

SYNC INT USB MIDI CLK

Fine Tempo Metronome On/Off

120

TEMPO / VALUE RATE / FINE TAP / METRO

CURRENT TRACK CURRENT TRACK

SWING RANDOMNESS PROBABILITY

1/4 1/8 1/16 1/32

SLOWER ROLLER / LOOPER FASTER

TRNS LNK PRST LNK

Extend Seq. CHAN LST STEP

SHIFT

Restart

1

PROJECT CONTROL MODE

5

SEQUENCER 1

12

SEQUENCER 2

3

DRUM

CC MCU/H

KNOB

SAVE

PITCH VELO GATE

KNOB

MUTE

PITCH VELO GATE

KNOB

MUTE

SHIFT VELO GATE

KNOB

MUTE

Set 1 Set 2

1 2 3 4 5 6 7 8

Offset value Set value

9 10 11 12 13 14 15 16

Set 3 Set 4

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16

Clear Ptn Clear Steps Roller/Looper Wait to Load Pattern Global Tempo Polyrhythm On/Off

C# Chromatic D# Major Minor F# Dorian G# Mixolydian A# Harm Minor OCT- Blues OCT+ User

C Forward D Reverse E Alternate F Triplet G 1/4 A 1/8 B 1/16 C 1/32

—How to use

BeatStep Pro provides two Melodic Sequencer  a Drum Sequencer  and a Controller Mode. 

Some of the key combinations are only available in specific modes. Here is a list of all those combinations.

—All modes

- SHIFT + Rate = Fine tempo
- SHIFT + Tap = Metronome on/off
- SHIFT + Chan + Step = Input MIDI Channel for current track
- SHIFT + Play = Restart all Sequences
- Project + Step = Change project
- Save + Project + Step = Save current project on selected step
- Stop x3 = Send All notes off message

—Sequencer 1, Sequencer 2 or Drum

- SHIFT + [>>] = Extend sequence
- SHIFT + Knob 1 = Offset value for all active steps
- SHIFT + Knob 2 = Set value for all active steps
- SHIFT + Step 1 = Clear entire pattern
- SHIFT + Step 2 = Clear steps
- Seq1/Seq2/Drum + Step = Select pattern
- SHIFT + Seq1/Seq2/Drum + Steps = Create chain of patterns
- Step + Step = Tie notes between two steps
- Save + Step = Save current sequence on selected step
- Last Step + Step = Set sequence length
- [<<] + [>>] = Follow playing cursor

—Sequencer 1 or Sequencer 2

- SHIFT + Pads = Set scale, playing direction and resolution
- Step + Pads = Set note and velocity of the played pad
- Pad + Step = Set note/velocity of the played pad on selected step
- Pads [Oct +] + [Oct -] = Reset octave transposition
- Seq1/Seq2 + Pad = Transpose sequence

—Drum

- SHIFT + Pads = Set playing direction and resolution
- Drum + Pad = Select instrument without triggering
- Drum + Mute + Pad = Mute individual drum tracks
- SHIFT + Step 16 = Drum polyrhythm on/off

—Controller

- SHIFT + Step 9 = Switch between Roller and Looper
- SHIFT + Step 14 = Wait to load pattern
- SHIFT + Step 15 = Global Tempo
- Save + Step = Save current patterns and chains on selected step (Scene mode active)
- Step = Load current scene (Scene mode active)