An Introduction to Algebra

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What is algebra?

• That thing you do in school:

$$3x + 1 = 10 \implies x = 3$$

- Something to do with groups?
- Something without a strict definition?
- Something like this:

Solve if u r a genius!

solve if it is a gentus:
$$\begin{vmatrix} + & + & + & = 30 \\ + & + & + & = 20 \\ + & + & + & = 9 \end{vmatrix}$$

$$\int_{-0.0}^{\infty} \frac{\sin(\theta)}{\theta} d\theta = ?$$

Origins of "algebra"

- Arabic الجبر al-jabr reunion of broken parts
- The Compendious Book on Calculation by Completion and Balancing (Al-kitab al-mukhtasar fi hisab al-jabr wa'l-muqabala), Muhammad ibn Musa al-Khwarizmi, c. 820 CE.
- Translated into Latin in 1145 by Robert of Chester as Liber Algebrae et Almucabola
- Covers methods for solving quadratic equations of six different types
- Other English words from Arabic: algorithm (الخوارزمى), average (عوارية), cube (مكعب), degree (درجة)



Elementary algebra

Arithmetic: applying operations to known numbers

$$1+2+3+4+5=15$$

Algebra: applying operations to unfixed variables

$$\sum_{i=1}^{n} i = \frac{1}{2} n (n+1)$$

- Solving equations
- Taught from secondary school
- Essential to all branches of mathematics & statistics
- You all know this stuff

Abstract algebra

• The study of algebraic structures

Definition

An algebraic structure is a set S together with some operations on S, satisfying some axioms.

- Motivated by concrete problems: modular arithmetic, systems of equations, permutations...
- First studied abstractly starting in the late 19th century, increasing in popularity into the 20th century

Definition

A **group** (G,*) is a set G together with one binary operation $*: G \times G \to G$ which satisfies associativity, identity and inverses.

Groups

- Very well studied
- First defined abstractly in the mid-19th century

Definition

A **group** (G, *) is a set G together with one binary operation

- $*:G\times G\to G$ which satisfies associativity, identity and inverses, i.e.
 - $\bullet \ (x*y)*z = x*(y*z) \text{ for all } x,y,z \in G,$
 - there exists an identity $e \in G$ such that ex = xe = x for any $x \in G$,
 - each $x \in G$ has an inverse $x^{-1} \in G$ such that $xx^{-1} = x^{-1}x = e$.

Examples of groups:

- Integers under addition: $(\mathbb{Z},+)$
- Natural numbers 0 to n-1 under modular addition: $(\mathbb{Z}_n, +_n)$
- ullet Permutations on some set X under composition: S_X
- ullet Thompson's groups F, T, and V

Semigroups

- Not so well understood
- First defined in 1908, studied more after 1950

Definition

A **semigroup** (S,*) is a set S together with one binary operation $*: S \times S \to S$ which satisfies *associativity*, i.e.

$$\bullet \ (x*y)*z = x*(y*z) \text{ for all } x,y,z \in S.$$

Definition

A **monoid** is a semigroup with an identity.

Examples of semigroups:

- Integers under multiplication: (\mathbb{Z}, \times)
- ullet Transformations on some set X under composition: S_X
- ullet Partial permutations on some set X under composition: I_X
- Words over some alphabet A under concatenation: A^*
- Any group

Rings



Rings

- Also a generalisation of numbers
- First defined in the late 19th century

Definition

A **ring** $(R, +, \cdot)$ is a set R together with two binary operations $+: R \times R \to R$ and $\cdot: R \times R \to R$ such that:

- \bullet (R,+) is a commutative group (we call the identity "0")
- (R, \cdot) is a monoid (we call the identity "1")
- · is *distributive* over +, i.e.

$$x(y+z) = xy + xz, \quad (x+y)z = xz + yz$$

Examples of rings:

- Integers under addition and multiplication: $(\mathbb{Z}, +, \cdot)$
- The Gaussian integers under complex addition and multiplication: $(\mathbb{Z}[i], +, \cdot)$

Fields



Fields

Definition

A **field** $(F,+,\cdot)$ is a ring in which every element except 0 has a multiplicative inverse

Examples of fields:

- ullet Rational numbers under addition and multiplication: $(\mathbb{Q},+,\cdot)$
- Complex numbers under addition and multiplication: $(\mathbb{C},+,\cdot)$
- Functions on some geometric objects under pointwise addition and multiplication
- Finite fields of prime-power size
- All rings

Homomorphism and isomorphism

Finding relationships between algebraic objects

Definition

An **object homomorphism** is a function $\phi: X_1 \to X_2$ from one object to another which respects the operations defined on it.

• What if two structures are "the same"?

Definition

An **object isomorphism** is an object homomorphism $\iota: X_1 \to X_2$ which is bijective. We say X_1 and X_2 are **isomorphic**.

Two objects X_1 and X_2 are **isomorphic** if you can rename X_1 's elements to get X_2 .

Other objects

- Set just a set with no operations
- Semilattice/lattice a partially ordered set with meet (and join) operations
- Group ring sums of elements of a group with coefficients from a ring
- Algebra a set over a field, with three operations
- and many more...

Computational algebra



• How many ways can I permute a Rubik's cube?

```
Terminal
             GAP v4.8.3-704-g35b41be of 2016-08-16 17:16:56 (BST)
    GAP
             http://www.gap-system.org
             Architecture: x86 64-pc-linux-gnu-gcc-default64
Libs used:
Loading the library and packages ...
Components: trans 1.0, prim 3.0, small* 1.0, id* 1.0
Packages: GAPDoc 1.5.1. IO 4.4.6
 Try '??help' for help. See also '?copyright', '?cite' and '?authors'
dan>
<permutation group with 6 generators>
qap>
43252003274489856000
```

GAP - Groups, Algorithms, Programming



- Computational algebra system with a focus on group theory
- Started in 1986 at RWTH Aachen, development moved to St Andrews in 1997
- Since 2005, an equal partnership between Aachen, St Andrews, Brunswick & Colorado
- Many packages available for a variety of algebraic objects

Thank you for listening

