An Introduction to LATEX

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What is LATEX?

- LATEX is a typesetting system/language used for the production of technical (mathematical) documentation.
- In mathematics, statistics, computer science, engineering, chemistry, physics, economics, quantitative psychology, philosophy, and political science, LATEX is the standard for the preparation of presentations, publications, and other documents.
- Unlike WYSIWYG word processors like Microsoft Word, LATEX uses source files (.tex files) written in specialized syntax that are then translated by a LATEX compiler into output documents (e.g. .pdf or .dvi files) suitable for publication.
- "Complicated" technical documents are much more easily produced using LATEX than a traditional word processor.

Obtaining LATEX

- LATEX source files can be created using any text editor.
- MiKTeX and TeX Live are LATEX compilers freely available online.
- There are also combined editor/compiler packages available:
 - * TeXShop and MacTeX for OS X, or proTeXt for Windows can be downloaded for free.
 - * Latexian for OS X, or WinEdt for Windows can be purchased for a small fee.
- For the price of an email address, an online editor/compiler is available through

www.overleaf.com.

A simple document

After logging in to **overleaf.com**, click on choose the "Blank Paper" template.

NEW PROJECT and

You'll then see the following code in the left-hand pane of your window:

```
\documentclass{article}
\usepackage[utf8]{inputenc}
\begin{document}
(Type your content here.)
\end{document}
```

A typeset version of this source code appears in the right-hand pane.

Entering mathematical expressions

Inline mathematical expressions are enclosed by a pair of \$.

Let (G, *) be a group.

• Let \$(G, \ast)\$ be a group.

Suppose that $f(x) = e^{3x} - x^2 + 3$.

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We claim that $x_n \to 0$ as $n \to \infty$.

• We claim that \$x_n \to 0\$ as \$n \to \infty\$.

For any $\mathbf{v} \in \mathbb{R}^n$, $\langle \mathbf{v}, \mathbf{v} \rangle \geq 0$.

For any \$\mathbf{v} \in \mathbb{R}^n\$,

 $\alpha \simeq \infty \$, \mathbf{v} \rangle \ge 0\$.

Remarks on math mode

- Macros and special characters have the form \symbolname.
- Whitespace is ignored.
- Curly braces {..} are used to group symbols, and are not typeset.
- The arguments to superscripts (^), subscripts (_) and other commands should be enclosed in curly braces:

e^2x yields
$$e^2x$$

e^{2x} yields e^{2x}



To display curly braces, use \{ and \}:

$$A = {(x,y) | e^{xy} = 1}$$
 yields

$$A = (x, y)|e^{xy} = 1$$

$$A = \{ (x,y) \mid e^{xy} = 1 \}$$
 yields
$$A = \{ (x,y) \mid e^{xy} = 1 \}$$

• To insert text in math mode, use \text or \mbox:

 $E = \{ n \in \mathbb{Z} \ , \ | \ , \ n \in \}$ yields

$$E = \{ n \in \mathbb{Z} \mid n \text{ is even} \}$$

Common symbols and functions

• The greek alphabet:

$$\alpha, \beta, \gamma, \Gamma, \delta, \Delta$$

Special functions:

$$\sin x$$
, $\cos x$, $\log x$, \sqrt{x} , \sqrt{x}

$$\sin x, \cos x, \log x, \sqrt{x}, \sqrt[n]{x}$$

Ellipsis:

$$a_1, a_2, \ldots, a_n$$

Large symbols

Expressions including summations, fractions, integrals, etc. can look "uncomfortable" when typeset inline.

yields $\int_{-2}^{10} \frac{x^3}{5} dx$.

There are two ways around this.

Option 1: Use **display mode** by enclosing expressions between \[and \].

Option 2: Use \displaystyle.

An equation in display mode: \[\sum_{n=1}^{\infty} \frac{1}{n^2} = \frac{\pi^2}{6}. \]

An equation in display mode:

$$\sum_{n=1}^{\infty} \frac{1}{n^2} = \frac{\pi^2}{6}.$$

A large inline expression: $\displaystyle \frac{-2}^{10} \frac{x^3}{5} dx$.

A large inline expression: $\int_{0.2}^{10} \frac{x^3}{5} dx.$

Templates

There's no need to start a document "from scratch" every time: it's usually more efficient to modify an existing file.

- overleaf.com offers a number of document templates and examples of papers, presentations, etc.
- Your professors probably have templates or sample .tex files they may be willing to share...

Today we will be using the file in-class.tex.

Uploading a project to overleaf.com

- Download the file in-class.zip from Dr. Daileda's website: http://gotu.us/drgq2
- From the "My Projects" page on overleaf.com, click the upload button (next to NEW PROJECT) and select "Upload Zip" from the drop down menu.
- Locate in-class.zip and drag it into the pop-up window (or click the "Choose File" button to do it the old fashioned way).
- After a few moments, the editing (left) and preview (right) panes should open automatically.

In-class exercises

After changing the author's name to your own, scroll to the appropriate regions and code the following:

(a)
$$f(x) = \sqrt[3]{x^3 + 1}$$

•
$$f(x) = \sqrt{3}{x^3 + 1}$$

(b)
$$\frac{dy}{dx} = \tan x + x^{4/3}$$

• $\displaystyle \frac{dy}{dx} = \tan x + x^{4/3}$

(c)
$$\Gamma(s) = \int_0^\infty e^{-x} x^{s-1} dx$$

• \$\displaystyle \Gamma(s) = \int_0^{\infty}
e^{-x} x^{s-1} \, dx\$

Parentheses

Consider the expression

$$\left(\frac{x}{2}+\frac{y}{3}\right)^2$$
.

 $\[\frac{x}{2} + \frac{y}{2})^2 \]$ yields

$$(\frac{x}{2}+\frac{y}{2})^2,$$

which is clearly unsatisfactory.

Use \left and \right to scale parentheses (and other delimiters):

$$\left[\left(\frac{x}{2} + \frac{y}{3} \right)^2 \right]$$



Matrices

A matrix can be built using the array environment.

The & is an alignment tab, and \\ indicates the end of a row.

Another exercise

Code the following

$$A = \left[\begin{array}{ccc} 1 & 2 & -3 \\ 0 & 0 & a_{23} \end{array} \right]$$

```
\[
A = \left[ \begin{array}{ccc}
1 & 2 & -3 \\
0 & 0 & a_{23}
\end{array} \right]
\]
```

Theorem environments

Theorem (Bézout's Identity)

Let $m, n \in \mathbb{Z}$. There exist $r, s \in \mathbb{Z}$ so that

$$gcd(m, n) = rm + sn.$$

```
\begin{thm}[B\'ezout's Identity]
Let $m, n \in \mathbb{Z}$. There exist $r,s \in \mathbb{Z}$ so that
\[
\gcd(m,n) = rm+sn .
\]
\end{thm}
```

Another exercise

Code the following.

Theorem (Triangle Inequality)

For any $a, b \in \mathbb{C}$, we have $|a + b| \le |a| + |b|$.

```
\begin{thm}[Triangle Inequality]
For any $a,b \in \mathbb{C}$, we have $|a+b| \le |a|
+ |b|$.
\end{thm}
```

Inserting figures

Here's a figure:

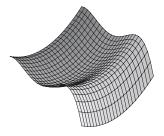


Figure: A surface in \mathbb{R}^3

```
\begin{figure}
\includegraphics[width=1.5in]{Mountain_Pass.eps}
\caption{A surface in $\mathbb{R}^3$}
\end{figure}
```

Final exercise

Use the file dirichlet.eps to produce the following output.

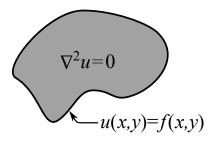


Figure: A generic Dirichlet problem in \mathbb{R}^2

```
\begin{figure}
\includegraphics[width=2in]{dirichlet.eps}
\caption{A generic Dirichlet problem in $\mathbb{R}^2$}
\end{figure}
```

Multiline equations

The split environment is one way to align multiple display mode equations.

$$\frac{x^3 - 1}{x - 1} = \frac{(x - 1)(x^2 + x + 1)}{x - 1}$$
$$= x^2 + x + 1$$

```
\[
\begin{split}
\frac{x^3 - 1}{x-1} &= \frac{(x-1)(x^2 + x + 1)}{x-1} \\
&= x^2 + x + 1
\end{split}
\]
```

Equation references

Suppose we'd like to number and later refer to an inset equation.

$$g(n) = \sum_{d|n} f(d) \tag{1}$$

Here's a reference to equation (1).

```
\begin{equation}\label{divisorsum}
g(n) = \sum_{d|n} f(d)
\end{equation}
Here's a reference to equation \eqref{divisorsum}.
```

LATEX automatically keeps track of and increments equation labels.

If g is defined by (1) then

$$f(n) = \sum_{d|n} \mu(d)g\left(\frac{n}{d}\right). \tag{2}$$

Equation (2) is called the Möbius inversion formula.

```
If $g$ is defined by \eqref{divisorsum} then
\begin{equation}\label{inversion}
f(n) = \sum_{d|n} \mu(d) g\left( \frac{n}{d} \right).
\end{equation}
Equation \eqref{inversion} is called the
\em{M\"{o}bius inversion formula.}
```

Beamer

- Beamer is a LATEX document style used to create presentations.
- Each slide is enclosed by \begin{frame} and \end{frame}.
- Items can be subsequently revealed on a slide in various ways,
 e.g. \pause, \onslide, \only, etc.
- One can also easily include figures using \includegraphics.

Sample beamer slide with a subtitle

This is a slide.

- First item
- Second item

Sample slide code

```
\begin{frame}
\frametitle{Sample beamer slide}
\framesubtitle{with a subtitle}
This is a slide. \pause
\begin{itemize}
\item First item \pause
\item Second item
\end{itemize}
\end{frame}
```

Need more help?

We've only scratched the surface of LATEX's capabilities. If you need additional help:

Online: try googling "latex (command name)."

• In person: ask your peers or any math professor!

Anything you're trying to do with LATEX someone else has probably already done. Don't reinvent the wheel!