

# LP Rounding

Design and Analysis of Algorithms  
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# Linear Programming

## Linear Programming

### Instance

Objective function  $Z = c_1x_1 + c_2x_2 + \dots + c_nx_n$

Constraints:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \leq b_2$$

:

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$$

### Objective

Find values of the variables that satisfy all the constraints and maximize the objective function

# Weighted Vertex Cover

## Weighted vertex cover

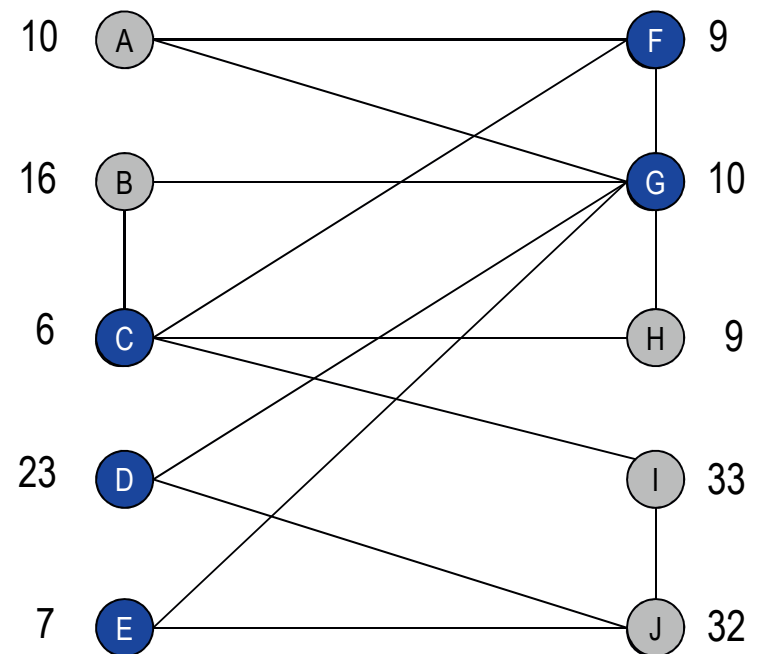
### Instance

An undirected graph  $G = (V, E)$  with vertex weights  $w_i \geq 0$

### Objective

Find a minimum weight subset of nodes  $S$  such that every edge is incident to at least one vertex in  $S$

total weight = 55



## Weighted Vertex Cover: IP Formulation

Integer programming formulation.

- Model inclusion of each vertex  $i$  using a 0/1 variable  $x_i$ .

$$x_i = \begin{cases} 0 & \text{if vertex } i \text{ is not in vertex cover} \\ 1 & \text{if vertex } i \text{ is in vertex cover} \end{cases}$$

Vertex covers in 1-1 correspondence with 0/1 assignments:

$$S = \{i \in V : x_i = 1\}$$

- Objective function: minimize  $\sum_i w_i x_i$ .
- Must take either  $i$  or  $j$ :  $x_i + x_j \geq 1$ .

## Weighted Vertex Cover: IP Formulation

$$\begin{array}{ll}
 (ILP) \min & \sum_{i \in V} w_i x_i \\
 \text{such that} & x_i + x_j \geq 1 \quad (i, j) \in E \\
 & x_i \in \{0, 1\} \quad i \in V
 \end{array}$$

### Observation.

If  $x^*$  is optimal solution to (ILP), then  $S = \{i \in V : x_i^* = 1\}$  is a min weight vertex cover.

# Integer Programming

## Integer Programming

Given integers  $a_{ij}$  and  $b_i$ , find integers  $x_j$  that satisfy:

$$\begin{array}{ll} \max & c^t x \\ \text{such that} & Ax \geq b \\ & x \text{ integral} \end{array} \quad \begin{array}{ll} \sum_{j=1}^n a_{ij} x_j \geq b_i & 1 \leq i \leq m \\ x_j \geq 0 & 1 \leq j \leq n \\ x_j \text{ integral} & 1 \leq j \leq n \end{array}$$

### Observation.

Vertex cover formulation proves that integer programming is NP-hard search problem.

even if all coefficients are 0/1 and  
at most two variables per inequality

Compare to Linear Programming

## Weighted Vertex Cover: LP Relaxation

Weighted vertex cover: Linear programming formulation.

$$\begin{aligned} (LP) \min \quad & \sum_{i \in V} w_i x_i \\ \text{such that} \quad & x_i + x_j \geq 1 \quad (i, j) \in E \\ & x_i \geq 0 \quad i \in V \end{aligned}$$

### Observation.

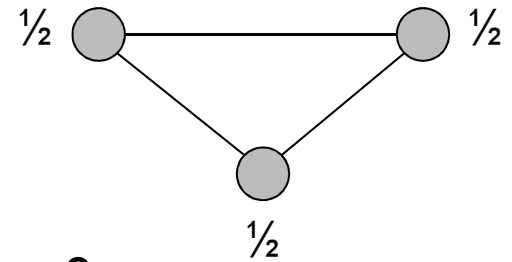
Optimal value of (LP) is less than or equal to the optimal value of (ILP).

### Proof

LP has fewer constraints.

## Weighted Vertex Cover: LP Relaxation

Note: LP is not equivalent to vertex cover.



How can solving LP help us find a small vertex cover?

Solve LP and **round** fractional values.



## Weighted Vertex Cover

### Theorem

If  $x^*$  is optimal solution to (LP), then  $S = \{i \in V : x_i^* \geq \frac{1}{2}\}$  is a vertex cover whose weight is at most twice the min possible weight.

### Proof.

$S$  is a vertex cover:

Consider an edge  $(i, j) \in E$ .

Since  $x_i^* + x_j^* \geq 1$ , either  $x_i^* \geq \frac{1}{2}$  or  $x_j^* \geq \frac{1}{2}$  implying  $(i, j)$  covered.

$S$  has desired cost:

Let  $S^*$  be optimal vertex cover. Then

$$\sum_{i \in S^*} w_i \geq \sum_{i \in S} w_i x_i^* \geq \frac{1}{2} \sum_{i \in S} w_i$$

$\swarrow$  LP is a relaxation       $\nwarrow x_i^* \geq \frac{1}{2}$

## Weighted Vertex Cover

### Theorem

Linear Programming gives a 2-approximation algorithm for weighted vertex cover.

### Theorem [Dinur-Safra, 2001]

If  $P \neq NP$ , then no  $\rho$ -approximation for  $\rho < 1.3607$ , even with unit weights.


$$10\sqrt{5} - 21$$

**Open research problem.**

Close the gap.

# Generalized Load Balancing

## Generalized Load Balancing

### Instance

Set of  $m$  machines  $M$ ; set of  $n$  jobs  $J$ .

Job  $j$  must run continuously on an **authorized machine** in  $M_j \subseteq M$ .

Job  $j$  has processing time  $t_j$ .

Each machine can process at most one job at a time.

Let  $J(i)$  be the subset of jobs assigned to machine  $i$ . The **load** of machine  $i$  is  $L_i = \sum_{j \in J(i)} t_j$ .

The **makespan** is the maximum load on any machine  $= \max_i L_i$ .

### Objective

Assign each job to an authorized machine to minimize makespan.

## GLB: Integer Linear Program

ILP formulation:  $x_{ij}$  denotes the time machine  $i$  spends processing job  $j$ .

$$\begin{array}{ll}
 (IP) \min & L \\
 \text{such that} & \sum_i x_{ij} = t_j \quad \text{for all } j \in J \\
 & \sum_j x_{ij} \leq L \quad \text{for all } i \in M \\
 & x_{ij} \in \{0, t_j\} \quad \text{for all } j \in J \text{ and } i \in M_j \\
 & x_{ij} = 0 \quad \text{for all } j \in J \text{ and } i \notin M_j
 \end{array}$$

## GLB: Linear Program Relaxation

LP relaxation.

$$\begin{array}{ll}
 (LP) \min & L \\
 \text{such that} & \sum_i x_{ij} = t_j \quad \text{for all } j \in J \\
 & \sum_j x_{ij} \leq L \quad \text{for all } i \in M \\
 & x_{ij} \geq 0 \quad \text{for all } j \in J \text{ and } i \in M_j \\
 & x_{ij} = 0 \quad \text{for all } j \in J \text{ and } i \notin M_j
 \end{array}$$

## GLB: Lower Bounds

### Lemma 1

Let  $L$  be the optimal value to the LP. Then, the optimal makespan  $L^* \geq L$ .

### Proof.

LP has fewer constraints than IP formulation.

### Lemma 2

The optimal makespan  $L^* \geq \max_j t_j$ .

### Proof.

Some machine must process the most time-consuming job.

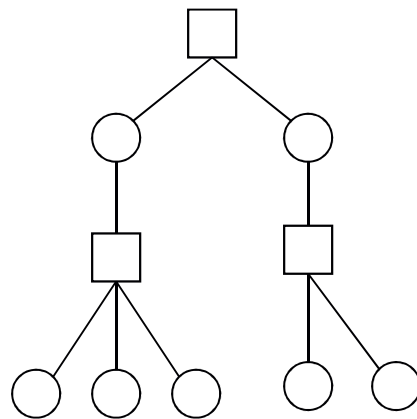
## GLB: Structure of LP Solution

### Lemma 3

Let  $x$  be solution to LP. Let  $G(x)$  be the graph with an edge from machine  $i$  to job  $j$  if  $x_{ij} > 0$ . Then  $G(x)$  is **acyclic**.

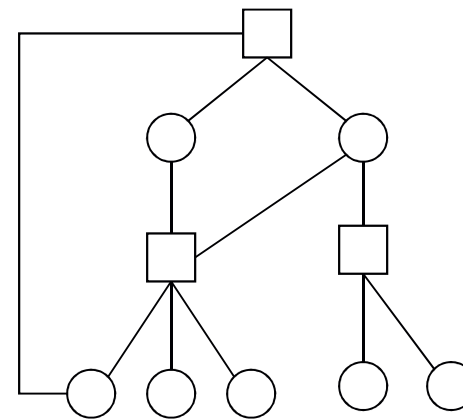
**Proof.** (deferred)

can transform  $x$  into another LP solution where  $G(x)$  is acyclic if LP solver doesn't return such an  $x$



$G(x)$  acyclic

$x_{ij} > 0$



$G(x)$  cyclic

○ job  
□ machine

## GLB: Rounding

Rounded solution: Find LP solution  $x$  where  $G(x)$  is a forest. Root forest  $G(x)$  at some arbitrary machine node  $r$ .

If job  $j$  is a leaf node, assign  $j$  to its parent machine  $i$ .

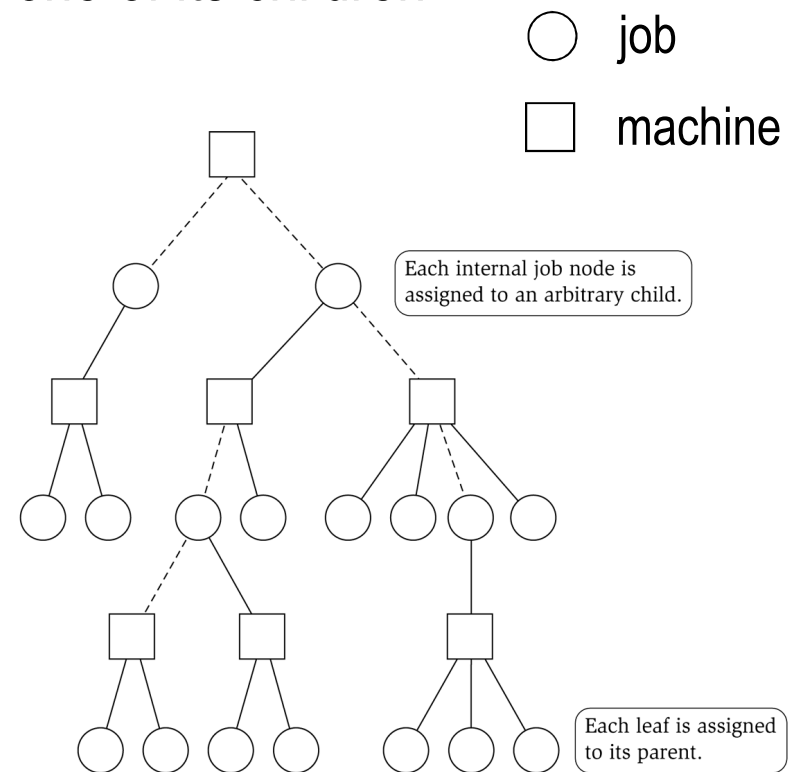
If job  $j$  is not a leaf node, assign  $j$  to one of its children.

### Lemma 4.

Rounded solution only assigns jobs to authorized machines.

### Proof.

If job  $j$  is assigned to machine  $i$ , then  $x_{ij} > 0$ . LP solution can only assign positive value to authorized machine





## GLB: Lower Bounds

### Lemma 5

If job  $j$  is a leaf node and machine  $i = \text{parent}(j)$ , then  $x_{ij} = t_j$ .

#### Proof.

Since  $i$  is a leaf,  $x_{ij} = 0$  for all  $j \neq \text{parent}(i)$ .

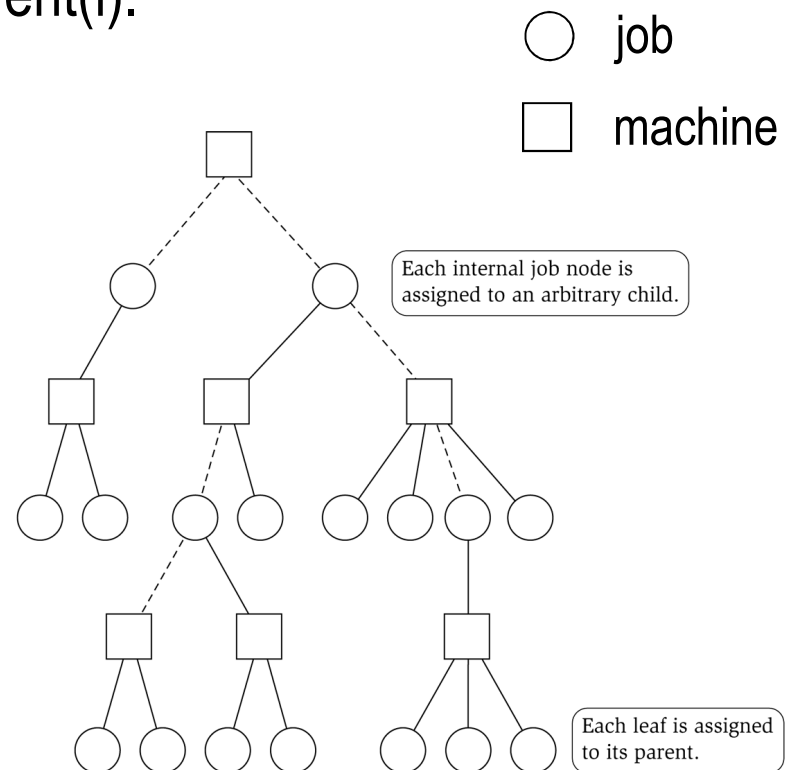
LP constraint guarantees  $\sum_i x_{ij} = t_j$ .

### Lemma 6

At most one non-leaf job is assigned to a machine.

#### Proof.

The only possible non-leaf job assigned to machine  $i$  is  $\text{parent}(i)$ .



## GLB: Analysis

### Theorem

Rounded solution is a 2-approximation algorithm

### Proof.

Let  $J(i)$  be the jobs assigned to machine  $i$ .

By Lemma 6, the load  $L_i$  on machine  $i$  has two components:

- leaf nodes

$$\sum_{\substack{j \in J(i) \\ j \text{ is a leaf}}} t_j \stackrel{\text{Lemma 5}}{=} \sum_{\substack{j \in J(i) \\ j \text{ is a leaf}}} x_{ij} \stackrel{\text{LP}}{\leq} \sum_{j \in J} x_{ij} \leq L \stackrel{\text{Lemma 1 (LP is a relaxation)}}{\leq} L^*$$

↑  
optimal value of LP

- parent(i)

$$t_{\text{parent}(i)} \stackrel{\text{Lemma 2}}{\leq} L^*$$

Thus, the overall load  $L_i \leq 2L^*$ .

## GLB: Flow Formulation

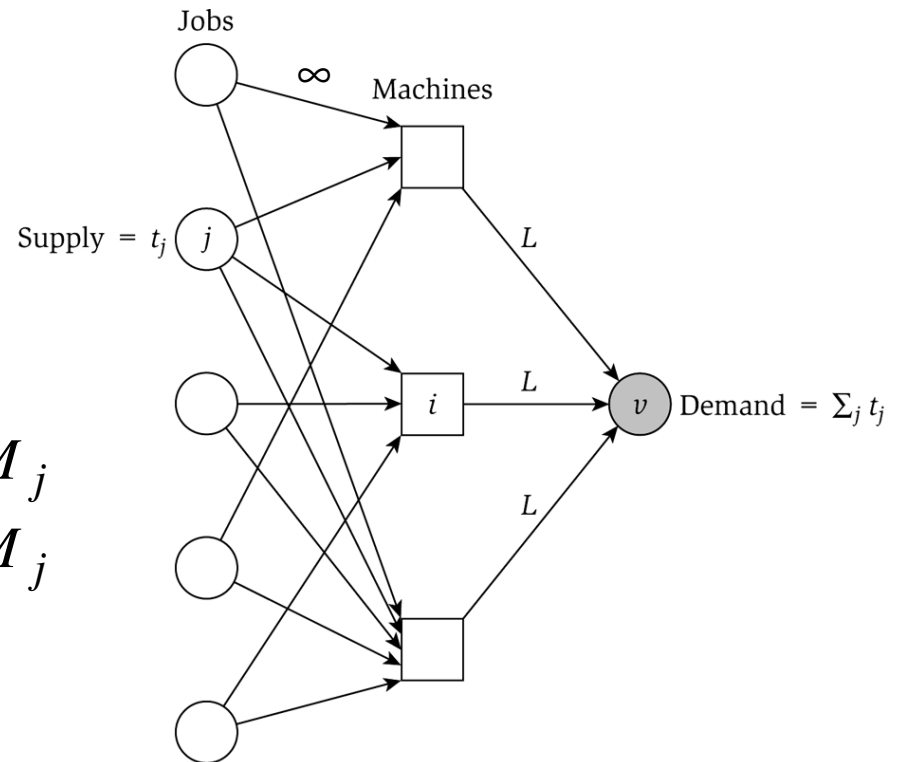
Flow formulation of LP.

$$\sum_i x_{ij} = t_j \quad \text{for all } j \in J$$

$$\sum_j x_{ij} \leq L \quad \text{for all } i \in M$$

$$x_{ij} \geq 0 \quad \text{for all } j \in J \text{ and } i \in M_j$$

$$x_{ij} = 0 \quad \text{for all } j \in J \text{ and } i \notin M_j$$



### Observation.

Solution to feasible flow problem with value  $L$  are in one-to-one correspondence with LP solutions of value  $L$ .

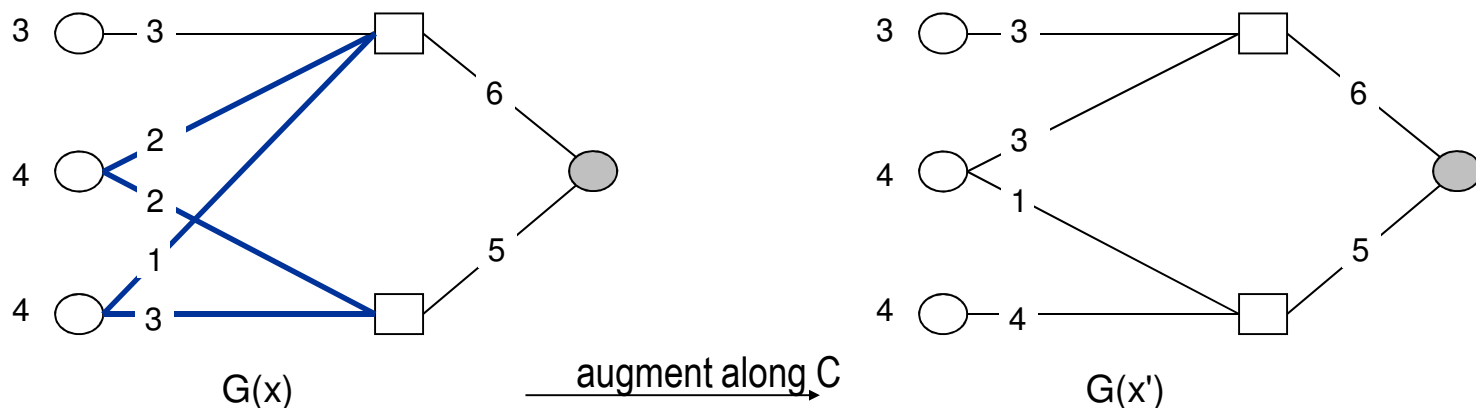
## GLB: Structure of Solution

### Lemma 3.

Let  $(x, L)$  be solution to LP. Let  $G(x)$  be the graph with an edge from machine  $i$  to job  $j$  if  $x_{ij} > 0$ . We can find another solution  $(x', L)$  such that  $G(x')$  is acyclic.

**Proof.** Let  $C$  be a cycle in  $G(x)$ .

- Augment flow along the cycle  $C$ .
- At least one edge from  $C$  is removed (and none are added).
- Repeat until  $G(x')$  is acyclic.



## Conclusions

Running time:

The bottleneck operation in our 2-approximation is solving one LP with  $mn + 1$  variables.

### Remark.

Can solve LP using flow techniques on a graph with  $m+n+1$  nodes: given  $L$ , find feasible flow if it exists. Binary search to find  $L^*$ .

### Extensions:

unrelated parallel machines. [Lenstra-Shmoys-Tardos 1990]

- Job  $j$  takes  $t_{ij}$  time if processed on machine  $i$ .
- 2-approximation algorithm via LP rounding.
- No  $3/2$ -approximation algorithm unless  $P = NP$ .