 4 6 4 1 p. x
1 16 81 256 625
   (x+1)^4
1 16 81 256 625
  3 f POW x
1 11 33 67 113
  1 4 6 p. x
1 11 33 67 113
```

The function $n\&(f\ POW)$ (or, strictly speaking, its limit for large n) is the generating function for f. We will also define a related adverb that uses a fixed value (9) for n:

```
G=: ((@i.) (@9:)) p. ]
f G x
1 16 81 256 625
```

Table 321 of GKP shows the first few elements of the (coefficients of the) power series for the reciprocals of certain polynomials. The reciprocal is a special case of a rational function, and may be treated in the manner developed in §5C:

```
over=: ([.&p.) % (].&p.)
REC=: 1 : '1 over x. t. @i.
```

We will illustrate the matter by the first ten coefficients for a few cases of Table 321:

```
Case: 1/(1-z)
   1 1 REC 10
1 1 1 1 1 1 1 1 1
   1 1 REC 10
                                              1/(1+z)
1 _1 1 _1 1 _1 1 _1 1 _1
   1 0 1 REC 10
                                              1/(1-z^2)
1 0 1 0 1 0 1 0 1 0
   1 0 0 0 _1 REC 10
                                              1/(1-z^{m}) for m=4
1 0 0 0 1 0 0 0 1 0
   ]c=: 1 1 & pp ^: 2 (1)
1 _2 1
                                              1/(1-z)^2
   c REC 10
1 2 3 4 5 6 7 8 9 10
  1 2 REC 10
                                              1/(1-2z)
1 2 4 8 16 32 64 128 256 512
  ]c=: 1 1 & pp ^: (c=: 3) 1
1 3 3 1
                                              1/(1-z)^{c} for c=3
1 3 6 10 15 21 28 36 45 55
                                       1/(1-cz)
   (1, -c=: 3) REC 10
1 3 9 27 81 243 729 2187 6561 19683
   ]c=: 1 1 & pp ^{\cdot}: (1 + m=: 3) 1
```

```
1 _4 6 _4 1
c REC 10 1/(1-z)<sup>m+1</sup> for m=3
1 4 10 20 35 56 84 120 165 220
```

C. SOLVING RECURRENCES

This section treats a general method for non-recursive definition of a function which is defined by a recursive relationship. The relationship is imposed on a generating function, the resulting equation is solved to express the generating function as a rational function whose expansion as a power series gives its coefficients; that is, the values of the "generated" function. GKP illustrates this method for the Fibonacci numbers, obtaining the reciprocal polynomial with coefficients 1 _1 _1 (a result expressed in GKP as z over 1-z-z²).

The conjunction over and the adverb REC of the preceding section may be used to illustrate this:

```
(0 1 over 1 <u>1</u> <u>1</u> <u>1</u> t. i. 18) ,: (1 <u>1</u> <u>1</u> REC 18)
0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597
1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987 1597 2584
```

If f is a function whose result on negative integers is zero, then f@(-&k) applied to i.n prefaces the results of f i.n-k by the results of f on the first k negative integers. For example:

```
f=: !&4
(f ; f@(-&1) ; f@(-&2)) z=: i. 8

1 4 6 4 1 0 0 0 0 1 4 6 4 1 0 0 0 0 1 4 6 4 1 0
```

The fact that ((k#0),c) p. z is equivalent to (z^k) * c p. z implies that (for any function f whose result for a negative argument is zero) the generating function satisfies the following relation (which may be executed by first assigning values to the parameters n, k, and z):

```
n=: 15 [ k=: 5 [ z=: i.8 (n f@(-&k) POW z) = ((z^k) * (n-k) f POW z) 1 1 1 1 1 1 1 1
```

Ignoring k higher order terms, this may be re-expressed as follows:

```
(n f@(-&k) POW z) = ((z^k) * n f POW z)
```

The following illustrates a general relation between a function and its generating polynomial:

```
e=: !&3
   pp=: +//.@(*/)
   ps=: +/0,:
   (e pp f) i. 5
1 7 21 35 35 21 7 1 0
   (e ps f) i. 5
2 7 9 5 1
                         See §B (a version of POW using a fixed value for n)
   (e pp f) G z
1 128 2187 16384 78125 279936 823543 2.09715e6
   (e G z) * (f G z)
1 128 2187 16384 78125 279936 823543 2.09715e6
   (e ps f) G z
2 24 108 320 750 1512 2744 4608
   (e G z) + (f G z)
2 24 108 320 750 1512 2744 4608
```

As remarked in GKP, If g is the function such that g k yields the Fibonacci number whose index is k, then g must satisfy the following relation:

```
g = g@(-&1) + g@(-&2) + =&1
```

assuming that the result of g on negative integers is zero.

The corresponding relation for the generating function is given by any of the following:

```
(g G z) = (z * g G z) + ((z^2) * g G z) + z

((g G z) * (1 + (-z) + (-z^2))) = z

(g G z) = z % (1 + (-z) + (-z^2))

(g G z) = (0 1 p. z) % (1 _1 _1 p. z)

(g G z) = (0 1 p. z) * % (1 _1 _1 p. z)
```

D. CONVOLUTIONS

The function pp used for the product of polynomials in §2E is a simple example of a convolution. For example:

```
pp=: +//.@(*/)
c=: 1 2 1 [ d=: 1 3 3 1
,. c(pp; */; </.@(*/)) d</pre>
```

1	5	10	10) 5	1
1 2 1	3 6 3	3 6 3	1 2 1		
1					
3	2				
3	6	1			
1	6	3			
2	3				
1					

We may also use functions such as Fibonacci in a convolution such as that of GKP7.60:

```
F=: 0&~:`(+/@:F@(<:@<: , <:))@.(1&<)"0
F i. 15
0 1 1 2 3 5 8 13 21 34 55 89 144 233 377
L=: # {. +//.@(F */ F)
R=: 1r5"0 * (2: * ] *F@>:) - (>: * F)
((<@L\),.(<@R\)) x=: i. 10
```

0	0
0 0	0 0
0 0 1	0 0 1
0 0 1 2	0 0 1 2
0 0 1 2 5	0 0 1 2 5
0 0 1 2 5 10	0 0 1 2 5 10
0 0 1 2 5 10 20	0 0 1 2 5 10 20
0 0 1 2 5 10 20 38	0 0 1 2 5 10 20 38
0 0 1 2 5 10 20 38 71	0 0 1 2 5 10 20 38 71
	

E. EXPONENTIAL GENERATING FUNCTIONS

As shown in $\S B$, the function gex=: ^ t. is a generating function for the exponential. For example:

We may also replace the polynomial p. by the equivalent sum over powers, or by a sum over some other function, using suitably modified coefficients. For example:

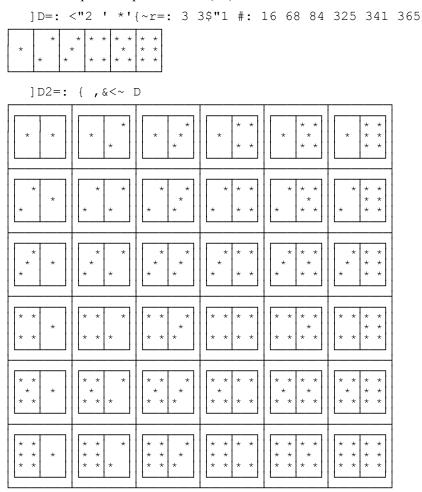
```
p=: +/@([ * (] ^ exp)) " 1 0
        exp=: i.@#@[
    q=: +/@([ * (] ^ exp) % !@exp) " 1 0
    hex=: ! * ^ t.
    he=: hex i
    ce p z
1 1.10517 1.2214 1.34986 1.49182 1.64872 1.82212 2.01375 2.22554
    2.45959 2.71825
    he q z
1 1.10517 1.2214 1.34986 1.49182 1.64872 1.82212 2.01375 2.22554
    2.45959 2.71825
```

The generating function hex has a particularly simple form that also appears in the case of related functions such as the sine and cosine, and is therefore called an *exponential* generating function. For example:

Chapter 8 **DISCRETE PROBABILITY**

A. DEFINITIONS

To illustrate a *probability space*, GKP defines graphic displays of a set of dice (D), and the set of all possible pairs of dice (D^2):



Although graphic displays may aid visualization, it is more convenient to represent the elements of a discrete space by integers (such as $1\ 2\ 3\ 4\ 5\ 6$ for the number of pips on a die, or by $\pm .6$), and define functions to convert to and from graphic displays. Thus:

```
next=: 6&|@>:
   NEXT=: next&.di
   next i. 6
1 2 3 4 5 0
```

The (pseudo-) random number generator ? can be used to experiment with probabilities. For example:

The mean, median, and mode are defined as in GKP, except that when two elements compete for the median (in the case of an even number of elements) or several compete for the mode, the result is their mean:

```
mean=: +/ % #
   median=: [: mean (<.,>.)@-:@<:@# { /:~
   w=: 1 2 7 4 1 7 2 1 7 5 0 6
0 1 1 1 2 2 4 5 6 7 7 7
   median w
3
   mode=: mean@((= >./)@:({."1}) # {:"1})@freq
     freq=: (# , {.)/.~
   y=: 2 3 2 4 3 5
   freq y
2 2
2 3
1 4
1 5
   ~. y
2 3 4 5
   mode y
   (mean, median, mode) 3 1 4 1 5
2.8 3 1
```

B. MEAN AND VARIANCE

The variance and standard deviation may be defined and used as follows:

```
var=: mean@*:@(] - mean)
sd=: %:@var
```

```
(var , 35r12"_{-} , sd) 1 2 3 4 5 6 2.91667 2.91667 \overline{1}.70783
```

The *sample variance* is defined as follows:

```
Svar=: <:@# %~ +/@*:@(] - mean)
Svar 1 2 3 4 5 6
3.5
6r5*var 1 2 3 4 5 6
3.5</pre>
```

The foregoing definition of the sample variance may be compared with the definition given in GKP8.20:

```
VX=: (+/@*: % <:@#) - *:@(+/)% # * <:@#
(VX , Svar) x=: 7 11 8 5 4 6 10 8 8 7
4.48889 4.48889
```

GPK8.22 returns to the question of the number of stationary points in a permutation, for which we defined in §5E the functions:

```
DNSP=: +/@(NSP =/ Ei@{:@$)
    NSP=: +/@(1: = #@>@C.)"1

]r=: DNSP ?~ 10000#5

3636 3801 1640 836 0 87
    r%+/r

0.3636 0.3801 0.164 0.0836 0 0.0087
```

These "experimental" results may be compared with the theoretical results obtained by normalizing the penultimate row of the final table of §5E:

```
s=: 44 45 20 10 0 1

s%+/s

0.3666667 0.375 0.1666667 0.08333333 0 0.008333333
```

To experiment with the mean and variance of various functions on various domains, we define the following adverbs:

They may also be applied to the function NSP to yield the results stated in GKP; that is, 1 for both mean and variance when applied to the set of all permutations of a given order, and approximations to these results for a random set:

```
(NSP M , NSP V) ?~ 1000#4

1.079 1.10676

allp=: i.@! A. i.
(] ; ,.@:NSP; NSP M; NSP V) allp 3

0 1 2 3 1 1
1 0 2 1 1
1 2 0 0 0
2 0 1 0
2 1 0 1
```

C. PROBABILITY GENERATING FUNCTIONS

If a is a non-negative integer list that sums to 1, then a&PR defines a (discrete) probability distribution, where PR is defined as follows:

```
PR=: {~ :: 0:"1 0
                               Result is 0 if indexing of the list fails
                              List for uniform distribution in 1 to argument
  U=: 0:, ] %~ ] # 1:
  c10=: U 10
  c10
p10=: c10&PR
                               Uniform distribution function for 1 to 10
   (p10 0 1 2 11 12); (+/p10 2 4 6 8 10)
0 0.1 0.1 0 0 0.5
  c6=: U 6
                              Uniform distribution for 1 to 6 (a fair die)
  p6=: c6&PR
  p6 0 2 4 6 8 10
0 0.1666667 0.1666667 0.1666667 0 0
```

The generating function for the distribution d&PR is then G=: d&p.. Thus:

```
g6=: c6&p.
g6 i. 8
0 1 21 182 910 3255 9331 22876
```

The function f t. @ i. applied to n yields the first n terms of the Taylor series for f, and (f t.@i. n) &p. is therefore the n-term approximation to f. For example:

```
e7=: ^t.@i. 7
,. e7; (e7&p. x); (^ x=: i.4)
```

```
1 1 0.5 0.1666667 0.04166667 0.008333333 0.001388889
1 2.71806 7.35556 19.4125
1 2.71828 7.38906 20.0855
```

We will define an adverb to such that f to m, n, s tests and yields the first Taylor coefficients of f, beginning with a minimum number m of them, and continuing until the number reaches n, or their sum reaches s:

```
tc=: 1 : '] }. (, x.t.@#)@]^:test^:_ x.t.@i.@{.'
    test=: ({.@[ > #@]) *. ({:@[ > +/@])
    ,. (^ tc 1 _ 2.718); (^ tc 1 3 2.718); (^ tc 5 3 _)

1 1 0.5 0.1666667 0.04166667

1 1 0.5 0.1666667 0.04166667
```

It will often be more convenient to use the corresponding conjunction TC, defined as follows:

```
TC=: 2 : 'x. tc y.'

^ TC 1 _ 2.7
1 1 0.5 0.1666667 0.04166667
```

If f is the generating function for a probability distribution, then its Taylor coefficients must be non-negative, and must sum to 1. We will exploit these facts to define an adverb g such that the expression f g yields all significant Taylor coefficients of f:

```
g=: TC 1 _ 1
```

```
g6 g
0 0.1666667 0.1666667 0.1666667 0.1666667 0.1666667
```

As a companion to g we will define the adverb G as follows:

```
G=: &p.
f=: c6 G
f i. 8
0 1 21 182 910 3255 9331 22876
q=: g6 g G
q i. 8
0 1 21 182 910 3255 9331 22876
```

The adverbs to and g apply only to functions in the domain of the Taylor coefficients adverb t.; others may be treated by the expression $(f r) %. r ^/ i. n$, which yields the coefficients of the n-term polynomial that best fits f on the range of arguments r. For example:

```
r=: 1+i. 20 [ n=: 10
  log=: 10&^.
  4 5$log r
      0 0.30103 0.4771213
                          0.60206 0.69897
0.7781513 0.845098 0.90309 0.9542425
 1.04139 1.07918 1.11394 1.14613 1.17609
 1.20412 1.23045 1.25527
                         1.27875 1.30103
0.0001392442 0.3003129 0.4783184 0.6017181 0.6982362
   0.778159 0.8456566 0.90346 0.9540612 0.9995265
                                      1.1758
    1.04114
            1.07939
                     1.11437
                             1.1463
                     1.25575
                                      1.30111
    1.20374
            1.23057
                             1.27837
```

The function g6 is the generating function for the probability distribution of a die and, as stated in GKP, the function g6*g6 is the generating function for the sum of two dice. Thus:

```
g6 x=: i. 8
0 1 21 182 910 3255 9331 22876
(g6*g6) x
0 1 441 33124 828100 1.0595e7 8.70676e7 5.23311e8
```

As stated in GKP8.28, the first derivative of these functions evaluated at 1 gives the means of the distributions:

```
((g6 D.1) , (g6*g6)D.1) 1
3.5 7
```

We may test these results by evaluating the means directly as follows:

```
mean=: +/ % #
  mean d=: 1 2 3 4 5 6
3.5
  ]q=: { 2 # <d</pre>
```

1	1	1	2	1	3	1	4	1	5	1	6
2	1	2	2	2	3	2	4	2	5	2	6
3	1	3	2	3	3	3	4	3	5	3	6
4	1	4	2	4	3	4	4	4	5	4	6
5	1	5	2	5	3	5	4	5	5	5	6
6	1	6	2	6	3	6	4	6	5	6	6

```
]r=: +/&> q
2 3 4 5 6 7
3 4 5 6 7 8
4 5 6 7 8 9
5 6 7 8 9 10 11
7 8 9 10 11 12
mean ,r
```

Similarly for the sum of three dice:

```
((g6*g6*g6)D.1 (1)) , mean ,+/&>{3#<d 10.5 10.5
```

GKP8.31 gives the following expression for the variance for two dice:

```
h2=: g6*g6
(h2 D.2 + h2 D.1 - *:@(h2 D.1)) 1
```

This result agrees with the following direct calculation of the mean of the squares of the differences from the mean:

```
mean *: , r - mean , r 5.83333
```

GKP8.33 uses notation of the form f(1+t) to denote the function f@>:, and the coefficients of powers of t in the theorem are therefore obtained by applying the conjunction tc to it. In the case of the function h2=: g6*g6 (the generating function for the sums of a pair of dice), this becomes:

```
h2=: g6*g6
h2@>: tc 1 5 _
1 7 23.9167 52.5 81.8611
```

According to GKP8.33, these results should agree with:

```
(!i.5) %~ (h2,(h2 D.1),(h2 D.2),(h2 D.3),(h2 D.4))1 7 23.9167 52.5 81.8611
```

Similarly, the left limb of GKP8.41 (which introduces *cumulants*) is expressed as h2@^, and the first eight coefficients of the right limb are obtained as follows:

```
h20<sup>^</sup> tc 1 8
1 7 27.4167 77.5833 174.854 330.274 539.393 777.838
```

D. FLIPPING COINS

We will define the function q as the complement of the function p, and begin by defining p to be the *fair* probability for the toss of a coin:

```
q=: 1: - p
p=: 1r2"0
```

The binomial distribution bd is then defined such that k bd n gives the probability of k heads in n tosses:

```
bd=: ! * (p ^ [) * (q ^ -~)

bd"0/~i. 6

1 0.5 0.25 0.125 0.0625 0.03125
0 0.5 0.5 0.375 0.25 0.15625
0 0 0.25 0.375 0.375 0.3125
0 0 0 0.125 0.25 0.3125
0 0 0 0 0.0625 0.15625
0 0 0 0 0.03125
```

To explore probabilities for a biased coin we will define an adverb as follows:

```
B=: 1 : '! * (x."0 ^ [) * ((1: - x."0) ^ -~)'
T=: ("0) / ~

(1r2 B T; 1r4 B T; 0 B T; 1 B T)i. 4

1 0.5 0.25 0.125 1 0.75 0.5625 0.421875 1 1 1 1 1 1 0 0 0
0 0.5 0.5 0.375 0 0.25 0.375 0.421875 0 0 0 0 0 0 1 0 0
0 0 0.25 0.375 0 0 0.0625 0.140625 0 0 0 0 0 0 1 0
0 0 0 0.125 0 0 0 0 0.015625 0 0 0 0 0 0 0 1
```

The generating function for the probability that the first head shows up at the kth toss is given by GKP8.58 as pz over 1-qz. For a fair coin, this is the rational function (c&p.)%(d&p.), where c and d are as shown below. We will use the conjunction over from §5C as follows:

```
c=: 0 1r2
d=: 1 _1r2
over=: ([.&p.) % (].&p.)
c over d
0 0.5&p. % 1 _0.5&p.
2 5 $ ser=: c over d t. i. 10
0 0.5 0.25 0.125 0.0625
0.03125 0.015625 0.0078125 0.00390625 0.001953125
```

The probability of exactly n heads is given the nth power of c over d, and its generating function is therefore given by cn over dn t., where cn and dn are the nth powers of the coefficients c and d. For example:

The zeros in the first row show that (as expected) there is no probability of five heads for the cases of 0-4 throws; the first element of the next row is the expected $1r2^5$.

For the polynomials that occur in further theorems in this section of GKP it may be convenient to use functions for both the sums and products of polynomials. For example the coefficients for the numerator and the denominator of GKP8.69 [$p^2q^3z^5$ and $p^2q^3z^5+(1+pq^2z^3)(1-z)$] may be obtained as follows:

E. HASHING

Among the probability generating functions discussed in this section of GKP, Theorem 8.92 introduces a new problem, the application of a polynomial with coefficients s

(representing *search* probabilities) to the results of (atop) a second polynomial with coefficients ((m-1), 1) %m (where 1%m is the probability of success). For this we will use the conjunction atop defined in §5B in an example as follows:

```
]s=: 6#1r6
666667 0.1666667 0.1666667 0.1666667 0.1666667
]t=: ((m-1),1)%m =: 0.1
_9 10
    s atop t
_8857.33 50191.7 _113833 129167 _73333.3 16666.7
    0 1 pp s atop t
0 _8857.33 50191.7 _113833 129167 _73333.3 16666.7
```

F. NOTATION

Catalogue and Cartesian product. The phrase {b produces boxed lists comprising one item from each of the boxes of b. The special case of two boxes is analogous to the Cartesian product. For example:

```
]b=: 'AB';'012';'abcd'
AB 012 abcd
```

{b

A0a	A0b	A0c	A0d
A1a	A1b	A1c	A1d
A2a	A2b	A2c	A2d

в0а	B0b	ВОС	B0d
B1a	B1b	В1с	B1d
B2a	B2b	В2с	B2d

Chapter 9 **ASYMPTOTICS**

A. O NOTATION

GKP defines a sum function and two approximations to it as follows:

GKP9.1 adds the term O with argument $1/n^2$ to the factor 2:-4:%] to indicate that the approximation S2 gives a "relative error of order $1/n^2$ ". The function O (or "O notation") suggests that the difference |@(S-S2)| is dominated by the function $1/n^2$ (that is, $^{^{^{\circ}}}$ 2):

The zeros in the last row show that this is not entirely true. As defined in §9.2 of GKP, the O notation implies only that the dominance is *asymptotic*, true for arguments that exceed some specified constant lower limit lim, and for multiplication of the dominating function by some constant c.

The dominance asserted by the O notation may therefore be characterized by the expression $g >: c \& *@ (^k n)$ ored with the condition that the argument exceeds some specified lower limit. Thus:

```
<&lowerlim +. g >: c&*@(^&n)
```

In other words, the result is true (1) if either the argument is less than the specified limit or the function g (the difference S-S2 in the foregoing example) is greater than or equal to the specified constant g times the argument raised to the specified power g.

We now define a conjunction 0 such that the expression g 0 (lim,c,n) yields a tautology if g is indeed asymptotic to zero for the specified parameter values:

The approximation to the harmonic numbers given in GKP9.28 is, as stated, of order 1/n⁶

In dealing with asymptotics we must, as remarked by GKP, "THINK BIG, when imagining a variable that approaches infinity". Consequently, there are few common asymptotic approximations that can be used to illustrate the conjunction \circ defined here, at least when run on an underlying computer system that limits the precision to about sixteen decimal digits. However, the functions that it generates give an alternative view of the definition of the O notation; in particular, one that brings together (in a difference function) the two functions concerned. This helps to make clear the question of which of the several functions denoted by Sn the function in GKP9.1 approximates to order $1/n^2$:

```
S=: +/@(Ei ! 3&*)"0
S1=: (2: * ] ! 3&*)"0
S2=: ((2: - 4: % ]) * ] ! 3&*)"0
(S-S2) O 50 4 _2
<&50 +. |@(S - S2) <: 4&*@(^&_2)
```

Experimentation with further expressions in this chapter will require first translating them into J. Such translation can be simplified by recognizing the occurrence of polynomials (commonly in the reciprocal of the argument n). For example, the approximation HA defined above may be written as cahe, where:

Similarly, the right limb of GKP9.29 (excluding the term in O) may be defined as follows:

```
d=: 1 1r12 1r288 139r51840
   GKP9 29=: (%:@(2p1&*@]) * %&1x1@] ^ ]) * [ p. %@]
   (! ,. d&GKP9_29 ,. ! - d&GKP9 29) i. 8
   1 0.9997111 0.0002889268
   2 1.99999
                 1.45163e 5
   6
            6
                    1.4362e<sup>-</sup>6
                  _3.47278e_6
  24
             24
                  _1.40573e
_5.45381e
 120
            120
720
            720
           5040 \quad 0.00024423\overline{4}6
5040
```

The phrase %@] that defines the argument to the polynomial of GKP9.29 may also be expressed as the power $^{\alpha}_{1}@]$, and other powers of the argument may also be required. For example, the approximation to $1/n^2+2$ (page 444 of GKP) requires the reciprocal square:

REFERENCES

- 1. Graham R.L., D.E. Knuth, and O. Patashnik, *Concrete Mathematics: A Foundation for Computer Science*, Addison-Wesley, 1988
- 2. Iverson, K.E. J Introduction and Dictionary, Iverson Software, 1995
- 3. " *Arithmetic* " , 1992
- 4. " *Calculus* " , 1992
- 5. McDonnell, E.E. Complex floor, APL73 Conference Proceedings, ACM
- **6**. Hui, R.K.W and K.E. Iverson, *Representations of Recursion*, APL95 Conference Proceedings, ACM.
- 7. Abramowitz, M. and I. Stegun, *Handbook of Mathematical Functions*, U.S. Department of Commerce, National Bureau of Standards, Applied Mathematics Series #55, Tenth Printing, 1972.

ACKNOWLEDGMENT

I am indebted to Roger Hui for numerous suggestions arising from his careful review of a draft of this book, as well as for timely implementation of new facilities such as the functions p: and q: for the treatment of primes and prime factorization.

INDEX

Abramowitz, 57	Commuted, 5
addition table, 1	complete classification, 40
adverb, 7, 10, 12, 13, 14, 16, 17, 18, 21, 22, 26,	complex numbers, 24
28, 39, 44, 48, 51, 54, 58, 60, 61, 69, 70, 72,	condition, 88
76, 77, 82, 83, 84, 86	congruent, 26
Adverb, 1, 60	congruent modulo, 26
	conjunction, 2, 10, 14, 22, 48, 50, 54, 55, 58, 64
agenda, 2, 4, 30, 68	
AGGREGATES, 58	74, 83, 85, 86, 87, 88, 89
alternating sum, 53	constant, 14, 26, 88
Alternating sums, 5	constant function, 2, 4
ambivalent, 1, 11	continuant polynomial, 71
analytic, 1	CONTINUANTS, 71
and, 29	continued fraction, 67, 71
anonymous function, 4	convolution, 78
approximating function, 59	CONVOLUTIONS, 78
argument, 5	copula, 1
arithmetic negation, 23	CPA, 17
array, 15, 63, 72	curtail, 14
associative, 11, 14, 29	Curtail, 10
asymptotics, 89	cut, 10, 14, 69
atom, 2, 10	Cut, 10
Atop , 10	cycle, 53, 62
Autonomous definition, 52	decrement, 6, 10, 24
average, 1	denominators, 34, 37, 68
axes, 15	derangement, 53
basic fractions, 37	derivative, 19, 22, 48, 59, 75, 84
basic rationals, 37	determinant, 34
behead, 10, 14	diagonal summation, 60
Bernoulli Numbers, 69	dice, 80, 81, 84, 85
binary number, 36	die, 83, 84
binary tree, 36	difference, 19
binomial coefficients, 40, 41, 43, 46, 47, 60, 63,	difference operator, 18, 58
64, 66, 69	differences, 19, 41, 58, 85
BINOMIAL COEFFICIENTS, 40	DIFFERENCES, 58
binomial theorem, 40	DISCRETE PROBABILITY, 80
Binomials, 52	distinct divisors, 26
bonds, 2	divided differences, 58
Boole, 23	dividing, 30
boolean, 18, 23, 29, 39, 69, 72	divisibility, 26, 33
bordered table, 28	DIVISIBILITY, 28
box, 10, 42, 60	divisibility table, 26
boxed, 1, 2, 30, 38, 60, 62, 73, 87	division, 26
bracket, 5	Division, 1
Ву, 26	dominoes, 73
Cartesian product, 87	double, 11, 63, 66
*	
Catalogue, 87	Dpc , 19 drop, 14
catenation, 6	1.
ceiling, 23, 24	dual, 11, 23
CEILING, 27	Dual, 9
choose, 41	dyad, 43
circular, 48	dyadic, 14, 22, 23, 27, 41, 42, 59, 71, 72
coefficient transformation, 55	dyadically, 1
coefficients, 13, 17, 19, 20, 30, 31, 40, 41, 42, 43,	Euclidean algorithm, 30
46, 47, 48, 49, 50, 52, 55, 59, 60, 61, 63, 64,	EUCLIDEAN ALGORITHM, 30
66, 69, 70, 73, 75, 76, 77, 79, 83, 84, 85, 86,	Eulerian numbers, 65, 66
87	even, 8
Coefficients, 13, 59	Even, 14
COEFFICIENTS, 40	executable, 1
columns, 15	expand, 17
commutative, 11, 14, 29, 74	expands, 42

experiment, 24, 81, 82	hypergeometric, 57
Experiment, 1	identity, 24, 44
experimentation, 1	identity matrix, 20, 50
Experimentation, 89	Identity matrix, 20
exponential, 48, 59, 75, 79	Imaginary step, 54
Exponential, 2	implication, 23, 24
EXPONENTIAL, 79	increment, 24
Extended integers, 23	Induction, 5
factorial, 2, 4, 18, 19, 22, 32, 41, 42, 48, 54, 55,	Induction hypothesis, 5
63, 64, 65	inductive proof, 7
FACTORIAL, 32	infinity, 75, 89
factors, 22, 32, 37, 40, 47, 54	Infix , 10
Factors, 32	INTEGER FUNCTIONS, 23
FACTORS, 32	integer part, 67
falling factorial, 18, 19, 22, 54, 55, 63, 65	integer part, 23
Falling factorial, 18, 54, 55	integral, 19
falling polynomial, 19	integrals, 19
false, 23	interpretation, 6
Farey series, 34, 35	intervals, 10, 25
Fermat, 36	INTERVALS, 25
Fibonacci numbers, 51, 71, 77, 78	inverse, 9, 11, 22, 30, 32, 41, 58, 61, 63, 64
FIBONACCI NUMBERS, 71	Inverse, 30
finite calculus, 54, 55	Ipc, 19 item, 10, 35, 53, 87
FINITE CALCULUS, 18 finite differences, 19	j, 42
fit conjunction, 54	J, 1, 24, 44, 90
fix adverb, 52	Josephus, 8, 10, 11
FLIPPING COINS, 85	JOSEPHUS, 8
floor, 23, 24, 90	Knuth, 1, 90
Floor, 23	LCM, 29, 32, 39, 62
FLOOR, 27	least common multiple, 28
fork, 5, 10	limb, 3, 5, 16, 18, 65, 69, 71, 72, 85, 89
Fork, 10	limit, 16, 68, 75, 76, 88
formatted, 35	linear function, 17, 19, 49, 50, 55
Fractional step, 54	linear vector function, 49
fractions in lowest form, 34	logarithm, 48
fret, 10	Lower index, 41
function, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13,	lowest form, 33
14, 17, 18, 19, 20, 21, 22, 23, 24, 26, 27, 28,	making change, 74
29, 30, 31, 32, 33, 34, 36, 37, 38, 39, 40, 41,	matrices, 34
42, 43, 44, 47, 48, 49, 50, 51, 53, 54, 59, 60,	matrix, 15
61, 66, 67, 68, 69, 70, 71, 72, 73, 75, 76, 77,	matrix inverse, 41 matrix product, 17, 41, 49, 65, 69
78, 79, 82, 83, 84, 85, 86, 88, 89	Matrix product, 17, 41, 49, 63, 69
functionXE "function", 1 gamma, 42, 44	matrix product, 17, 20
gamma function, 41	McDonnell, 24
Gauss, 7, 14	mean, 1, 10, 81, 82, 84, 85
Gaussian integer, 25	MEAN, 81
gcd, 28	median, 81
GCD, 29, 31, 37, 39, 68	Mobius, 38
generating, 59, 71, 73, 75, 76, 77, 78, 79, 83, 84,	mod, 26
85, 86, 87	mode, 81
GENERATING , 73, 79, 83	modulo, 26, 36
GENERATING FUNCTIONS , 59	monadic, 2, 8, 10, 11, 13, 22, 27, 42
gerund, 2, 4, 26, 30	monadically, 1
Graham, 90	monotone, 23, 34
greatest common divisor, 28	Monotone, 23
grid, 54	mu, 38
halve, 7	MU, 36
Hanoi, 4	MULTINOMIALS, 51
harmonic numbers, 67, 69, 88	MULTIPLE SUMS, 15
HARMONIC SUMMATION, 69	negation, 23
HASHING, 87	negative, 42 negative exponents, 21
head, 10, 14, 86	non-decreasing, 24
hierarchy, 2 hyperbolic, 48	non-integer, 42
HYDELOUID, TO	11011 IIIICGUI, T2

notation, 1, 2, 5, 6, 46, 85, 88, 89	rank, 2, 4, 10, 15, 39
NOTATION , 10, 12, 22, 27, 38, 61, 72, 87	Rank , 10
Nub, 38	rational approximations, 71
Number systems, 31	RATIONAL FUNCTIONS, 50
NUMBER THEORY, 28	rationals, 37, 67, 68
numerators, 34, 35, 37, 38, 68	ravelled, 10
O notation, 88	reading, 6
	_
oblique, 10	RECURRENCES, 77
Oblique, 22	recursion, 17, 63, 65, 66, 68, 71
obliqueXE "oblique" lines, 10	Recursion, 6, 63, 90
odd, 8, 14	recursive, 4, 6, 7, 8, 9, 10, 13, 63, 64, 77
Odd, 14	Recursive, 27, 29
or, 29	recursively, 6
outer product, 15	reflexive, 22
Over, 26, 27, 28, 43	relative primality, 36
partial fraction, 51	RELATIVE PRIMALITY, 33
Partial fraction, 51	relatively prime, 33, 34
partial inverses, 58	remainder, 26, 29, 30
partial products, 10	repertoire, 13
* *	report, 15
partial sums, 10	
Partitioning, 14	residue, 26, 28, 36
Pascal's triangle, 41	residue, 26
passive, 41	RESIDUE, 26
Passive, 22	reversal, 14
Patashnik, 1	rising factorial, 22, 55, 65
path, 36	Rising factorial, 54
periodic, 26	RISING FACTORIAL, 54
permutation, 6, 11, 13, 14, 15, 29, 53, 62, 74, 82	roots, 47, 51, 61
permutations, 41	rows, 15
permuted, 16	sample variance, 82
PHI, 36	scalar, 14, 15, 22
Pochhammer, 57	Scalar, 75
polynomial, 13, 17, 19, 20, 22, 30, 31, 41, 42, 47,	secondary, 17
* *	secondary function, 7
48, 49, 50, 51, 54, 59, 61, 63, 69, 70, 71, 73,	self-reference, 65
75, 77, 79, 84, 87, 89	·
Polynomial, 61, 75	self-reference, 4
polynomial product, 17	series, 34, 35, 48, 50, 69, 73, 75, 76, 77, 83
polynomialXE "polynomial" product, 59	SERIES, 47
polynomials, 15, 48, 50	signum, 4
power, 5, 18, 22, 30, 33, 36, 37, 40, 50, 51, 54,	sine, 26
55, 62, 73, 76, 77, 86, 88, 89	sort, 23, 38
Power, 48, 73	sorting, 37
POWER, 47	SPECIAL NUMBERS, 63
powerXE "power" function, 22, 54	standard deviation, 81
power series, 48	stationary points, 53, 82
power series approximation, 48	Stegun, 57
prefix, 10	Stern-Brocot, 34, 35
prime, 22, 27, 31, 33, 34, 35, 36, 37, 38	Stirling, 21, 32, 55, 63, 64
Prime, 12, 22, 32, 37	STIRLING, 63
primes, 26	stope, 54, 55
•	-
probability, 80, 83, 84, 85, 86, 87	STOPE, 54
PROBABILITY, 80, 83	stope polynomial, 55
product table, 60	stope polynomials, 54
progressive minima, 10	Stopes, 22
progressive products, 10	subfactorial, 53
proof, 3, 5, 7, 11	subsets, 16
Proof, 7	subtotals, 10
PROOFS, 2	subtraction, 1
proposition, 12, 22, 25, 27	successive pairs, 5
Proposition, 12	successive quotients, 29
Propositions, 16	suffixes, 10
quicksort, 10	sums, 10, 12, 16, 17, 19, 54, 67, 68, 69, 70, 75,
Quicksort, 10	81, 83, 85, 86
quotient, 20, 30	Sums, 12, 81
Quotient, 30	SUMS, 12, 13, 27
random permutation, 29	sums of powers, 20
random pormandom, 27	balls of powers, 20

symmetric, 11, 13, 14, 15, 23, 29 Symmetric, 23 symmetry, 16 Symmetry, 11 table, 1, 8, 10, 15, 16, 18, 20, 24, 26, 28, 35, 37, 40, 41, 43, 44, 49, 54, 60, 64, 69, 70, 75, 82 Table, 41, 68, 76 table of exponents, 52 table of powers, 19 tail, 10, 14, 74 take, 14 Tally, 1 tautologies, 23 tautology, 4, 17, 22, 24, 26, 49, 88 Taylor, 48, 59, 61, 73, 75, 83, 84 tests, 23 theorem, 2, 3, 36, 38, 40, 46, 85 Theorem, 3, 48, 87 THEOREMS, 2 Threshold, 64 tie conjunction, 2 tile, 73 totient, 37 Tower of Hanoi, 4

triangle, 41, 43 triangular, 7, 11, 14 Triangular, 12, 13 TRIANGULAR, 7 Triangular number, 2 true, 4, 5, 15, 23, 33, 88 under, 9, 13, 30, 31, 38, 41, 60, 75 Under, 11 upper triangle, 18 Upper triangle, 16 Vandermonde, 20, 55 Vandermonde matrix, 19, 50 Vandermonde's convolution, 60 variance, 81, 82, 85 variant, 19, 22, 54, 64 variantXE "variant", 22 variants, 22 verb, 1, 2, 10, 22, 39, 72 Worpitzky, 66 x, 17 zero-origin, 9 zeros, 31, 35, 36, 41, 44, 47, 72, 86, 88