



**JAMBORETTE
IN MOTION**

GEAR UP FOR ADVENTURE

2019

**TECHNICAL
MANUAL**

FOR PARTICIPANTS

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Author: The awesome staff teams
of the Jamborette

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Technical manual for participants
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INTRODUCTION

On behalf of about 500 volunteers it is my pleasure to welcome you at the 13th Haarlem Jamboreette. We look forward to ten fun-filled days.

The volunteer staff members are both young enthusiastic first timers and old(er) Jamboreette veterans. Recent experiences as participants combined with the knowledge of numerous previous editions as staff members, ensure that there is a typical authentic Jamboreette atmosphere.

Thousands of scouts and guides will attend the camp. To ensure you have a safe and enjoyable experience, we have created this participants handbook, in which you will find general information and the camp rules. If any questions arise during the camp, please contact your sub camp staff. You probably will see me walking around the camp one day. Please feel free to share your Jamboreette stories.

Enjoy the camp!

Erik Ruissen,
Camp Leader Haarlem Jamboreette 2019



THEME

JAMBORETTE IN MOTION GEAR UP FOR ADVENTURE!

Mysterious figures have arrived at the Jamboreette campsite. They come from faraway places and times long gone... or yet to come. Who can tell...? One thing is for sure; they need to be on their way to save their homelands. They also carry precious cargo. Something to do with an unknown kind of energy, or so we have been told. Who knows, we might even learn a thing or two about that.

Meanwhile, these 'time travellers' seem to have settled in nicely, each at one of four areas at our campsite. There is a lot of movement in those areas. You should really check them out! They are:

- **GREEN RECYCLING YARD**
- **RUSTY RAILROAD**
- **YELLOST IN TIME**
- **ORANGE AVIATION FIELD**

You will definitely see the time travellers walking around, or cycling, or driving... or even flying! Maybe you can get to know them before they leave.

Oh, there is also the **BLUE SALOON**, but you are not allowed to enter that area. Trust us, it's for your own safety!! Strange things have been happening there lately...



Legend

- Main entrance
- Emergency exit
- Security
- Closed road
- Toilets
- Showers
- First Aid
- Parking

- Hikes**
- H1 The Escape Hike
 - H2 The City Hike
 - H3 The Punisher Hike
- Aqua**
- A1 Sailing
 - A2 Snapping
 - A3 Canoeing
 - A4 DIY Rafts
 - A5 Beurvaart
 - A6 Beach Games

- Sports**
- S1 It's A Ticking Time Bomb
 - S2 Keep On Rollin'
 - S3 Team Up
 - S4 Challenge Yourself
- Jambo Tours**
- JT1 Utrecht Railway Museum
 - JT2 National Military Museum (Soest)
 - JT3 Steam Machine Museum
 - JT4 Walibi

- Activities**
- Arts, Crafts & Technology**
- ACT1 Tech
 - ACT2 Crafts
 - ACT3 Art
- Trail**
- T1 Under Pressure
 - T2 High Gear Island
 - T3 Mad Max Motion Race
 - T4 Post-Apocalyptic

- To the trains
- Long stay
- A1
- A2
- A3
- A4
- A5
- A6
- J1
- J2
- J3
- J4
- H1
- H2
- H3

HAARLEM
Jamborette
 SPAARWOUDE 28 JULY - 6 AUGUST 2019

BOULEVARD

The Mokkie

From early morning until late at night, Mokkie will be the place to be to meet new and old friends and get a snack and a drink. Check out our programme in the Jambo Journal or follow the latest news on our social media pages. From our outdoor seating area, you will be able to watch many of the Jamborette activities.



Mokkie parties

Every night there is a party at the Mokkie, with a different theme each night. You won't be able to control your feet! Maybe we will celebrate your birthday during one of these fun nights? And of course there will be a big disco night located on the Jambo Boulevard. Get your party outfit ready and hit the floor!

Every participant will receive a cup in their welcome package. At the Mokkie tea, coffee and soda will only be served in the Jambo cup. For hygiene reasons your cup will be swapped for a clean one. When you lose your cup, you can buy a new one in the Shop. Because the cups are swapped, you cannot damage them. Writing your name on it does not serve any purpose.

Jumbuck's Coffee and Tea bar

Are you a coffee or tea addict and really want a good brew during the camp? Please visit our cosy Coffee and Tea bar. Our bar will serve a good cup of coffee, latte, cappuccino or espresso, americano. For the tea lovers we will serve a number of herbal and black teas. Please visit us and enjoy a good cup.

Steamelicious

Right next to Mokkie you will also find the Toko (tuck-shop). This is a small shop

where you can get soft drinks, ice cream, cookies, crisps and sweets.

Steam Oil

The snack stand Steamoil will be next to Mokkie on the right. They sell tasty fries, frikandellen (minced-meat hot dogs), kaassouffles (deep fried cheese), croquettes, burgers, and much more, and you can pay with Jambos! And who knows... maybe your fries will be fried by the chief camp leader himself, because at Steamoil, you never know who might be behind the counter.

Jambo Bank

During the Haarlem Jamborette, we will have our own currency: the Jambo. The main task of the Jambo Bank is changing Euros into Jambos. You can pay with these Jambos everywhere on the campsite during the camp. The only place where you can also pay with Euros and your debit card as well as with Jambos is the Jambo Shop and one Jambo is worth €0.75. You buy Jambos in baskets of 10 Jambos, so you pay €7,50 each. At the Jambo Bank you can also pay with a debit card or a credit card (VISA/Master/AMEX). Unfortunately, you won't be able to change your excess Jambos back to Euros at the end of the Jamborette and we do not offer money exchange services for every currency. However, it will be possible to purchase Jambos with GBP and US\$. The rate will be published in the Jambo Bank.



Jambo Shop

At the Jambo Shop, you will be able to get almost anything you need at the Haarlem Jamborette: tents, sleeping bags, toothbrushes, souvenirs and much more. Forgot your toiletries bag? Just get some new toiletries at the shop! Of course we will also have



souvenirs with the Jamborette logo, Dutch products like clogs, flower bulbs, fresh cheese and liquorice. You can also buy sweaters and T-shirts with the original 2019 logo. In addition to this the shop has torches, batteries, toiletries and stamps/postcards. The shop accepts Euros as well as Jambos, our own currency. Paying by debit card is also possible.

A visit to the Netherlands is not complete without a group picture in traditional Dutch costumes. Get your pictures taken at the Jambo Shop!

Gas

In most cases the shop can help you out with your gas requirements. We sell different types of connectors, hoses, clamps and gas bottles. If you want to make sure there's gas for you on arrival, please order your supplies in advance on your group registration form, which can be found on the Haarlem Jamborette website.

Jambo Office

Here you will find the back office team of the Jamborette. This team deals with all financials, but also correct registration and transportation needs of participants. If you need to settle financials/making payments, or having questions about additional transportation needs, this is the place to be.

Media

Team Media is always online to make fun videos, beautiful pictures and give you the hottest updates through Instagram, YouTube and Facebook. A team of vloggers show you around the campsite and report every juicy detail. We are also recording big events such as the big disco and opening



and closing ceremony. And don't forget the Mokkie parties and fun stuff at the sub camp sites! On the Jambo Boulevard you will find two large screens which keep you updated on the latest weather report, rollercoaster GoPro shots and much more.

Team Media is also working offline: the Jambo Journal will be published eight times and contains lots of pictures and background stories about the camp and its festivities. A great newspaper to read, even years from now to look back on the best summer camp you ever had.

Jambo Social, Jambo Video and the editorial staff of the Jambo Journal are located in the Media tent at the Jambo Boulevard.

FACILITIES

Food Supply

Team Food Supply takes care of all your nutritional needs at the Haarlem Jamborette. During the camp we take care of your food and drink requirements. Every day, we provide you with crates and coolers containing everything you need for breakfast, lunch and dinner. You will also be supplied with fruit, juice and snacks. There's even a recipe included with your dinner ingredients, so you won't have to worry about that. We try to cater for the different preferences of participants as much as possible by offering a variety in menus.



At the start of the camp you'll be provided with a box with all the basic needs for a great camp, like garbage bags, dishwashing liquid and matches. But also things such as olive oil, vinegar and seasoning will be supplied.

Diets

We take in account the following common dietary requirements:

- No pork
- No veal
- Vegetarian
- Lactose intolerance
- Intolerance for gluten
- Intolerance for nuts
- Diabetes

Other diets may be possible too, but only when there's a strictly medical reason. Within Food Supply, we have a dedicated diet team that can help you with your requirements. Please note that we can only take the best care for your diet if you let us know your dietary needs in advance by filling in the details in your online registration.

Hygiene and food safety are our top priority, as well as your satisfaction of course! If you have any questions, remarks etc. during the camp, please contact your sub camp staff.

Charging

At the Electronics tent
Charge your phone, laptop or tablet in a locker in the Electronics tent (Electronics is part of the program activities Arts, Crafts & Technology). They will put the mobile device in a special locker, in which it is charged. Every locker has a European 230-volt socket. You will have to bring your own charger with adapter! In exchange for one Jambo, your phone, laptop, tablet, rechargeable batteries or camera will be fully charged. For more information, visit Electronics during program hours.

In your subcamp tent

At each subcamp there are switchboards, where you can charge your mobile devices for free. These panels are unattended, so plug in your charger (European 230-

volt socket), have a chat with the other "chargers" and keep an eye on your own device.

HYGIENE

Garbage

To help the environment we recycle glass, paper, cardboard and plastic. Please deposit these in the assigned containers. Keep your other garbage in closed garbage bags. Bring these to the assigned garbage disposal points regularly. Do not leave garbage, decorations, leftovers and old camping material behind at your campsite, but bring them to the designated places or even better, take them home.

Waste water

Dispose of waste water in the cisterns near the toilets. Please do not dispose your waste water in the toilets or washbasins to avoid clogging the pipes. Do not throw waste water into the bushes or ditches as this may attract vermin and it is not good for the environment.

Toilets

Use the toilet facilities provided and do not abuse the local bushes. There are toilet facilities at each sub camp, the Jambo Boulevard, near the showers and on the sports activity field. There are toilets for the disabled available behind the tent of First Aid. All toilets and showers are cleaned twice daily (once by



team Service and once by one of your sub camp groups). This does not mean you can make a mess of things; others would also like to be able to use a clean toilet too. Your own group may be carrying their own toilet. These can only be emptied at the specific disposal points.

Showers

The showers are located near the main entrance of the campsite. The use of the showers is free but not eternal. We anticipate that each participant will take a short shower once each day. Please wear the minimum clothing decency requires (shorts and a shirt for instance), for this will cut back waiting lines. In the shower facility there are separated areas for men and women.

Washing area

These tent-covered areas are located at each sub camp and are meant for washing your body. These washing areas are not for washing up your dishes, clothes or anything like that. The washing areas are covered and are separated into male and female areas.

Water taps

Drinking and cooking water is available at the assigned water points using jerrycans or other water containers. Please do not wash your hands or brush your teeth or clean dishes at the water points.

Hygiene around the kitchen

To prevent people from getting sick during the Haarlem Jamborette, it is necessary that everybody applies the rules and regulations of good hygiene:

- Wash your hands before cooking
- Wash your hands before you eat
- Throw away touched perishable foods
- Return left over, unopened goods to the sub camp tent

- Make sure that all foods are properly (re)sealed and placed in a cooled area (coolbox/cooler). The coolers and cooling elements will be changed and replaced every day
- Store your cool box in the shade
- Clean your dishes right after dinner
- Keep your cooking area and the cool box clean, this includes the floor/ground
- Raw meat must never touch other foods. Use separate cooking utensils for the meat
- Make sure you bring good quality pots and pans

Supporting teams

You will definitely meet some of the people from some of the teams mentioned above. But there are a lot of other people you might not even see. They work behind the scenes to make your stay as comfortable and pleasurable as possible.



Team Infrastructure & Equipment

provides tents, toilets and showers and all the materials for the other teams. These people also take care of power cables, telephone lines, Internet and other logistics. At the Jambo Kids Club the children of our volunteers are being looked after. The Service team builds all the facilities, cleans them every day and disposes of our garbage. The Camp staff coordinates all team efforts, Finance is responsible for cash flows and The Staff restaurant – last but not least – cooks for the volunteers.

SUBCAMPS

RUSTY RAILROOD

Explore the earth and arrive in style. You either ride a horse or arrive by train. When you enter the Rusty RailRood area you might feel like you have walked into a Western movie. An American windmill, a saloon, and a sheriff looking after the town and its people. In the centre of the town you find the railway station. Over the years the steam train has been maintained and looked after by our engineer and conductor. The dedication of the people of this town have made steam bigger than just the train itself. Steam moves us all!

The sheriff is harsh, but fair, the baron makes sure your days will be well spent. Our saloon owner always gives you a warm welcome, while our RailRood guard is looking after your well-being. Do you have a question or in need of Information, our station guide at your service. Be sure to follow our Facebook page. Our own station announcer keeps everyone updated on the latest RailRood news! One last person we need to tell you about is our mayor. Be polite to her and never be late, cause our train always leaves on schedule.

By now you might wonder, 'is there something wrong with the spelling of this towns name?', should it in fact be 'road' instead of 'rood'? Well, now we have to share a secret with you. If you look closely underneath all the metal shades of copper and brass, you'll discover a layer of red paint. Red is our colour and since we are based in the Netherlands, we adopted its Dutch translation into our name. Rusty RailRood, but pronounced as Railroad.



All aboard!

Your RailRood crew: Ronald, Femke, Jurrit, Marinke, Fleur, Frits, Carolien, Arjan and Petra.

Insta /hjsubcampred
Fb /HJSubcampRed
#hjsubcampred

ORANGE AVIATION FIELD

Ladies and gentleman, welcome to subcamp Orange Aviation Field at the 13th Haarlem Jamborette!

Our landing strip leads you to our main area and meeting point. You can set up camp in our "aero" themed streets. It would be nice to decorate your campsite in theme: think airplane wrecks, propeller's, zeppelins, pilots, everything steampunk style.

We would really like it if you dress up in orange during the opening and closing ceremonies. So take an orange hat or something else you can wear and make sure that everyone knows you're part of sub camp Orange Aviation Field. The Orange Aviation Field subcamp staff is led by Captain Ivo Lemmens and his crew. If you want to find out more about them, please check our social media pages.

Ready? Take Off!
Ivo, Martien, Ester, Koen, Kenny, Steven, Martijn & Susanne

Insta /hjsubcamporange
Fb /HJsubcamporange
#hjsubcamporange



GREEN RECYCLING YARD



We are Green for a reason! We care about our planet. We care about climate change. We recycle in our own lovely yard wherever we are. This summer we 'Greenies' live in the Green environment of Spaarnwoude. If you care too and you want to have a good time as well: Then you've come to the right place in Green Recycling Yard. Pitch your tents along Recycling Road and have a great camp.

So we are a scrap and salvage yard. Some might even say an industrial junk yard. But our focus is on sustainability and recycling. Sometimes we might even smell some steam and kerosine, because nearby are the friendly areas Rusty Railroad, Orange Aviation Field and Yellost in Time.

We Greenies are certainly not lost in time. Time is only one thing we don't have when it comes to our planet! Reduce, Reuse, and Recycle. We are creative and build beautiful things with our waste materials. From car parts to milk cartons. From curtains to plastic bags. Meanwhile we love sports, having fun, singing and dancing.

Meet us every morning at the Salvage Square. A small delegation per group will meet each night at the Recycling headquarters. #GoGreen!

Lana (team leader), Richard, Lonneke, Jeroen, Wendy, Bas, Dick, Angelique, Niels en Erben.

Aka: The Green Team
Insta /hsubcampgreen
Fb /HJSubcampGreen
#hsubcampgreen

YELLOST IN TIME



This region has always been inhabited by like-minded people who welcome everyone with open mind. This place had a lot of different names before. All related to moments in the past, or rather moments in time. But since we, Yellowlanders, became time travellers there is no past or future. You can go on a stroll around in the '80's, do some shopping in the middle ages and have a nice nap in Mesozoicum – but watch out for passing dinosaurs. But some things have never changed. It's always been a place for 'fellows': friends, from anywhere in the world or any time.

Yellost in time is a region in our world where you can enjoy games and challenges, but that also offers the peace and quiet to develop yourself. In an ocean full of cultures and colours, Yellost in time strengthens feeling of togetherness. The joys and sorrows of life are shared here, and our neighbours aren't forgotten either. After all, they are our friends, with their own culture and background.

Subcamp Yellost in time welcomes you to the Haarlem Jamborette 2019. Join us on our walk through our gate of chime to a great camp, and greet everyone with an enthusiastic 'Yellow'!

There will be always a time in which you can find at least one of us at the Yellow sub camp tent.

Bob, Jan Bram, Menno, Irene, Janneke, Ad, Margot, Stefan, Bastienne and Matthew.

Insta /hsubcampyellow
Fb /hsubcampyellow
#hsubcampyellow

PROGRAMME

ACTIVITIES

During the Haarlem Jamborette you will take part in six different types of activities: Aqua, Hikes, Jambo Tours, Sports, Trail and Arts, Crafts & Technology. Within each type of activity your subcamp splits up in two groups, subcamp group A or subcamp group B. With your subcamp group you can choose between 3 or 4 clusters with a variety of activities. In this chapter you will find information about what activities to expect within each cluster or programme.

An example for a Trail day with your subcamp group: within Trail there are 4 clusters of activities. Your subcamp group will receive a maximum of three tickets for the morning and three tickets for the afternoon. The tickets are required to participate in a cluster (unless otherwise indicated). Each ticket is for a defined number of participants and can be used for one Trail cluster. In the morning you participate in a different cluster then in the afternoon. The sub camp staff will distribute the tickets to your leaders two days in advance. Each cluster has a limited number of spots available, which we will divide as fairly as possible among the groups by taking your pre-registered choices into account.

For each of the listed clusters, a programme time and location are given. There is a map with the starting locations of the cluster activities of Hikes and Jambo Tours. The section 'Leaders' indicates whether a leader needs to be present at the activity or whether assistant of a couple of leaders is needed. For some activities at least one group leader is required to accompany each scout group. If your leader is not on time you may be excluded from the activity.

The section 'Important' contains the criteria for participation and/or tips and recommendations on what to bring along. There is a possibility the time and location will be changed during the Jamborette. Your sub camp staff will let you know if there are any changes.

ENJOY!

AQUA

The main theme during this activity is water. Aqua consists of six programme activities. These are sailing, "suppen", building rafts, canoeing, "Beurtvaart" and beach games. You will do two of these activities, one in the morning and one in the afternoon.



Sailing

Sailing is all about playing with the wind. We will use the wind to move our boat forward. There will be seven scouts in the sailing boat, including one or two Jamborette staff members. The sailing trip will take place on the Mooie Nel and there will be 15 sailing boats and 2 accompanying motorboats. The Mooie Nel is a lake to the north of Haarlem. Here we will play a great sailing game! The sailing boats we use are called "Lelievlet", the most widely used boats in Dutch sea scouting. A "Lelievlet" is a 5.60-metre-long boat made of steel. Because of the stable design, this type of boat is very convenient when learning how to sail. A young scout can control a "Lelievlet". The sail is only 12 square meters, so scouts can sail these boats up to wind-force 6.

"Suppen"

"Suppen" stands for Stand-Up Paddling. "Suppen" is a new but very popular sport in the Netherlands. There will be big sups, these are big surf planks which can handle 10 persons. This means that you

will try to stand on this surf plank with 9 of your best friends and make a short trip.

Building rafts

Building rafts is a very popular activity for scouts! Who can build the nicest, fastest and most stable raft? You will build rafts with a group of scouts and compete against the other groups.

Canoeing

A canoe is a lightweight narrow vessel, typically pointed at both ends and open on top, propelled by one or more seated or kneeling paddlers facing the direction of travel using a single-bladed paddle. Together with 1 or 2 others you will be in a canoe and make a short trip.

“Beurtvaart”

Welcome on board our beautiful ship, the *Vertrouwen*, “trust” in Dutch. This former ship was built in 1908 and was originally a sail ship but has been renovated to a motorized ship. Nowadays the *Vertrouwen* is a multi-purpose ship, used as a clubhouse for scout groups and other non-profit organizations.

During the Jamborette, the captain and crew will take you on a one of a kind boat trip through the city of Haarlem. During the trip you can visit the engine room or wheelhouse and maybe even become “captain of the day” by showing your boating skills. You could also earn some extra points by participating in our quiz, or you could just enjoy the weather and view from the middeck.

Beach Games

The Beach Games will be held at the Scouting campsite Schoteroog in the north of Haarlem. Beach Games are different kind of games all related to water. The goal is to have fun with each other and find out different kind of games

with water. In the games there will also be some competition!

Time: Will be announced during the Jamborette.

Location: The bus will depart from gate C on the south side of the camp.

Please keep in mind:

- Participants are required to have a swimming certificate*. This doesn't mean everybody needs to bring an actual certificate, it it's just very important that a participant knows well enough how to swim (while wearing clothes).
- If a participant is not able to swim, it will still be possible to participate in the activities. However, this will have to be discussed with the team leader and wearing a provided life jacket will be compulsory.
- Bring swimwear, a towel, a bottle of water, sun lotion and (optional) some pocket money.
- Instructions from the captain and crew should be followed at all times.
- Before departure we require a list from each group with the group name, country, name and age of all participants (including leaders) present. Please write this list in advance and hand it to the Jamborette staff on the bus. Without a list you won't be able to participate.
- Each group has to bring at least one leader (18+). In addition, there are 24 leader's tickets available for leaders who would like to help out during the day.

We are looking forward to welcoming you on board!

*Several countries do issue governmental recognized 'swimming licenses', to testify a certain minimal level of swimming capabilities. You don't need to bring the actual licenses, just be aware which of your scouts/guides are able to swim and which do not; as a leader, you are responsible for your own scouts/guides. If such a certificate system does not exist in your country, we do need a written statement of parents/leaders that the scout/guide is able to swim.

ARTS, CRAFTS & TECHNOLOGY

“Being creative and artistic is not a hobby, it’s a way of life!”



At Arts, Crafts & Technology, there will be lots of activities for the creative and artistic. When you get tickets for Arts, Crafts & Technology, you will get the opportunity to create or do something fun and beautiful. How about a life-size game of Mario Kart? Or perhaps you have a hidden talent for dancing? Would you rather work with your hands? Choose Crafts! Make a bracelet from bike tyres. Or technology: create a fantastic souvenir of this Jamborette with a soldering iron and some wire. To cut a long story short: Arts, Crafts & Technology is the place to be!

Arts

Get set for challenging and artsy activities. Can you escape from the escape room? Or are you secretly a experienced blacksmith creating beautiful objects made of iron? This is only a small glimpse of what we offer at Arts!

- Escape room
- Steampunk chef
- Cold forging: a scarf pin
- And many more things to do and make

Crafts

Is DIY your middle name? Take your seat and create beautiful objects at Crafts, with old bicycle tires, very Dutch! Or will you knot a dream catcher in all colors of the rainbow? Your crafty heart will get it’s fix.

- Engraving glass
- Creating a steampunk hat
- Bracelet from bike tyres
- And many more

Technology

Team Technology will give you the experience in making amateur radio:

broadcasting your own words and jokes all over the world. Maybe even more fun is soldering your own Jamborette tangible memory or object that lights up! GPS, lego and a labyrinth are activities you can choose from.

- Analog fox hunting
- Radio amateur and Geocache
- Soldering to create a steampunk thing or figure
- And many more things that have something to do with technology

HIKES



One of the challenges during the Haarlem Jamborette will of course consist of a great hike, whether you like a strenuous, informative, exciting, exhausting or technical challenge. Once again we’ve put a lot of effort into creating a good mix of all the above. Read on for a short description of what you can expect from us at team Hikes. During all the hikes you can earn kinetics by walking a big distance, completing puzzles, and doing assignments at the checkpoints. Every group of scouts walking a hike has to be accompanied by a leader (18+) from their own scout group.

Make sure you take a lot of hiking pictures and share them with #HJhikes2019.

The Punisher (42,5k)

The Punisher hike is a long hike that will take you through beautiful sceneries typical to the Netherlands. You will be dropped off and begin the challenge of walking 40 km (or around 30 km if you decide to get on the bus) back to the campsite. The Punishers long distance will be tough but rewarding in the end! The Punisher is a real challenge, are you up for it?

Departure: 07.00 hrs

Arrival: between 18.00 – 21.30 hrs

Important: this hike includes dinner

The Escape Hike (5k - 20k)

This challenging hike runs on and around the camp site and is 5 - 20 km long. This is how you see the terrain and its surroundings. The hike consists of several parts. Each part becomes available by solving puzzles, so you decide how long the total hike will be. Make sure that your group carries a charged phone with internet access, it could be that you will need to receive (Whatsapp) messages to finish your escape roo... hike!

Departure: between 9.00 and 10.30 hrs

Arrival: Before 17.00 hrs

The City Hike (8k)

The City Hike is a hike through the most beautiful places of Leiden with some nice mini games and a fun route. The hike will be 8 km and there is an opportunity to have a soft drink on a terrace in Leiden or do a bit more sightseeing and shopping at the end. Leiden is an unknown, old, university city with a lot of beautiful buildings and some canals. This is the perfect combination of walking, mini games and sightseeing.

Departure: 8.30 - 9.30 hrs

Arrival: 17.00 hrs

Please keep in mind:

- You're a scout and a guest, please behave accordingly.
- It goes without saying that you will look after each other's safety and stay together
- Take enough food and drink with you for the whole hike, as it will not always be possible to buy something along the way.
- Every group of scouts walking a hike has to be accompanied by a leader (18+) from their own scout group.
- The group leader must carry a fully charged mobile phone with the emergency numbers programmed.

JAMBO TOURS

Coming to the Netherlands is more than just activities at the Jamborette campsite and therefore Jambo Tours offers a number of creative and colourful tours to take you away from the campsite so you can enjoy the surprising Netherlands! Everyone gets to go on two field trips, one big excursion with the complete subcamp to a rollercoaster crazy world and another small one to a destination of your choice.



There are three small excursions from which you can choose. This means that there is a limited amount of tickets available for each of the three. Whichever city it is that you visit, you can be sure to see special, interesting and challenging places! All excursions include an opportunity to do some gift shopping. And don't forget to bring your photo camera.

Railway museum

Utrecht is one of the most central cities of The Netherlands with a very rich history. Because of this it's also an important train hub of our country. In Utrecht we will visit the national railway museum where you can learn and see all sort of railway equipment and enjoy the different rides. After this there is the possibility to explore the secrets of the historic city! Utrecht is famous for its Dom tower, the tallest church tower in The Netherlands. And you will explore the famous canals and its cellars along the way.

Steam machine museum

What better place to learn more about the power of fire and water than the Dutch steam power museum? Learn all and work with the technologies in this real-life working steam powered dam. Enough of the steamy heat? Just a few hundred meters away there is a nice and sandy beach overlooking the IJsselmeer. Don't forget to bring your swimsuits!

National Military Museum (Soest)

During this tour you will get to know the rich history of the Dutch Military. Here you can see and even touch tanks, airplanes and much more military equipment! Once you have seen everything inside you can explore the outside terrain which is an old airfield in the middle of beautiful nature.

Rusty rollercoasters

“Thrill seekers and daredevils, step up!” There is just one place for true excitement and sensation. With the entire subcamp you will travel by bus to a large amusement park in Biddinghuizen: Walibi Holland. Here, you’ll find it all.

The wildest roller coasters, most exciting attractions, and coolest festivals. This is a great mix of fun, with lots of action, spectacle and adrenaline. This will be an unforgettable day out for everyone... Do not forget your camera!

Departure and arrival: to be announced during the briefings in your subcamp. The trip takes all day. The busses depart from Gate C

Staff: Each group has to bring at least one staff member for each excursion

Important: It is not possible to bring buggies or prams. Bring your own lunch. Wear comfortable shoes. In case of bad weather, think of rain gear. In case of hot weather, think of sun screen, sun glasses and bring enough water.

SPORTS

At the Haarlem Jamborette, the Sports activities are the perfect way to get rid of excess energy. Of course there will be a good mixture of sports and fun at the Jamborette, because for Team Sports, having fun is the most important thing! Your team will include scouts from different scout groups and with



different nationalities, and together you will compete against your opponents in various games.

There are 3 fun and challenging clusters from which you can choose, and you will complete one of the three cluster in the morning of afternoon and take part in the game it's a ticking time bomb.

All activities are for participants only but several leaders are requested to assist the team.

Important: Wear clothes appropriate for the activities: no flip-flops, no hot pants and adjusted to the weather.

1. Keep on rollin'!

It is round, it comes in different sizes and it's an important part of a number of different sports. That's right, this cluster is all about ball sports! However, these aren't your average gym class activities, the games will be full of twists and turns as you've never seen before!

2. Team up!

Are you a natural team player? This cluster consists of several challenges which all focus on teamwork. The games that will be played are a mixture of fantastical and adventurous games. Will you be the strategist taking your team to the next level?

3. Challenge yourself!

Use the power within you and conquer! This cluster consists of various games, some in teams and some individual, yet all challenging. You will learn new skills but foremost, you will have a lot of fun! If you're not afraid of a little adventure, this cluster is for you!

Ultimate Frisbee Tournament (for all)

Form a team from your group and sign up for the competition. In the evening the

games will be played in your sub camp. Through a knockout your team can be the winner in your sub camp. The best of the frisbee teams will compete against each other on the closing day in the arena. The sub camp staff will inform you of where, when and what time the matches are.

TRAIL

The Trail team offers a great variety of true scouting activities, all within the terrain of the Haarlem Jamborette. There are four fun and challenging clusters from which you can choose, and you will complete one cluster in the morning, and one in the afternoon.



All activities are for participants only but several leaders are requested to assist the team.

Important: Wear clothes appropriate for the activities: no flip-flops, no hot pants and adjusted to the weather. For activities on the water having a swimming certificate* and wearing a life jacket is mandatory.

1 – Under Pressure

You need to keep your head cool when conquering the obstacle course. Use water, fire and air to your advantage and hold on tight to the moving pioneering objects. Time is your greatest enemy here, so don't crack under its pressure if you want to succeed!

Divided into 4 groups you will complete the following 4 activities:

1A Roundabout

Hold on to an original scouting roundabout, made entirely from wood and suspended on its own axis.

1B Obstacle Course

Complete the obstacle course as quick as possible. It consists of various rope

bridges and various obstacles on the ground.

1C Fire Water Burn

Make a path for the water from the water source to the waterlock and unlock the resources to start a fire to win the challenge.

1D Jacob's Ladder

Equipped with professional climbing gear, you will have to climb this ladder as high as you can. But increasing the height will also mean increasing the difficulty: the steps will get further and further apart. The only way to reach the top is to collaborate with your fellow climbers. Will you be able to reach the top?

2 – Post-Apocalyptica

What do scouts do when they face a challenge? Right, they roll up their sleeves and get down to action. Whether you have to escape the playing field through a series of assignments, battle your opponent during a Pillow Fight XL or reach the other side with the power of teamwork, these challenges are sure to challenge your skills.

Divided into 5 groups you will complete the following 5 activities:

2A Maze Runner

Escape the maze through the locked gate at the end, but be aware: the maze might change while you're in there!

2B Downfall XL

The Downfall boardgame, only 20 times bigger! Make sure all the nuts complete the Downfall game, and beat the other team.

*Several countries do issue governmental recognized 'swimming licenses', to testify a certain minimal level of swimming capabilities. You don't need to bring the actual licenses, just be aware which of your scouts/guides are able to swim and which do not; as a leader, you are responsible for your own scouts/guides. If such a certificate system does not exist in your country, we do need a written statement of parents/leaders that the scout/guide is able to swim.

2C Survival of the Fittest

Complete an obstacle course as quick as possible. You have to work well together if you want to be able to set a fast time and get to the finish.

2D Pillow Fight

Water might be a scarce resource, so stake your claim while smacking your opponents in the sludge underneath.

2E Vault Heist

Break into the vault as quick as possible. To break the code of the vault, several puzzles should be solved that each will generate a digit for the code.

3 – High Gear Island

As the self-proclaimed epicenter of the Haarlem Jamborette, the Trail Island offers various activities on the island and the adjacent water. Reach the highest point of the campsite and get down with the iconic zipline.

Divided into 5 groups you will complete the following 5 activities:

3A Trebuchet

Building a trebuchet with ropes and poles and see how far you can shoot!

3B Paddle Battle

Can you paddle your way across the water on these creations, while also dodging your opponent's attacks?

3C Flying Bicycle

Fly with your bicycle over the water, and try to throw a ball into the net at the same time.

3D Zipline + bouldering

Enjoy several bouldering routes until it's your time to ascend the tower. Enjoy the view from this highest point of the Haarlem Jamborette, and get back to the ground with the iconic zipline.

3E Ropeless Pioneering

If you think pioneering is hard because of all the knots and lashings, this is your day: no rope is required for this activity. However, it might turn out to be even a bit harder without the rope.

4 – Mad Max Motion Race

The Mad Max Motion Race is a cluster with an exciting activity which takes 2,5 hours: 10 teams will build their own Soap Box Derby car and compete in a race across the Mad Max Motion course. Who will be the fastest? Who will score the most points on the track? Who will build the most original Soap Box Derby car? We provide the materials: wood, wheels and whatever you need. You provide your creativity, enthusiasm, teamwork and a bit of ingenuity. As a result, you will not only create a cool vehicle, but a true adventure: try to finish the course on your self-built vehicle while gathering points, and earn eternal fame!



EVENTS

The Jamborette would not be complete without the stage activities that are organised by Team Events, such as the opening and closing ceremonies, reflection and visitor's day. These events take place at the central Jambo Boulevard.



Opening games

We hope you will make a lot of friends during the Jamborette. To help you get to know your fellow subcamp members, every subcamp will have its own opening game.

Date: Sunday 28th July
Time: 14.00 – 16.00 hrs
Location: Your own subcamp

Opening ceremony

We will officially start off the Jamborette with the opening ceremony. Get ready to enjoy the show and wear your best clothes in the theme of your subcamp!

Date: Sunday 28th July
Time: 21.30 – 23.00 hrs (gather at your subcamp at 20.30 hrs)
Location: Jambo Boulevard

Reflection

Don't you just love those lazy Sundays after a busy week, where you take your time and look back on the experiences you have had so far? Where you think about the things and the people that really matter in your life? Why not do that together during the reflection? You really shouldn't miss this: it's an experience to remember.

Date: Sunday 4th August
Time: 10.00 – 11.00 hrs (gather at your subcamp at 09.00 hrs)
Location: Jambo Boulevard

Visitors Day

After the reflection we will open the gates, after which the campsite will be invaded by family members, friends and other 'outsiders' who would like to see what the Haarlem Jamborette is all about. It is up to all of us to make them feel welcome. They will really appreciate it when you can show them something from your own culture. Try and look your best!

Date: Sunday 4th August
Time: 14.00 – 17.00 hrs
Location: All over the campsite

Closing ceremony

We will end the Jamborette in style, with a closing ceremony where we will look back on all the things we've experienced, say goodbye to newmade friends and create some more memories. Let's end with a bang!

Date: Tuesday 6th August
Time: 21.30 – 23.00 hrs (gather at your subcamp at 20.30 hrs)
Location: Jambo Boulevard

SCHEDULE

Participating in the activities

The schedule shows the flow of events. Each sub camp has been subdivided into part A and part B. Eight sub-sub camps are thus created in which you will take part in a varied nine-day programme. On arrival you will get a pocketbook in which all the activities are listed. To take part you need tickets. These will be handed to your group leaders in your sub camp the evening before the activity. The tickets show starting and/or departure time. In the morning you go to the bus departure point or join one of the activities on the campsite. Make sure that everyone in your group is on

time. Every day there is an activity for every participant, except for your day off, this is a time for relaxation or doing your own thing. You must understand that not everyone can participate in the activity of their first choice.

Please divide your group leaders over the activities in which your scouts take part. At some activities it is even mandatory to have supervision of a group leader over 18. Please check the information about

leaders at the bottom of every activity in the Programme chapter.

Scouting uniform

You need to wear your Scouting uniform and necker at the opening and closing ceremonies and during activities that do not take place on the campsite. Always carry your pocket book with you (fill out the first page with your personal data). Wear your scout necker and Jamborette wristband at all times, otherwise you will be excluded from the activities.

DAILY SCHEDULE

TIME	ACTIVITY	NOTE
< 07.00 hrs	Camp silence	Maintain silence in the camp
07.30 hrs	Food supply	Breakfast items are available at the sub camp tent
0x.xx hrs	Departure of the busses	A few activities require transport by bus. See your ticket for exact time and place of departure. Be on time and bring your ticket.
09.00 hrs	Opening ceremony	at your sub camp. You are expected to attend.
10.00 hrs	Start morning activities	Morning and day activities on the campsite
12.30 hrs	Lunch break	If you are on the campsite, you have lunch at your own tent. On excursions you have to take your own packed lunch.
14.00 hrs	Start afternoon activities	Afternoon activities on the campsite
16.30 hrs	End of activities	The busses will return around this time as well. A few activities have different times. You will find these in the Programme chapter and/or they will follow during the Jamborette.
17.00 hrs	Food supply	At the subcamp tent you can pick up your dinner and food for the next day. If you receive too much food supply, please bring back the excess food you have received right away. Others may have received too little.
19.30 hrs	Meeting for group leaders	The meeting is at the sub camp tent and takes about an hour. During this meeting, the daily programme and important matters are discussed. Also the tickets for the activities are allocated and handed out.
20.30 hrs	Start evening activities	On some evenings there are activities like a camp fire or disco. Please check the information in the Events chapter and you will also receive more information about the evening activities during the Jamborette.
23.00 hrs	Camp silence	All participants, young and old, need their rest. Be considerate of your neighbours. Make sure that every member of your group is at your own campsite and silent.

CAMP RULES AND SAFETY

RESPONSIBILITY AND BEHAVIOUR

Participating in activities during the Haarlem Jamborette is at one's own risk. The Haarlem Jamborette Foundation and its staff (including all volunteers) do not accept any responsibility for any damaged goods or personal injuries, physical or other, that occur during the camp. The organization of the Haarlem Jamborette 2019 strives to assure maximum safety according to Dutch rules and regulations.

When you attend the Haarlem Jamborette, you enter an area where photography, audio, and video recording may occur. By attending the event, you consent to interview(s), photography, audio recording, video recording and its/their release, publication, or reproduction to be used for news, inclusion on our website, social media, videos, promotional purposes, or any other purpose by the Haarlem Jamborette. You release the Haarlem Jamborette from liability connected with the taking, recording, digitizing, or publication of interviews, photographs, computer images, video and/or or sound recordings. If you want a specific photo to be removed, please visit the Media tent at the Jambo Boulevard.

Smoking

In the Netherlands it is prohibited to smoke if you are under 18. The policy of our national Scouting organization is not to smoke around youth members and therefore smoking is only allowed at designated smoking areas.

Alcohol

Alcohol (beer/wine) is only served to people 18 years old and over. Drinking alcoholic beverages is only allowed at the Mokkie (in the tent or outside at the

terrace), at the sub camp tent and at your own tent.



Drugs

Possession and use of any type of drugs is strictly forbidden. Violators will be reported to the police and denied further access to the campsite.

Knives

Wearing knives visibly is not allowed in the Netherlands. Be advised that when you leave the Jamborette by airplane, all sharp objects need to be packed in checked-in luggage, not as carry-on luggage or in one's pockets!

Lost and found

If you have lost or found something, please check or drop it off at your subcamp tent.

DO'S AND DON'TS ON AND OFF THE CAMPSITE

Peace and quiet

Each group is responsible for peace, neatness and silence on the campsite. The sub camp staff will see to it that the groups meet these rules. When leaving the campsite each group has to make their own safety and Stewards arrangements, i.e. ask a neighbouring group to watch your possessions, or someone from your group could stay behind.

Silence

Between 23.00 and 07.00 hrs the next day there should be total silence on the campsite.

Leaving the campsite

You may only leave the campsite with permission from your group leaders. The campsite is closed between 23.00 and 07.00 hrs. During these hours the gate will only be opened in case of emergencies.

Visitors

Visitors are welcome on our visitor's day.

Decoration

Across the campsite, decorations and (other) pioneering structures have been built to give the camp a little extra Oomph, so be careful with them. For your own safety it is not allowed to climb in or on them. If you bring your own decorations to smarten your campsite, please dispose of them correctly at the end of the camp or take them home. Do not leave anything behind - except your thanks. Unsafe pioneering objects must be taken down immediately when instructed to do so by Team Stewards or the camp staff.

Open fire

Open fire in any form is forbidden at the campsite. Only the sub camp has permission for a campfire and that will be started and monitored by staff.

Generators

Generators are not allowed. When a participant has to rely on power supply for medical reasons, they can contact their sub camp staff.

Flying equipment

As the campsite is situated within the controlled area of Amsterdam Schiphol

Airport, it is strictly forbidden to fly any type of drone, helicopter, kite, model airplane, air balloon or other object on or over the campsite, radio controlled or not. Not even to take 'just one picture'!

Digging

Digging on the campsite or damaging the grass on purpose is not allowed.

Swimming

Unfortunately, local authorities downgraded the water quality in the waters around the Jambo Boulevard, so this is not an official swimming location anymore. Although the quality of this water is being checked regularly and it is not dangerous if you come in contact with the water, we advise against swimming in it. If the water quality becomes too poor the sub camp staff will let you know.



FIRST AID/STEWARDS

First aid and medical matters

Make sure you bring own first aid equipment (check the expiry date). It is important that the group leaders have some basic first aid skills and know the medical histories i.e. medication, diets, illnesses, allergies etc. of all participants in your group. Along the road to the Jambo Boulevard you will find Team First Aid/Medical. A doctor holds surgery hours there every day. If you need to store (emergency) medicine in a fridge or in a locked cabinet, you can bring them to Team Medical.

The First Aid team shares a tent with Team Stewards. Their tent is open 24 hours a day and manned by a fully staffed team, which can deal with almost any medical problem. Our skilled team consists of doctors, nurses, physiotherapists, two psychosocial workers and first aiders.

Team Stewards has several **STEWARDS** responsibilities, one of which is checking fire safety. The sub camp staff will explain the safety standards and carry out random checks together with Team Stewards to make sure the camping stoves meet the set requirements. Another responsibility of Team Stewards is to act as the co-ordinator during any incidents on the campsite. If the fire brigade, police or an ambulance are required, Team Stewards will alert these services and accompany them, so they arrive at the right location as soon as possible.

Team Stewards will also patrol a lot to prevent theft, but you will have to take good care of your own property too! Make sure your tent is closed properly and you've put everything away when you leave your campsite. The campsite is surrounded by a fence and the entrance gate is manned 24/7. Only visitors that are registered in advance will be allowed onto the site. Team Stewards is here to serve you and will look after your safety during the entire camp.

Drink plenty and protect yourself from the sun! Being busy throughout the day makes you lose a lot of fluids through perspiration. So make sure you drink plenty of water. Take your Jamborette water bottle everywhere you go! Of course you need to wear a hat when it is sunny and please use sun lotion regularly.

EMERGENCIES

In case of fire, trouble, injuries, damage etc., please notify Team Stewards immediately on +31 (0)85 - 27 33 401 and also notify your subcamp staff and group leaders.

Accidents

If an accident occurs on the campsite,

notify Team Stewards and your group leaders. You can also notify someone of the Jamborette staff nearby. They will notify Team Stewards and/or First Aid. Please do not call 112 yourself: Team Stewards has strict arrangements with the local authority and emergency services.

In case of an accident away from the campsite, notify your group leaders. If you need an ambulance, the police or the fire brigade, call 112. After your call to 112, also inform the camp staff immediately by calling +31 (0)85 - 27 33 401. This is the phone number of Team Stewards.

EMERGENCY PLAN

FIRE

1. Check if your surroundings are safe. Don't put yourself, the casualty or others at risk.
2. Report the fire to a Jamborette staff member or at Team Stewards. Report **WHAT** is on fire and where the fire is located.
3. If there is no one to report to: Call Team Stewards +31 (0)85-27 33 401. (Do not call 112, Team Stewards will do that to give the right instructions to the fire brigade)
4. Try to extinguish the fire if that's safe to do.
5. Remain at a safe distance from the fire and wait for help and instructions of team Stewards

ACCIDENT/FIRST AID

1. Check if your surroundings are safe. Don't put yourself, the injured or others at risk.
2. Report the accident to a Jamborette staff member, Team Stewards or at Team Medical/First Aid. Report **WHAT** has happened and **WHERE** you are.

3. If there is no one to report to: Call Team Stewards +31 (0)85-27 33 401. (Do not call 112, Team Stewards will do that to give the right instructions to the ambulance)
4. Only try to help the casualty if that is safe to do and you are trained in First Aid procedures.
5. Wait for help and instructions of Team Stewards or Team Medical/First Aid.

CALAMITY

1. In case of disasters or large calamities the evacuation alarm will sound. (Siren)
2. Immediately stop your activities.
3. Immediately go to the assembly point at your own subcamp. Do not go to your own tent.
4. Check in at your group leaders. Group leaders check in at the subcamp staff.
5. Wait for instructions of the subcamp staff.



During alarm situation or other large calamities, the use of cell-phones is forbidden!

GENERAL INFORMATION

PREPARATION

Preparations at home:

- Check carefully that all members of your group have a health and accident insurance valid in the Netherlands.
- Make a note of all numbers of the insurance number policy for each participant, as well as the names and phone numbers of their insurance companies
- Groups from abroad have to bring an E111 insurance form
- Make sure that your passports/IDs are still valid
- Leave your campsite address and telephone numbers with your family

- Make sure you bring your own tents and that they are in good condition.
- Bring suitable cooking gear, pans and other utensils;
- Gas hoses have to be suitable for propane/butane and are no older than 2 years. Regulators cannot be older than five years and bottles have to be under ten years. T-connectors are not allowed! Make sure every gas bottle has its own connection. Make a sign with the name of your group, to be put up at the entrance gate of your subcamp
- Campfires and music go together, so bring your musical instrument!

ARRIVAL AND DEPARTURE

Arrival

All groups are expected to arrive on Saturday 27th July between 08.00 and 22.00 hrs. When this, for some reason, is not possible for your group, please contact your subcamp staff.

To ensure everything takes place in an orderly manner, we ask you to arrive during these hours. Different types of transport (coaches, buses, small vans, private cars) have to arrive at different gates around the campsite. We inform all groups as soon as possible, at which gate they are expected to arrive. A staff member will escort your group to your subcamp.

For a quick transport of your gear on the site, we advise you to pack everything in a trailer if possible. We can transport these to the subcamp for you. Other equipment and personal luggage must be carried by hand to your camp. We have a few trailers that can be of help, but that may take some time. It is not possible to drive your own cars to the camping areas.

Registration and building your campsite

Once at the subcamp you can register your group at the subcamp tent and you will be informed where you can pitch your tents. Do not store gas bottles in your tent, keep them in the shade outside the tent. Keep a distance of at least 5 meters between any tents designed for more than 20 people and other large tents.

Parking

Busses, trailers and trucks cannot be parked at your subcamp. There is a limited possibility for parking vehicles at the campsite. Vehicles cannot leave the site during the camp. Be advised that parking is at your own risk and that the Haarlem Jamborette cannot be held accountable for any damage to your vehicles in the car park. There will however be regular patrols by Team Stewards. And lock up and take your belongings with you. The campsite is car free during the camp except for our own service vehicles.

Departure

You can leave the campsite on Wednesday August 5th from 06.00 hrs onwards. By 18.00 hrs everybody has to be gone and the campsite has to be empty. When your group is ready to leave, your group leader needs to inform the sub camp staff. Any luggage or equipment that cannot be carried by foot will be transported to the exit by the Jamborette staff. Remember when you do leave, do not leave anything behind other than your thanks for a great camp. See you in 2023!

OPENING TIMES

Team First Aid/Medical

Daily: 08.00 – 22.00 hrs

In case of emergency at night:

inform team Stewards by phone on +31 (0)85 - 27 33 401.

Showers

Daily: 07.00 – 10.00 hrs

Daily: 16.00 – 22.00 hrs

Food Supply

Fresh bread – daily: 07.30 hrs

Daily: at 17.00 hrs

Location: The food supply tent at your sub camp

Jambo Bank

Daily: 09.00 – 18.00 hrs

Daily: 19.00 – 21.30 hrs

Jambo Shop

Daily: 09.00 – 17.00 hrs

Daily: 19.00 – 21.30 hrs

Jambo Office

Daily: 10.00 – 12.00 hrs

Daily: 16.00 – 18.00 hrs

Daily: 19.00 – 21.00 hrs

Mokkie

Daily: 08.00 – 22.55 hrs

Daily: 23.00 – 01.00 hrs (group leaders and staff only)

Steamelicious

Daily: 08.30 – 22.30 hrs

Steam Oil

Daily: 16.30 – 23.00 hrs

Internet café

Daily: 14.00 – 22.00 hrs

Charge Lockers (for recharging equipment)

Daily: 09.00 – 21.00 hrs

(please keep in mind it's definitely not possible to bring or get your equipment back outside these hours.)

Special dates:

Sunday July 28th

All facilities will be closed from 21.30 hrs

Saturday August 3st

Open air disco: 21.30 – 23.30 hrs

The Mokkie will be open during these hours.

Sunday August 4th

All facilities will be closed until 11.30 hrs

Tuesday August 6th

All facilities will be closed from 20.30 - 23.00 hrs.

Mokkie: open between 23.00 and 00.00 hrs

CONTACT INFORMATION

Postal address

We also do a daily mail delivery round on the campsite. If your family would like to send you a postcard, they can do so to the following address:

Haarlem Jamborette

Name scout, name group, sub camp

Postbox 3092

2001 DB Haarlem

The Netherlands

General telephone number

+31 (0)85 - 27 33 400

CAMP SONG

LET'S GET HAPPY'

Let's go to the Jamborette

For the best time you'll ever get

If you're looking for adventure,
then everything's coming your way (Hey
Hey, it's coming your way) All these
people you've never met

Will be friends that you won't forget

Get the party started

Listen to what we gotta say....

Refr:

Let's get happy and let's be friends
Hope tomorrow never ever ends
And our world will be for you

Let's be happy each and every day
All your troubles they will fade away
And we promise we will give you
Scouting in a typical way

(Da, da, du, du, daden dah....

Da, da, du, du, daden dah... Oh yeah)

(Every day in a typical way)

See the girls in the wooden shoes

And the windmills with the tulips too

All are here in Holland

In the land that seems to be flat (flat, flat,
ever so flat) Take a hike and follow the
trail

Take excursions or send an e-mail

A Coffee in the Mokka

At Haarlems Jamborette...

Refr.: 2x

