

# Ada REFERENCE CARD

<b>bold</b>	Ada keyword	<i>italic</i>	Ada 95
[ ]	Optional term	{ }	Repeatable
	Alternative	...	Identical term

## ATTRIBUTES

S - subtype	E - entry declaration or exception
T - task	X - object
P - program	A - discriminated type or array
R - record	D - library-level declaration
P'Access	Access to subprogram
X'Access	Access to object
X'Address	Address of the first of the storage elements allocated to object, program unit, or label
S'Adjacent	Adjacent machine number of argument towards the second floating point argument.
S'Aft	The number of decimal digits needed after the decimal point to accommodate the delta
X'Alignment	Alignment of object
S'Base	Denotes the base unconstrained subtype
S'Bit_Order	Record subtype bit ordering (type System.Bit_Order)
P'Body_Version	Version of the compilation unit that contains the body
T'Callable	True when the task denoted by T is callable
E'Caller	Value of the type Task_ID that identifies the task whose call is now being serviced
S'Ceiling	Smallest (most negative) integral value greater than or equal to argument
S'Class	Subtype of the class-wide type
X'Component_Size	Size in bits of components of the array subtype or object
S'Compose	Combine fraction and integer arguments into a floating point subtype
A'Constrained	True if discriminated type denotes a constant, a value, or a constrained variable
S'Copy_Sign	Result whose magnitude is that of float Value and whose sign is that of Sign
E'Count	Number of calls presently queued on the entry
S'Definite	True if the actual subtype of a formal indefinite subtype is definite
S'Delta	The delta (universal_real) of the fixed point subtype
S'Denorm	True if every value expressible in canonical form with an exponent of T'Machine_Emin

S'Digits	Number of digits of the decimal fixed point subtype	S'Max	The greater of the values of the two scalar arguments
S'Digits	Number of decimal mantissa digits for floating point subtype	S'Max_Size_In_Storage_Elements	Maximum value for Size_In_Storage_Elements that will be requested via Allocate
S'Exponent	Normalized exponent of the floating point argument	S'Min	The lesser of the values of the two scalar arguments
S'External_Tag	An external string representation of the tagged type	S'Model	Model number of floating point type
A'First(N)	Lower bound of N-th index of [constrained] array type	S'Model_Emin	Model number version of S"Machine_Emin
A'First	Lower bound of first index of [constrained] array type	S'Model_Epsilon	Absolute difference between the model number 1.0 and the next model number above for subtype.
S'First	Lower bound of the range of scalar subtype	S'Model_Mantissa	Model number version of S"Machine_Mantissa
R.C'First_Bit	Bit offset, from the start of the first of the storage elements occupied by C, of the first bit occupied by C	S'Model_Small	Smallest positive model number of subtype
S'Floor	Largest integral value less than or equal to the argument	S'Modulus	The modulus (universal_integer) of the modular subtype
S'Fore	Minimum number of characters needed before the decimal point	S'Output	Writes the value of Item to Stream, including any bounds or discriminants
S'Fraction	Decompose floating point argument into fractional part	D'Partition_ID	Identifies the partition in which D was elaborated
E'Identity	Unique identity of the exception	S'Pos	Position of the value of the discrete subtype argument
T'Identity	Value of type Task_ID identifying the task	R.C'Position	Same as R.C'Address - R'Address for component C
S'Image	Image of the value of argument as a String	S'Pred	Predecessor of the argument
S'Input	Reads and returns one value from the Stream argument	A'Range(N)	Equivalent to the range A'First(N) .. A'Last(N)
A'Last(N)	Upper bound of N-th index range of [constrained] array type	A'Range	Equivalent to the range A'First .. A'Last
A'Last	Upper bound of first index range of [constrained] array type	S'Range	Equivalent to the range S'First .. S'Last
S'Last	Upper bound of the range of scalar subtype	S'Read	Reads the value of Item from the Stream argument
R.C'Last_Bit	Bit offset, from the start of the first of the storage elements occupied by C, of the last bit occupied by C	S'Remainder	Remainder after dividing the first floating point argument by its second.
S'Leading_Part	The leading part of floating point value with number of radix digits given by second argument	S'Round	Fixed-point value obtained by rounding X (away from 0, if X is midway between two values)
A'Length(N)	Number of values of the N-th index range of [constrained] array type	S'Rounding	Floating-point integral value nearest to X, rounding away from zero if X lies exactly halfway between two integers
A'Length	Number of values of the first index range of [constrained] array type	S'Safe_First	The lower bound of the safe range
S'Machine	Machine representation of floating point argument	S'Safe_Last	The upper bound of the safe range
S'Machine_Emax	Largest (most positive) value of floating point exponent	S'Scale	Position of the fixed-point relative to the rightmost significant digits of values of subtype
S'Machine_Emin	Smallest (most negative) value of floating point exponent	S'Scaling	Scaling by a power of the hardware radix.
S'Machine_Mantissa	Number of digits in machine representation of mantissa	S'Signed_Zeros	True if positive and negative signed zeros are representable
S'Machine_Overflows	True if numeric overflow detected for fixed or floating point	S'Size	Size in bits of objects instantiated from subtype
S'Machine_Radix	Radix of machine representation of the fixed or floating point	X'Size	Size in bits of the representation of the object
S'Machine_Rounds	True if rounding is performed on inexact results of the fixed or floating point	S'Small	Small of the fixed-point type
		S'Storage_Pool	Storage pool of the access subtype
		S'Storage_Size	Number of storage elements reserved for the storage pool

T'Storage_Size	Number of storage elements reserved for the task
S'Succ	Successor of the argument
S[X] Tag	The tag (type Tag) of the [class-wide] tagged type
T'Terminated	True if the task denoted by T is terminated
S'Truncation	The value Ceiling(X) when X is negative, else Floor(X)
S'Unbiased_Rounding	Integral value nearest to X, rounding toward the even integer if X lies exactly halfway between two integers.
X'Unchecked_Access	Same as X'Access but lacks accessibility rules/checks
S'Val	Value of the discrete subtype whose position number equals the value of argument
X'Valid	True if and only if the scalar object denoted by X is normal and has a valid representation
S'Value	Returns a value of the subtype given an image of the value as a String argument
P'Version	The version of the compilation unit that contains the declaration
S'Wide_Image	Image of the value of argument as a Wide_String
S'Wide_Value	Returns a value given an image of the value as a Wide_String argument
S'Wide_Width	Maximum length of Wide_String returned by S'Image
S'Width	Maximum length of String returned by S'Image
S'Write	Writes the value of Item to Stream argument

## PRAGMAS

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```

pragma All_Calls_Remote[(library_unit_name)];
pragma Asynchronous(local_name);
pragma Atomic(local_name);
pragma Atomic_Components(array_local_name);
pragma Attach_Handler(handler_name, expression);
pragma Controlled(first_subtype_local_name);
pragma Convention([Convention =>] convention_identifier,
    [Entity =>] local_name);
pragma Discard_Names([(On => ] local_name));
pragma Elaborate(library_unit_name{, ...});
pragma Elaborate_All(library_unit_name{, ...});
pragma Elaborate_Body(library_unit_name);
pragma Export([Convention =>] convention_identifier,
    [Entity =>] local_name [,,
    [External_Name =>] string_expression] [,,
    [Link_Name =>] string_expression]);
pragma Import([Convention =>] convention_identifier,
    [Entity =>] local_name [,,
    [External_Name =>] string_expression] [,,
    [Link_Name =>] string_expression]);
pragma Inline(name {, ...});
pragma Inspection_Point[(object_name {, ...})];

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pragma Interrupt_Handler(handler_name);
pragma Interrupt_Priority[(expression)];
pragma Linker_Options(string_expression);
pragma List(identifier);
pragma Locking_Policy(policy_identifier);
pragma Normalize_Scalars;
pragma Optimize(identifier);
pragma Pack(first_subtype_local_name);
pragma Page;
pragma Preevaluate[(library_unit_name)];
pragma Priority(expression);
pragma Pure[(library_unit_name)];
pragma Queuing_Policy(policy_identifier);
pragma Remote_Call_Interface[(library_unit_name)];
pragma Remote_Types[(library_unit_name)];
pragma Restrictions(restriction{, ...});
pragma Reviewable;
pragma Shared_Passive[(library_unit_name)];
pragma Storage_Size(expression);
pragma Suppress(identifier [, [On =>] name]);
pragma Task_Dispatching_Policy(policy_identifier);
pragma Volatile(local_name);
pragma Volatile_Components(array_local_name);

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## STANDARD LIBRARY

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<b>package Standard</b>	
Boolean	True or False
Integer	Implementation defined
Natural	Integers >= 0
Positive	Integers > 0
Float	Implementation defined
Character	8-bit ASCII
Wide_Character	16-bit ISO 10646
String	Array of Characters
Duration	Time
Constraint_Error	Predefined Exception
Program_Error	Predefined Exception
Storage_Error	Predefined Exception
Tasking_Error	Predefined Exception

<b>package Ada</b>	
Asynchronous_Task_Control	
Calendar	
Characters	
Handling	
Latin_1	
Command_Line	
Decimal	
Direct_IO	
Dynamic_Priorities	
Exceptions	
Finalization	
Float_Text_IO	
Integer_Text_IO	
Interrupts	
Names	

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IO_Exceptions
Numerics
Complex_Elementary_Functions
Complex_Types
Discrete_Random
Elementary_Functions
Float_Random
Generic_Complex_Elementary_Functions
Generic_Complex_Types
Generic_Elementary_Functions
Real_Time
Sequential_IO
Storage_IO
Streams
    Stream_IO
Strings
    Bounded
    Fixed
    Maps
    Constants
        Unbounded
        Wide_Bounded
        Wide_Fixed
        Wide_Maps
        Wide_Constants
    Wide_Unbounded
Synchronous_Task_Control
Tags
Task_Attributes
Task_Identification
Text_IO
    Complex_IO
    Text_Streams, etc
Unchecked_Conversion
Unchecked_Deallocation
Wide_Text_IO
    Complex_IO
    Text_Streams, etc

```

<b>package Interfaces</b>	
C	
Pointers	
Strings	

COBOL  
Fortran

<b>package System</b>	
Address_To_Access_Conversions	
Machine_Code	
RPC	
Storage_Elements	
Storage_Pools	