

Economic Value of Google

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Value of Google

- What I'm not going to do
 - Counterfactual estimate of world without Google
 - Alternative histories are like playing tennis with the net down
- What I am going to do
 - Attempt to quantify value of Google advertising and search in the US
 - Ads: value provided to advertisers, publishers, charities
 - Search: time saved by users
 - Inherently back-of-envelope

Value of Google to advertisers

- Easy to determine how much advertisers pay, but need a model to estimate the value they get
- Standard model: profit maximization
 - v = value of a click
 - x = number of clicks
 - $c(x)$ = cost of clicks
- Goal of advertiser
 - Maximize $vx - c(x)$
 - Can include impression value, lifetime value, etc.

What are alternative?

- Suppose advertiser is getting x clicks now and spending $c(x)$
- It could reduce its bid, get fewer clicks, \hat{x} , and spend less $c(\hat{x})$
- If it is profit maximizing $v x - c(x) \geq v \hat{x} - c(\hat{x})$
- Therefore *value per click must be greater than the incremental cost per click*

$$v \geq \frac{c(x) - c(\hat{x})}{x - \hat{x}}$$

Intuition

- I could cut my bid and move down
 - Save some money
 - Lose some clicks
- If I don't want to move down, then the clicks I would lose must have a higher value than the money I would save
- (Similar inequality for raising bid and moving up)

But how do you know how many clicks you would get at new bid?

- If you are an advertiser you can experiment
- Or you can use Bid Simulator

Search Bid: Max CPC
Destination URL: http://

Simulation of Jan 23 - Jan 29: skis

	Max. CPC Bid	Estimated Clicks	Estimated Cost	Estimated Impr.	Estimated Avg. Pos.
Use bid	\$2.00	198	\$155.00	2,170	2.7
Use bid	\$1.75	174	\$124.00	2,150	3.1
Use bid	\$1.50	137	\$84.80	2,110	3.6
Use bid	\$1.25	119	\$68.10	2,050	4.3
Current bid	\$1.00	69	\$32.20	1,950	5.5
Use bid	\$0.75	38	\$12.30	1,620	6.9
Use bid	\$0.50	17	\$3.34	686	7.4

This simulation for Jan 23 - Jan 29 does not guarantee similar results for the future.
[Send feedback](#) [Learn more](#)

How does Bid Simulator work?

- If you decrease your bid, you move down in the rankings
- We can estimate how many clicks you get with same ad quality at the lower position
- We see how much you have to pay based on auction rules
- Get a pretty good estimate of “click-cost curve”

Rest of argument

- Get a lower bound on value from change in costs over change in clicks, v
- Plug into profit formula to get lower bound on profit at current operating position: $vx - c(x)$
- Calculate value/cost ratio $vx/c(x)$
 - value/cost ~ 2
 - ROI: (value – cost)/cost $\sim 100\%$
- How can it be so large?

Go back to auction

- If auction is oversold (more bidders than slots) then competition for slots is intense and price is pushed up close to value
- If auction is undersold (more slots than bidders) then competition is much diminished
 - Last advertiser pays reserve price
 - Other advertisers pay just enough to beat the buy below them
 - Prices are a huge bargain

In practice

- Only about 1/3 of pages have ads
- Average number of ads on those pages is around 4
- So for most pages, competition is not intense
- Virtually all advertisers would like to get more clicks at the same CPC they are paying now
- Constraint is the number of searches on their keyword

Search clicks

- What value does Google provide to its advertisers?
 - Net value of clicks \sim cost of clicks
 - Organic clicks are about 5 times as large as ad clicks
 - Organic clicks may be worth a bit less in terms of conversion value
- Bottom line
 - Google advertisers get back about 7 times what they spend in value of ad clicks + organic clicks

Other contributions to value

- Publishers get AdSense revenue share of 67% of the ad revenue
- Non-profits get value of search services provided to them
- Bottom line
 - Total value in US to advertisers + publishers + nonprofits = \$54 billion

Value of search to users

- How much is search worth to users?
- How much would you pay to give it up?
- See “A Day Without a Search Engine” by Yan Chen et al at Univ of Michigan
 - Hire students to answer questions using 1) Google, 2) Library
 - Compare quality of answers and time to answer
 - Bottom line: search engine has same or better quality answers, saves about 15 minutes per search (once you are in library)

Answerable questions from queries

Answerable

[where in world is swine flu] → Is there a map where I can see where swine flu has been diagnosed?

[washington state scholarships] → What scholarships are offered in the state of Washington?

[statistical analysis] → What are common methods for performing statistical analysis on a dataset?

Not answerable

[Tv s hows on internet]

[Technet]

[TEACHER DAY MYSPACE COMMENTS]

Details

- 2515 searches, yields 1420 (= 56%) that are “answerable using library”
- After duplicate elimination, end up with 356 searches
- Classified into Factual, Source, Web, Other
- 105 Factual and 251 Source converted to questions
- Library: reference room or library stacks; can consult reference librarian two times
- Rate answers using 3 raters and take average

Summary

- 99% answered in web treatment, 90% in library treatment
- Web searches averaged 7 minutes, library searches averaged 22 minutes
- Top library sources: electronic card catalog (72%), ready reference (13%), telephone directory (9%)
- Quality of answers is about the same
- Students prefer web search

Back of the envelope calculation

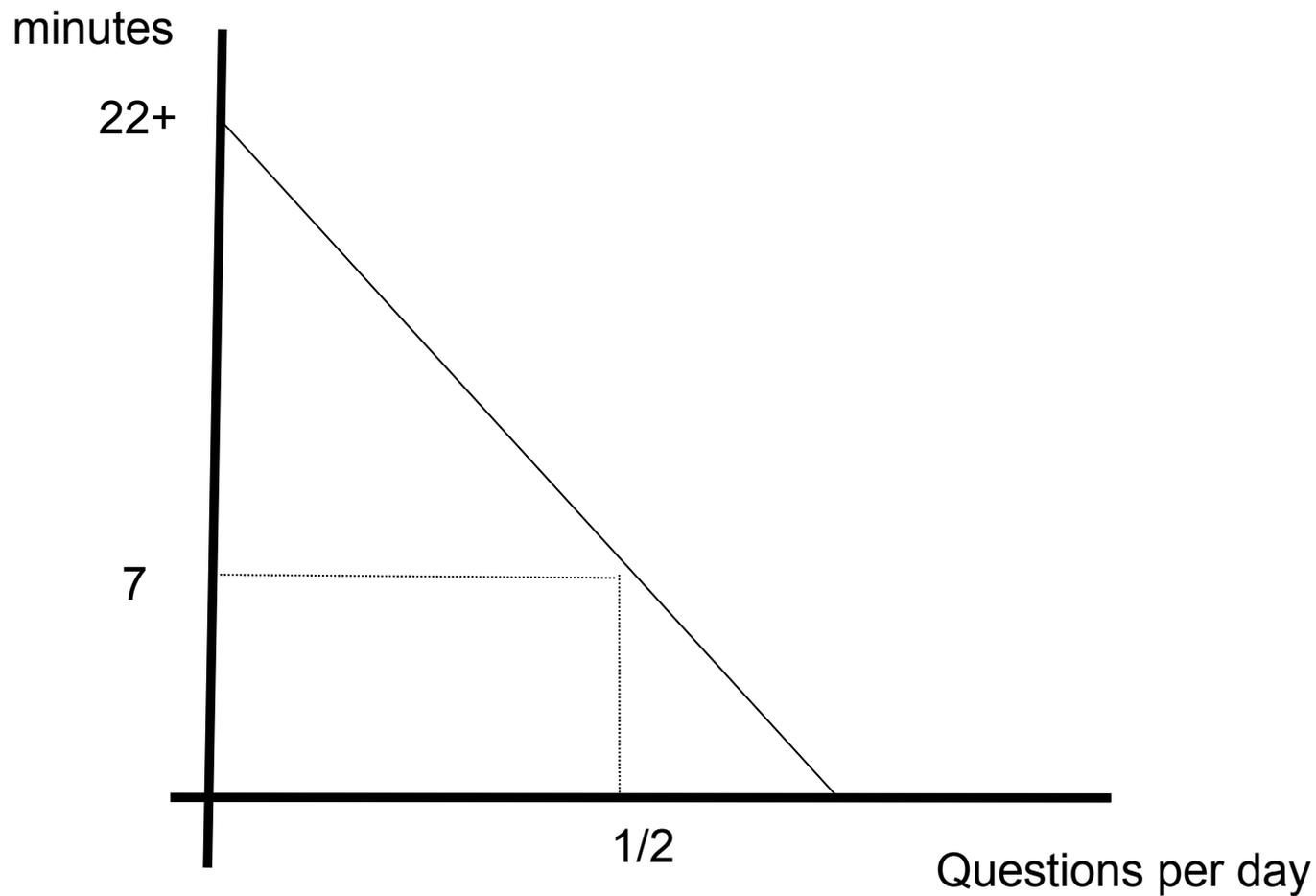
- Summary

- Time using library treatment = 22 + travel
- Time using web = 7
- Questions per day now = 1 per capita
- Answerable questions per day = $\frac{1}{2}$ per capita
- Questions per day then = close to zero

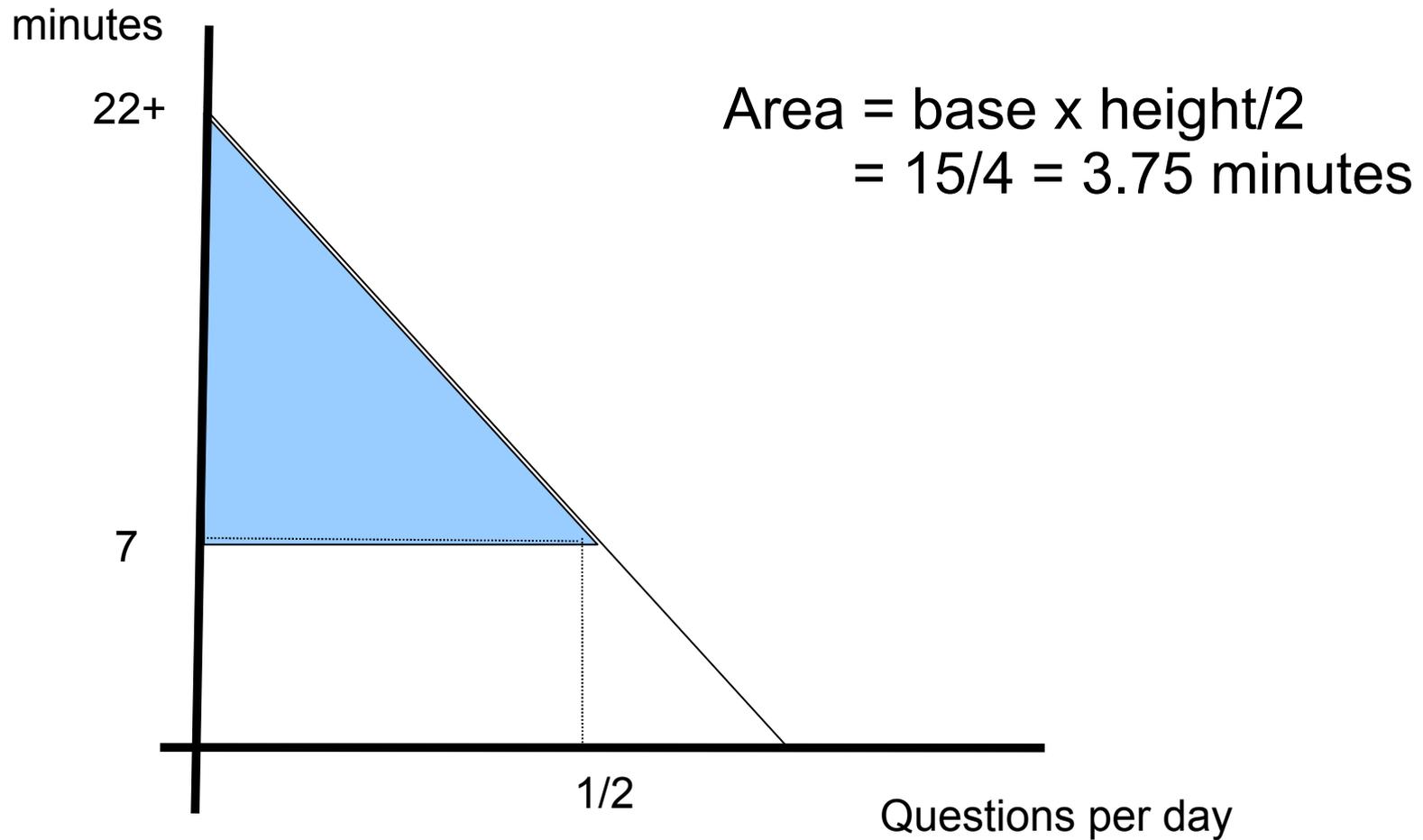
- Problem

- When getting answers was expensive we asked few questions
- Now that getting answers is cheap we ask a lot of questions

Demand curve for questions



Consumer surplus



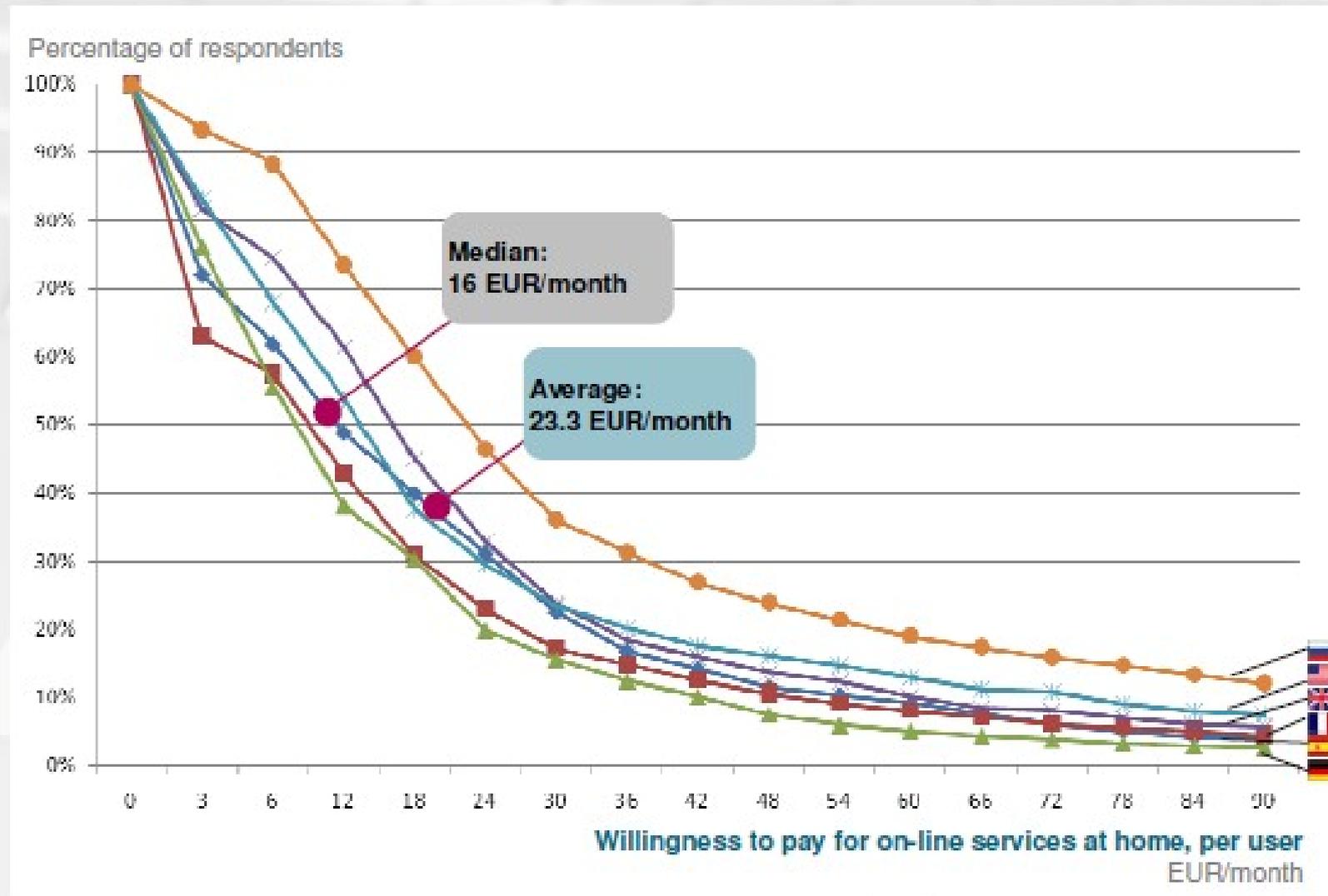
Convert to dollars

- Per person
 - Average hourly earnings = \$22
 - Save 3.75 minutes per day = \$1.37/day
 - 365 days in a year = \$500
- How many users?
 - 130M people employed
 - $130\text{M} \times 500 = \65B
 - 300M population
 - $300\text{M} \times 500 = \150B

Other work

- Litan and Varian
 - Estimated contribution of Internet to productivity in US using survey responses
- Jacques Bughin IAB/McKinsey
 - Uses “contingent valuation” techniques to estimate value at home of ad-supported applications in Europe + US: \$100 B
- Boston Consulting
 - Estimates contribution of internet industries to GDP in Europe

On-line services usage value Eur/month



Summary

- Value to advertisers + publishers ~ \$54B
- Value to users in time saved ~ \$65B
- Value of ad-supported applications in US ~ \$25B
- Leaves out
 - Cost of trips to library
 - Unanswerable searches
 - Value to non-employed
 - Value of better matched purchases
 - Entertainment value
 - Improved decisions
 - Etc, etc, etc.