

Introduction to L^AT_EX

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Overview

- What are $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$?
- What can $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ do for us?
- Document structure
- Text formatting
- Compile a $\text{L}_{\text{a}}\text{T}_{\text{e}}\text{X}$ file
- Special characters in $\text{L}_{\text{a}}\text{T}_{\text{e}}\text{X}$ file
- Font types, accents, and colors
- Paragraph formatting
- Mathematics and equations
- Tables
- Including figures
- Further reading

What are $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$?

- $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ are **typesetting** systems;
- $\text{T}_{\text{E}}\text{X}$ was designed and created by **Donald Knuth** in 1978; The goal was to “produce high-quality books using a reasonably minimal amount of effort” (if you’re willing to learn);
- $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ are de facto standards for publications in academia, and have widely accepted in math, computer science, physics, and even in social sciences;
- They are **programming** macro languages. What you type is **NOT** what you see; they require the “**compilers**” to process the source $\text{T}_{\text{E}}\text{X}$ or $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ code;
- $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ means **Leslie Lamport** $\text{T}_{\text{E}}\text{X}$; it contains a large collection of $\text{T}_{\text{E}}\text{X}$ macros and processing engines; output files in **PostScript** or **PDF**; the latest version is $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}2_{\epsilon}$;

What are \TeX and \LaTeX ?

```
\begin{equation}
\bigoint_{\partial\Omega} \mathbf{D} \cdot d\mathbf{S} =
\bigint \mkern-10mu \bigint
\mkern-10mu
\bigint_{\Omega} \rho_f dV,
\end{equation}
```

```
\begin{equation}
\bigoint_C \mathbf{E} \cdot d\mathbf{\ell}
= - \frac{d}{dt} \bigint_{\Sigma} \mathbf{B}
\cdot d\mathbf{S}. \end{equation}
```

7.3.6 Boundary Conditions

In general, the fields, \mathbf{E} , \mathbf{B} , \mathbf{D} , and \mathbf{H} will be discontinuous at a boundary between \dots

$$\oint_{\partial\Omega} \mathbf{D} \cdot d\mathbf{S} = \iiint_{\Omega} \rho_f dV, \quad (1)$$

$$\oint_C \mathbf{E} \cdot d\mathbf{\ell} = -\frac{d}{dt} \iint_{\Sigma} \mathbf{B} \cdot d\mathbf{S}. \quad (2)$$

7.3.6 Boundary Conditions

In general, the fields, \mathbf{E} , \mathbf{B} , \mathbf{D} , and \mathbf{H} will be discontinuous at a boundary between \dots

What can L^AT_EX do for us?

- Almost everything we can do on paper: book, paper, letter, report, slides, poster, and figure, etc;

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CHAPTER FIVE

A book chapter

Time Propagation of Partial Differential Equations Using the Short Iterative Lanczos Method and Finite-Element Discrete Variable Representation

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Contents

1. Foreword	96
2. Introduction	96
3. Methodology	98
3.1 Précis	98
3.2 Time Propagation Using the SIL	100
3.3 Finite Elements	102
3.4 The Essential DVR and Its Finite-Element Generalization	103

What can L^AT_EX do for us?

- Almost everything we can do on paper: book, paper, letter, report, slides, poster, and figure, etc;

PRL **103**, 213201 (2009)

PHYSICAL REVIEW LETTERS

week ending
20 NOVEMBER 2009

Complete Breakup of the Helium Atom by Proton and Antiproton Impact

Xiaoxu Guan* and Klaus Bartschat†

Department of Physics and Astronomy, Drake University, Des Moines, Iowa 50311, USA

(Received 5 June 2009; published 17 November 2009)

We present a fully *ab initio*, nonperturbative, time-dependent approach to describe single and double ionization of helium by proton and antiproton impact. The problem is discretized by a flexible finite-element discrete-variable representation on the radial grid. Good agreement with the most recent experimental data for absolute angle-integrated cross sections is obtained for projectile energies between 3 keV and 6 MeV. Also, angle-differential cross sections for two-electron ejection are predicted for a proton impact energy of 6 MeV. The time evolution of the ionization process is portrayed by displaying the electron density as a function of the projectile location.

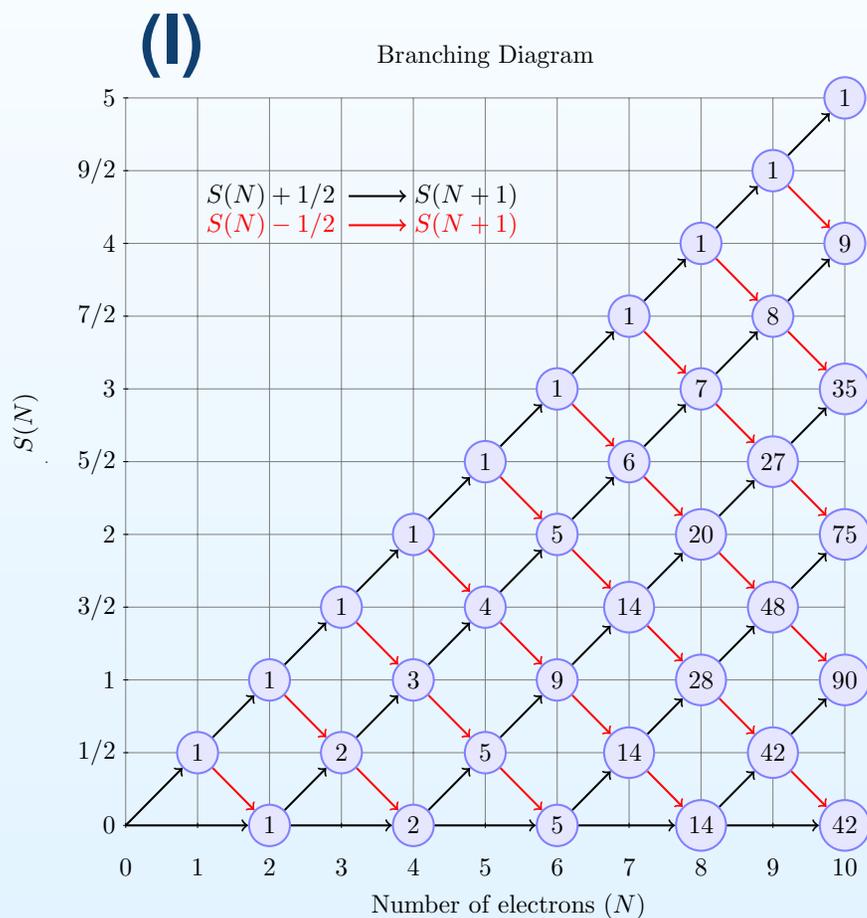
DOI: [10.1103/PhysRevLett.103.213201](https://doi.org/10.1103/PhysRevLett.103.213201)

PACS numbers: 34.50.Fa, 25.40.Ep, 25.43.+t, 36.10.-k

A journal paper

What can L^AT_EX do for us?

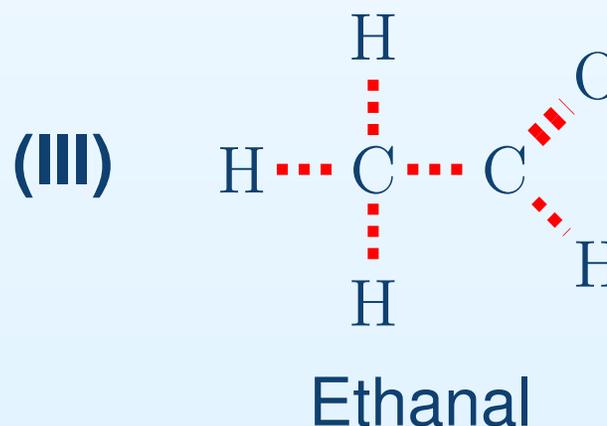
- Almost everything we can do on paper: book, paper, letter, report, slides, poster, and figure, etc;



(II)

$$(-1)^{m_{l_i} + l_j + l}$$

$$= (-1)^{l_i + l_j + l}$$



Document structure

- **Global structure:**

```
1 \documentclass[...]{...}
2 ... % preamble
3 \begin{document}
4 ...
5 \end{document}
```

- The **preamble** area is used to define new commands, load external packages, and other settings, etc; it controls the entire document;
- General form: `\documentclass[options]{class}`
- All the contexts after `\end{document}` are ignored;
- All $\text{T}_{\text{E}}\text{X}$ and $\text{L}_{\text{A}}\text{T}_{\text{E}}\text{X}$ control commands and keywords start with an `\`;

Document structure

- `class` defines what kind of document needs to be created;
- `class` needs to be one of the following `article`, `report`, `book`, `letter`, `beamer`, `proc`, `slides`, ...;
- `options` specifies the paper size, font size, orientation, number of columns, ...;
- `options` can be the combination of `10pt`, `11pt`, `12pt`, `a4paper`, `twocolumn`, `landscape`, ...;
- Examples:

```
\documentclass[a4paper,11pt,twoside]{article}
\documentclass[12pt,twocolumn,a4paper]{article}
\documentclass[varwidth, border=10pt]{standalone}
\documentclass[pdf,slideColor,colorBG,accumulate]
{prosper}
```

Document structure

- The power of $\text{L}^{\text{A}}\text{T}_{\text{E}}\text{X}$ relies on the packages;

```
\usepackage [options] {graphicx}  
\usepackage [options] {tikz}  
\usepackage [options] {xcolor}  
\usepackage [options] {amsmath}
```

- These packages allow you to include a graph, draw a figure, use color, and special AMS math fonts, etc;

```
\begin{document}  
  \title{"Hello World" from LaTeX!}  
  \author{John Cox}  
  \date{May 27, 2004}  
  \maketitle % Document Environment  
\end{document}
```

Document structure

- The other useful environments:

```
\begin{abstract}
...
\end{abstract}
```

```
\begin{center}
...
\end{center}
```

```
\begin{minipage}{6.5cm}
...
\end{minipage}
```

- Sectioning commands:

```
\section{Introduction to \rm{\LaTeX}}
...
```

```
\section{Document structure of a \rm{\LaTeX} file }
```

```
\chapter{Introduction to \rm{\LaTeX} }
```

...

```
\chapter{Document structure of a \rm{\LaTeX} file}
```

How to compile a TeX file?

- Run `latex` or `tex` on the source file to generate a `dvi` file; `DVI` stands for the device independent file format (`xdvi` to view it). Other files (`.log`, `.aux`, etc) are also generated. `DVI` can be converted to PostScript (PS), PDF, SVG formats;
- Run `dvips -o mypaper.ps mypaper.dvi` to create the PostScript (PS) file;
- Run `ps2pdf mypaper.ps` to create the PDF file;

$$\text{mypaper.tex} \xrightarrow{\text{latex}} \text{mypaper.dvi} \xrightarrow{\text{dvips}} \text{mypaper.ps}$$
$$\xrightarrow{\text{ps2pdf}} \text{mypaper.pdf}$$

- Generate the PDF directly from the tex source: `pdflatex`

$$\text{mypaper.tex} \xrightarrow{\text{pdflatex}} \text{mypaper.pdf}$$

Special characters in L^AT_EX

- There are 10 characters reserved by L^AT_EX and are only used on commands: \$ & % # ~ _ \ { }
- Except for the **new lines**, most **white spaces** in the source file are ignored, so focus on **logical** concepts;
- **Dashes**: three different lengths of dash: - (-), - - (—), - - - (—)
- **White space** after a period: in some cases, a period doesn't mean to end a sentence: **et al.**, **etc.**, and **cont.**
- **Quotation markers**: “ ” (‘ ‘ double quotes’ ’), ‘ ’ (‘ single quotes’)
- Preventing line breaks: add a glue or put it in a box. Dr. Cox (this should be avoided, `Dr.~Cox`), `Section~5`, `12~seconds`, or `\mbox{Dr.\ Cox}`.
- Emphasizing text: use `\emph{Hello, World!}` to create *Hello, World!*

Font types, accents, and colors

<i>Italic fonts</i>	<code>\textit{Italic fonts}</code>
Medium series	<code>\textmd{Medium series}</code>
Default Roman family	<code>\textrm{Default Roman family}</code>
SMALL CAPS	<code>\textsc{Small caps}</code>
Sans serif family	<code>\textsf{Sans serif family}</code>
Text in boldface	<code>\textbf{Text in boldface}</code>

ò	<code>\`{o}</code>	õ	<code>\~{o}</code>	ô	<code>\^{o}</code>	ö	<code>\{"o}</code>
ō	<code>\={o}</code>	o	<code>\b{o}</code>	ó	<code>\. {o}</code>	o	<code>\d{o}</code>
ô	<code>\r{o}</code>	ö	<code>\u{o}</code>	ö	<code>\v{o}</code>	oo	<code>\t{oo}</code>

†	<code>\dag</code>	‡	<code>\ddag</code>	©	<code>\copyright</code>	£	<code>\pounds</code>		
§	<code>\S</code>	¶	<code>\P</code>	Å	<code>\AA</code>	å	<code>\aa</code>	æ	<code>\ae</code>

#	<code>\#</code>	%	<code>\%</code>	\$	<code>\\$</code>	&	<code>\&</code>	{	<code>\{</code>	}	<code>\}</code>
---	-----------------	---	-----------------	----	------------------	---	---------------------	---	-----------------	---	-----------------

Font sizes and colors

```

Hello   {\tiny Hello}      Hello   {\scriptsize Hello}
Hello   {\footnotesize Hello}  Hello   {\small Hello}
Hello   {\normalsize Hello}   Hello   {\large Hello}
Hello   {\Large Hello}      Hello   {\LARGE Hello}
Hello   {\huge Hello}      Hello   {\Huge Hello}

```

- `\usepackage{color}` or `\usepackage{xcolor}`;

```

Hello World!      Hello \textcolor{red}{World!}
Hello World!      \textcolor{blue}{Hello} World!

```

- Define our own colors:

```

\definecolor{mycolor}{rgb}{0.122, 0.435, 0.698}
Hello World! \textcolor{mycolor}{Hello World!}
Hello World! \textcolor{green!70!black}{Hello
World!}

```

Paragraph formatting

- By default, paragraphs in \LaTeX are fully justified;
- Use the environments to control alignment:

```

\begin{flushright}... \end{flushright}
\begin{flushleft}... \end{flushleft}
\begin{center}... \end{center}

```

- Start a new line: $\backslash\backslash$ (double backslash), \backslashnewline , or
 $\backslashhfill \backslashbreak$ 1 in \simeq 72 pt
- Start a new paragraph: \backslashpar or a **blank line**; 1 mm \simeq 2.84 pt
- Horizontal space: $\backslashhspace\{1cm\}$, or \backslashhfill ex, or em
- Vertical space: $\backslashvspace\{2in\}$, or \backslashvfill
- In addition, use \backslashsmallskip , \backslashmedskip , or \backslashbigskip to control vertical space: +3pt or -1pt (\backslashsmallskip), 6pt or -2pt (\backslashmedskip), +12pt or -4pt (\backslashbigskip);

Paragraph formatting

- By default in a given section, the first paragraph does not indent; but the indentation of other paragraphs can be controlled by `\parindent`;

```
\setlength{\parindent}{0ex} % zero indent.  
\setlength{\parskip}{10pt} % space bet. para.
```

```
\noindent This is the second paragraph ...
```

- Global setting for text alignment:

```
\usepackage[document]{ragged2e}
```

- The above package also supports `\RaggedRight`, `\RaggedLeft`, `\Centering`, and `\justify`;
- Sometimes, we need to indent to the whole block of a paragraph: `{\addtolength{\leftskip}{5mm} ...}`

Math symbols and equations

- In a sentence, use either $\$ \dots \$$, or $\backslash(\dots \backslash)$, for instance,

In this work we demonstrate that $\alpha^2 + \beta^2 \gg \pi/4$ is only correct if the Euler condition $\nabla x = 0$ is satisfied.

In this work we demonstrate that $\alpha^2 + \beta^2 \gg \pi/4$ is only correct if the Euler condition $\nabla x = 0$ is satisfied.

- (automatically) Assign number to an equation:

We propose a new numerical approach to solve the time-dependent Schrödinger equation

$$i\hbar \frac{\partial \Psi(t)}{\partial t} = H(t)\Psi(t) \quad (4)$$

for a multi-electron atom in intense laser pulses.

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- In a sentence, use either `$... $`, or `\(... \)`, for instance,

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In this work we demonstrate that `\alpha^2 + \beta^2 \gg \pi/4` is only correct if the Euler condition `\bm{\nabla} x=0` is satisfied.

- (automatically) Assign number to an equation:

We propose a new numerical approach to solve the time-dependent Schrödinger equation

$$\begin{equation} i\hbar \frac{\partial}{\partial t} \Psi(t) = H(t) \Psi(t) \end{equation}$$

for a multi-electron atom in intense laser pulses.

Math symbols and equations

- Greek letters:

α \alpha	β \beta	γ \gamma	δ \delta
ϵ \epsilon	ε \varepsilon	ζ \zeta	η \eta
θ \theta	ϑ \vartheta	ι \iota	κ \kappa
λ \lambda	μ \mu	ν \nu	ξ \xi
\omicron \omicron	π \pi	ϖ \varpi	ρ \rho
ϱ \varrho	σ \sigma	ς \varsigma	τ \tau
υ \upsilon	ϕ \phi	φ \varphi	χ \chi
ψ \psi	φ \varphi	ω \omega	

Γ \Gamma	Λ \Lambda	Σ \Sigma	Ψ \Psi
Δ \Delta	Ξ \Xi	Υ \Upsilon	Ω \Omega
Θ \Theta	Π \Pi	Φ \Phi	

Math symbols and equations

- Subscripts (`_`) and superscripts (`^`):

$$a^b \quad \$a^b\$ \quad A_2^3 \quad \$A_2^{\{3\}}\$ \quad d_{11,24} \quad \$d_{\{11,24\}}\$$$

- Fractions (`\frac{}{}`): $y = \frac{a-b}{a+b}$ `\$y=\frac{a-b}{a+b}\$`

- Roots: $\sqrt{z^2+1}$ `\$\sqrt{z^2+1}\$` $\sqrt[k]{3}$ `\$\sqrt[k]{3}\$`

- Calligraphic fonts: $\mathcal{C} + \mathcal{F} > \mathcal{Q}$ `\$\mathcal{C}+\mathcal{F}>\mathcal{Q}\$`

- Integrals: $\iint F(\mu, \nu) d\mu d\nu$ `\$\iint F(\mu, \nu) d\mu d\nu\$`

- Summations: $\sum_{i=0}^n a_i$ `\$\sum_{i=0}^n a_i\$`

- Limits: $\lim_{x \rightarrow +\infty} f(x)$ `\$\lim_{x \rightarrow +\infty} f(x)\$`

\leftarrow <code>\leftarrow</code>	\longleftarrow <code>\longleftarrow</code>	\uparrow <code>\uparrow</code>
\Lleftarrow <code>\Lleftarrow</code>	\Longleftarrow <code>\Longleftarrow</code>	\Uparrow <code>\Uparrow</code>
\rightarrow <code>\rightarrow</code>	\Longrightarrow <code>\Longrightarrow</code>	\mapsto <code>\mapsto</code>
\updownarrow <code>\updownarrow</code>	\nwarrow <code>\nwarrow</code>	\nearrow <code>\nearrow</code>

Math symbols and equations

- Relation symbols:

\leq	<code>\leq</code>	\geq	<code>\geq</code>	\equiv	<code>\equiv</code>	\models	<code>\models</code>	\parallel	<code>\parallel</code>
\prec	<code>\prec</code>	\succ	<code>\succ</code>	\sim	<code>\sim</code>	\perp	<code>\perp</code>	\bowtie	<code>\bowtie</code>
\ll	<code>\ll</code>	\gg	<code>\gg</code>	\simeq	<code>\simeq</code>	\mid	<code>\mid</code>	\approx	<code>\approx</code>
\subset	<code>\subset</code>	\supset	<code>\supset</code>	\cong	<code>\cong</code>	\neq	<code>\neq</code>	\doteq	<code>\doteq</code>
\in	<code>\in</code>	\ni	<code>\ni</code>	\notin	<code>\notin</code>	\propto	<code>\propto</code>	\vdash	<code>\vdash</code>

- Other useful math symbols:

\aleph	<code>\aleph</code>	$'$	<code>\prime</code>	\forall	<code>\forall</code>	∞	<code>\infty</code>	\hbar	<code>\hbar</code>
∂	<code>\partial</code>	\exists	<code>\exists</code>	\imath	<code>\imath</code>	∇	<code>\nabla</code>	\neg	<code>\neg</code>
\jmath	<code>\jmath</code>	\surd	<code>\surd</code>	\flat	<code>\flat</code>	\triangle	<code>\triangle</code>	ℓ	<code>\ell</code>
\wp	<code>\wp</code>	\top	<code>\top</code>	\natural	<code>\natural</code>	\Re	<code>\Re</code>	\Im	<code>\Im</code>
\bot	<code>\bot</code>	\sharp	<code>\sharp</code>	\parallel	<code>\parallel</code>	\angle	<code>\angle</code>		

Math symbols and equations

• Binary symbols:

\pm	\mp	\cap	\diamond	\oplus
\times	\uplus	\ominus	\div	\sqcap
\sqcup	\otimes	$*$	\oslash	\star
\vee	\odot	\circ	\wedge	\dagger
\bullet	\setminus	\ddagger	\cdot	\wr

• Predefined math functions:

\arccos	\arcsin	\arctan	\arg
\cosh	\cot	\coth	\csc
\det	\dim	\exp	\lg
\inf	\ln	\log	\max
\Pr	\sec	\sin	\tan

The array environment for math equations

- How shall we represent a **matrix** or a **multiline** equation?

$$\begin{pmatrix} a + b & b & c - d \\ \mu & 0 & a - b \\ a^2 & 1 & \mu\nu \end{pmatrix} \quad (6)$$

```
\begin{equation}
\left(
\begin{array}{ccc}
a+b & b & c-d \\
\mu & 0 & a-b \\
a^2 & 1 & \mu\nu
\end{array}
\right)
\end{equation}
```

$$\begin{aligned} 3x + 5y &= 10 \\ -2x - y &= 4x \end{aligned}$$

```
\begin{eqnarray*}
3x + 5y = 10 \\
-2x - y = 4x
\end{eqnarray*}
```

- Use the environment `eqnarray` and `eqnarray*`;

One above another & accent in math mode

- Use `\overline{ }^ { }` , `\underbrace{ }_ { }`, `\overbrace ^ { }`;

$$\overline{xy}^k$$

The conclusion
is $A \neq B$.

the term 1

$$\overbrace{(a+b)(a-b)}$$

$$\$\overline{xy}^k\$$$

The `\underline{\tt`
conclusion } is
`\underline{\$A\neq B\$}`.

$$\$\overbrace{(a+b)(a-b)}^{\text{the\; term\; 1}}\$$$

- Accents in math mode:

$$\hat{z} \quad \$\hat{z}\$$$

$$\check{z} \quad \$\check{z}\$$$

$$\breve{z} \quad \$\breve{z}\$$$

$$\acute{z} \quad \$\acute{z}\$$$

$$\dot{z} \quad \$\dot{z}\$$$

$$\tilde{z} \quad \$\tilde{z}\$$$

$$\bar{z} \quad \$\bar{z}\$$$

$$\ddot{z} \quad \$\ddot{z}\$$$

$$\vec{z} \quad \$\vec{z}\$$$

$$\underline{z} \quad \$\underline{z}\$$$

$$\overline{z} \quad \$\overline{z}\$$$

Fine-tuned spacing & fonts in math mode

- \LaTeX and \TeX provide elaborate supports for spacing in math mode: let's consider **horizontal** space;

	<code>\mid\!\mid</code>	negative thin space
	<code>\mid\:\mid</code>	medium space
	<code>\mid\,\mid</code>	thin space
	<code>\mid\;\mid</code>	thick space
	<code>\mid\ \mid</code>	interword space

$\Sigma + \nabla \Phi$	<code>\mathit{\Sigma+\nabla\Phi}</code>
$\Sigma + \nabla \Phi$	<code>\mathrm{\Sigma+\nabla\Phi}</code>
$\Sigma + \nabla \Phi$	<code>\mathbf{\Sigma+\nabla\Phi}</code>
$\Sigma + \nabla \Phi$	<code>\mathtt{\Sigma+\nabla\Phi}</code>
<i>WORLD</i>	<code>\mathcal{WORLD}</code>

Tables

- Use the `tabular` environment:

```
\begin{tabular}[position]{column alignments}
...
\end{tabular}
```

- `[position]` is optional (**vertical** position): `[t]` (top), `[c]` (center, this is default), `[b]` (bottom);
- `{column alignments}`: `l` (left-justified), `c` (center justified), and `r` (right-justified); for instance, `{ lcr }`
- Row and column controls:
 - `&` % separate columns,
 - `\\` % separate rows,
 - `\hline` % draw a horizontal line,
 - `\cline{n-m}` % a horizontal line from column *n* to *m*.

Tables

- Use the `tabular` environment:

a^2	$a - b$	$\sqrt{2}$
1	$-t$	3
μ/ν	0	$f(x)$

```
\begin{tabular}{ lrc }
\hline \hline
$a^2$ & $a-b$ & $\sqrt{2}$ \\
$1$ & $-t$ & $3$ \\
$\mu/\nu$ & $0$ & $f(x)$ \\
\hline \hline
\end{tabular}
```

a^2	$a - b$	$\sqrt{2}$
1	$-t$	3
μ/ν	0	$f(x)$

```
\begin{tabular}{ ||l|r|c|| }
\hline \hline
$a^2$ & $a-b$ & $\sqrt{2}$ \\
$1$ & $-t$ & $3$ \\
$\mu/\nu$ & $0$ & $f(x)$ \\
\hline \hline
\end{tabular}
```

Tables

- Use the `tabular` environment:

0x7C0	hex
115	octal
0.0001100	binary
2016.629	decimal

```

\begin{tabular}{ lr }
\hline \hline
${\rm 0x7C0}$ & \tt hex \\
$115$ & \tt octal \\
\cline{2-2}
$0.0001100$ & \tt binary \\
\hline
$2016.629$ & \tt decimal \\
\hline \hline
\end{tabular}

```

- Here `\cline{2-2}` draws a **shorter** line from column 2 to column 2 underneath the second row;
- Note `&` behaves like a “delimiter” to indicate the **end** of cell;
- What happens to the **last cell**?

Tables

- Use the `tabular` environment:
- `\multicolumn{n}{alignment}{item}`

Numbers		Descriptions	
0x7C0	0x11A2B	hex	reset on 01/12/2014
115	1024	octal	reset on 03/10/2015
0.1100		binary	disabled by John
2016.629	1/10	decimal	reset on 06/04/1990

- Here `n` is the number of columns to be spanned and `alignment` is one of `l`, `r`, `c`, while `item` is the content;
- Add more empty cells (`&`), if you need more spaces;
- In the above table, `lrccl` is used in `\begin{tabular}`;

Tables

- Use the `tabular` environment:
- How can we make data align on the **decimal point**?
- Use `@{...}` **construct** as the column separator;

users@gmail.com	2.14159
balice@example.edu	10.12
jobco@power.com	987.654

- How many **columns** do we have here?
- We use `\begin{tabular}{ r@{@}l r@{.}l };`
- This construct removes the spaces between columns and add the symbol we specified without adding extra spaces;
- Or you might try the package `siunitx`;

Including figures

- Load the package `graphicx`: `\usepackage{graphicx}`
- Use the `\begin{figure} ... \end{figure}` environment



Figure 1: LSU Tiger vs. \LaTeX Lion

- Note `latex` only supports figures in **PS** and **EPS** formats, and `pdflatex` supports **PDF**, **PNG**, or **JPG** figures;

Including figures

- Load the package `graphicx`: `\usepackage{graphicx}`
- Use the `\begin{figure} ... \end{figure}` environment

```
\begin{figure}[!htb]
\centering
\includegraphics[width=0.4\textwidth]{Lsu_logo-6.ps}
\hspace*{9mm}
\includegraphics[width=0.4\textwidth]{ctanlion.eps}
\caption{LSU Tiger vs.~{\rm \LaTeX\ }Lion}
\end{figure}
```

- Use `\caption{...}` for the caption;
- Position control: `[!htb]`: `h` means put it here, `t` top, `b` bottom, while `!` overrides the default setting. However, nothing can be guaranteed, as all **figures** and **tables** are **floating** objects;

Including figures

- Load the package `graphicx`: `\usepackage{graphicx}`
- Use the `\begin{figure} ... \end{figure}` environment
- Sometimes, creating a side caption will be a necessity:

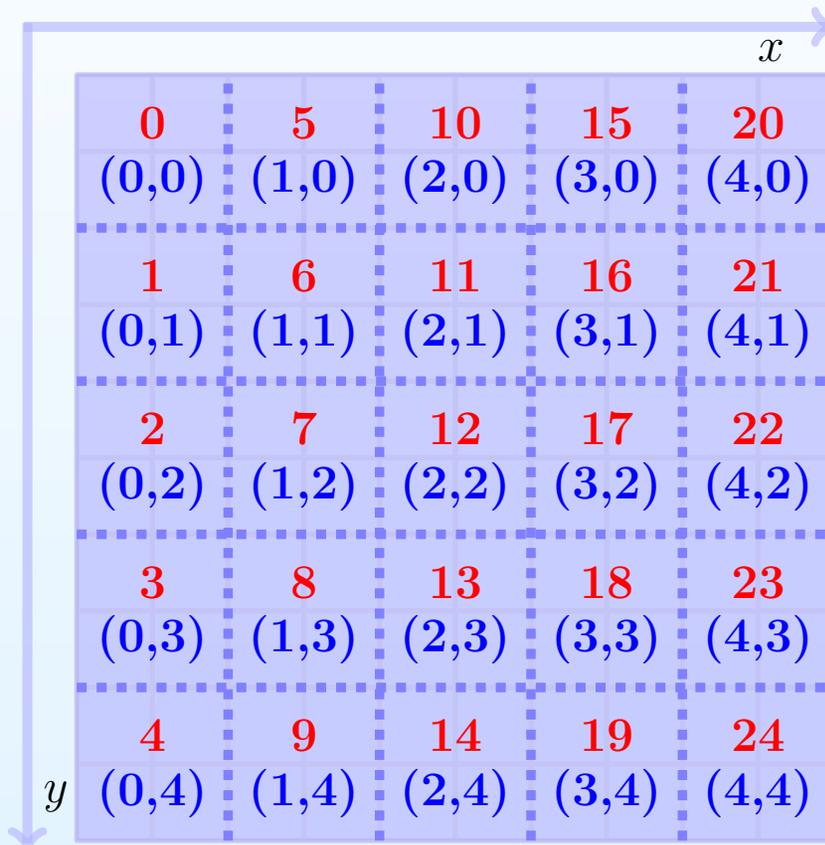


Fig. 2: MPI rank IDs in 2D domain decomposition. Each MPI task is assigned a unique Cartesian coordinate (x, y) starting from 0. This makes possible for further split of the entire communicator in a row- or column-way according to either x or y coordinate.

- The above figure was created by using `minipage` env;

Including figures

- Load the package `graphicx`: `\usepackage{graphicx}`
- Use the `\begin{figure} ... \end{figure}` environment
- Sometimes, creating a side caption would be a necessary:
- The above figure was created by using `minipage` env;
- A better way to do it is to use the package `sidecap`:

```
...  
\usepackage{sidecap}  
...  
\begin{SCfigure}  
\centering  
\caption{... caption here ...}  
\includegraphics [width=0.3\textwidth] {mpi-matvec-8.ps}  
\end{SCfigure}
```

- Note the `\textwidth` parameter;

Including figures

- More options on `\includegraphics`:
- General syntax:

```
\includegraphics[attr_1=val_1,attr_n=val_n]{fname}
```

- Supports multiple attributes: `width=xy`, `height=xy`, `angle=xy` (in degrees), `scale=x` (this is for scale factor), `clip=true`, `bb=llx lly urx ury` (set up bounding box), ...



More words on spaces and boxes

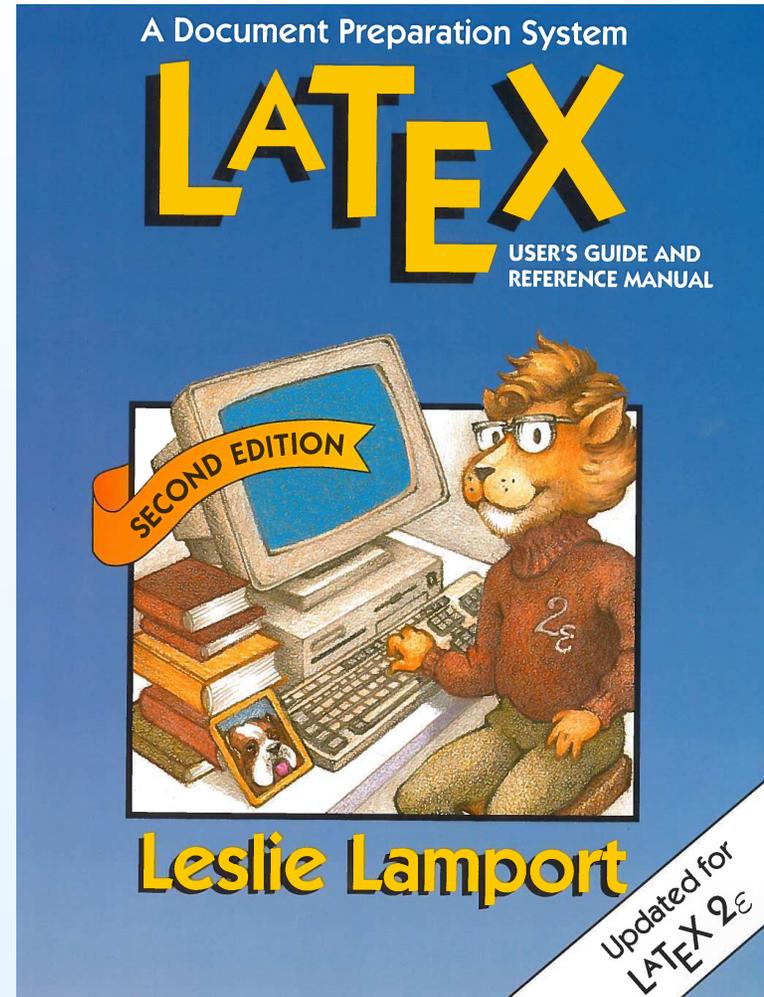
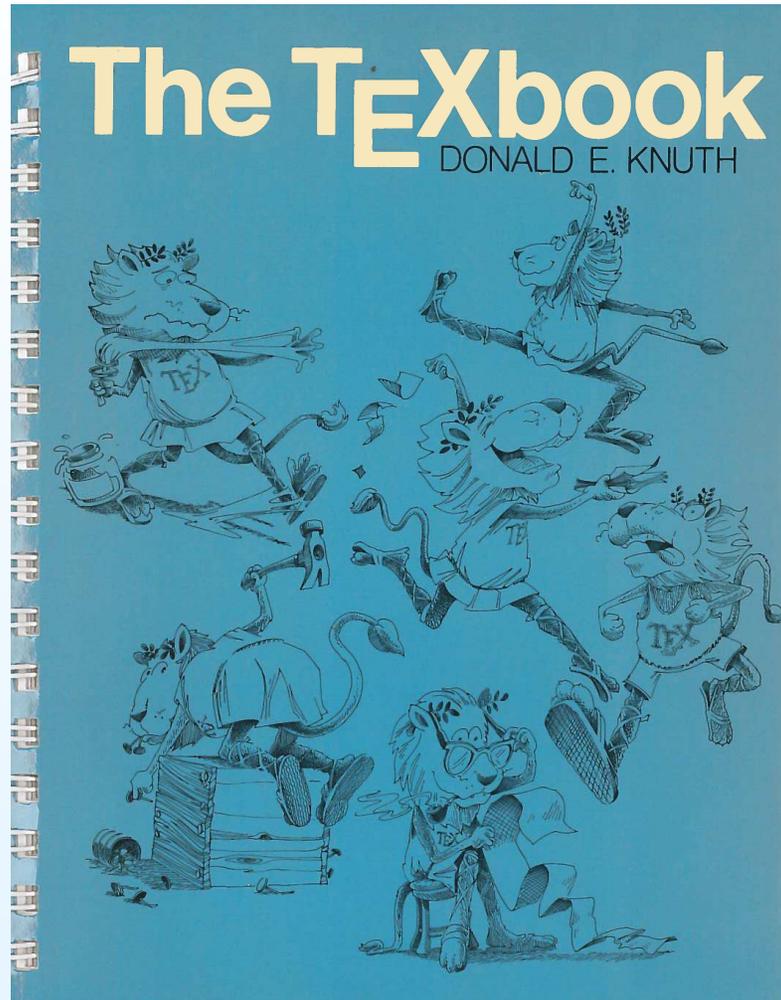
- The horizontal space can be controlled with `\hspace{width}`, while the `\vspace{height}` controls the vertical space;
- A `box` is a whole chunk of space that $\text{T}_{\text{E}}\text{X}$ will never split;
- `\mbox{text}` controls a horizontal box. The text in `\mbox{}` never be split across lines or pages;
- `\makebox[...][1]{...}` is useful: `\makebox[3cm]{liberty}`

Free software is a matter of
liberty, not price.

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- `\framebox[] []{...}` is the same as `\makebox[] []{...}`, but adds a frame;

Further reading



Questions?

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