

More Approximation

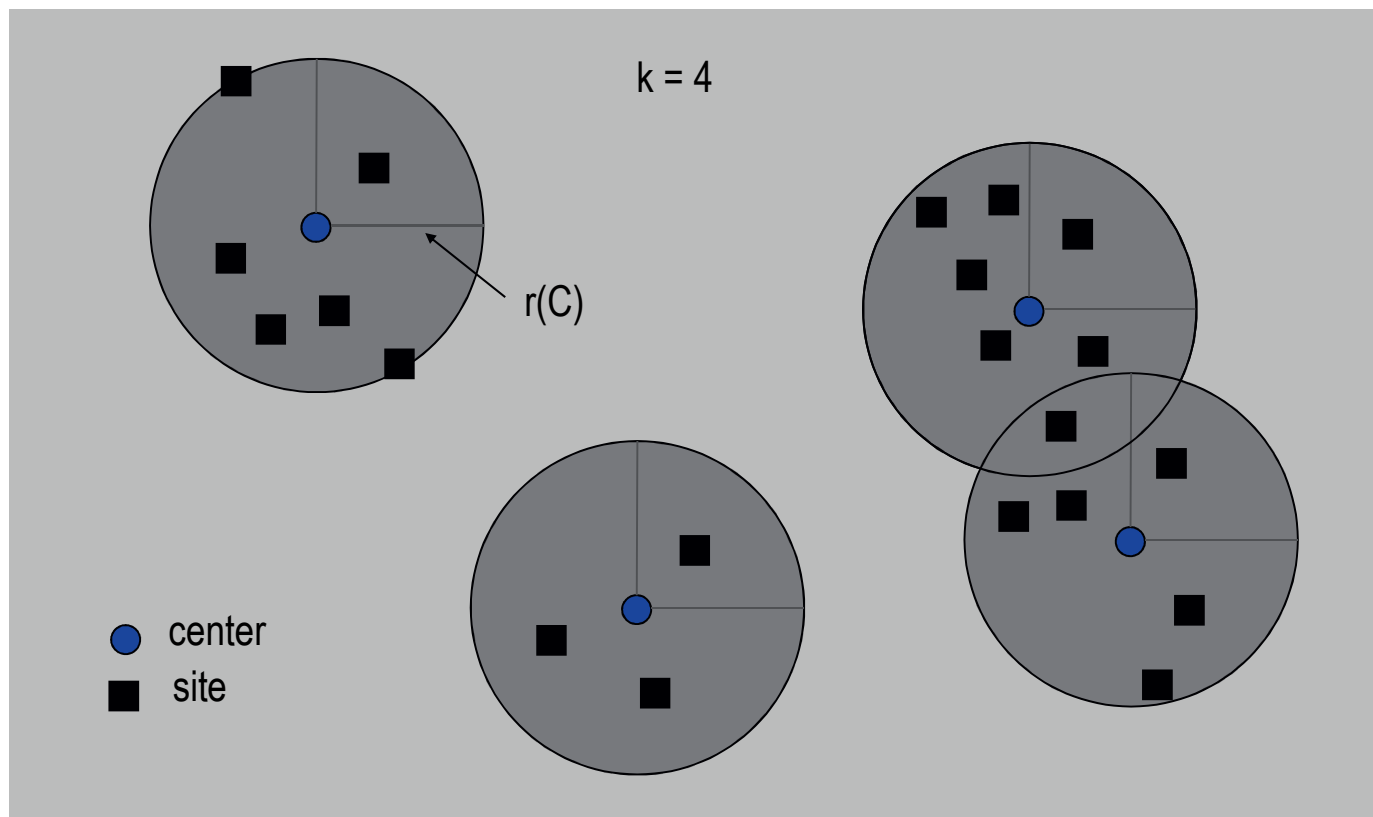
Design and Analysis of Algorithms
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Center Selection Problem

Input. Set of n sites s_1, \dots, s_n .

Center selection problem (informal).

Select k centers C so that maximum distance from a site to nearest center is minimized.



Center Selection Problem

Input. Set of n sites s_1, \dots, s_n .

Notation.

- $\text{dist}(x, y)$ = distance between x and y .
- $\text{dist}(s_i, C) = \min_{c \in C} \text{dist}(s_i, c)$ = distance from s_i to closest center.
- $r(C) = \max_i \text{dist}(s_i, C)$ = smallest covering radius.

Goal. Find set of centers C that minimizes $r(C)$, subject to $|C| = k$.

Distance function properties.

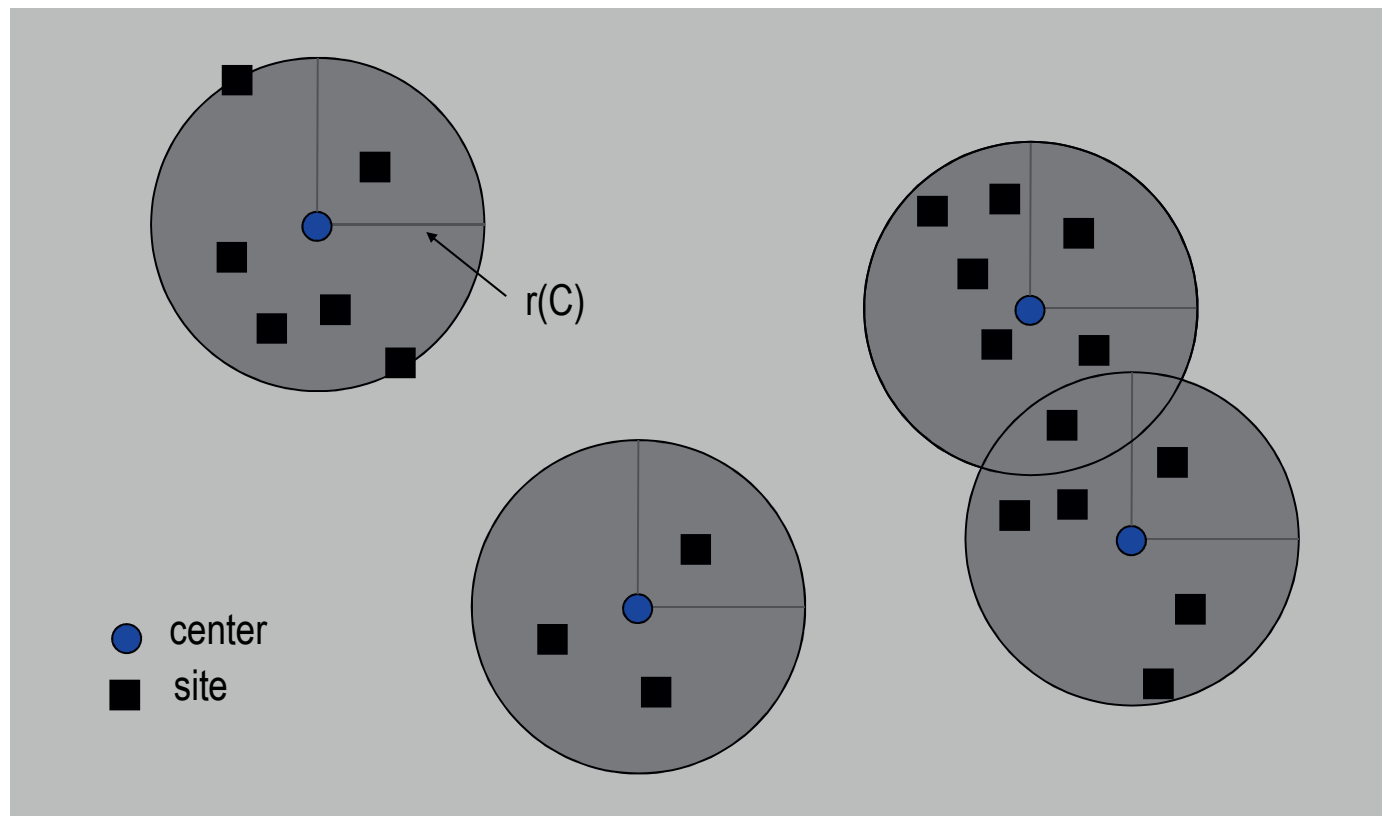
- $\text{dist}(x, x) = 0$ (identity)
- $\text{dist}(x, y) = \text{dist}(y, x)$ (symmetry)
- $\text{dist}(x, y) \leq \text{dist}(x, z) + \text{dist}(z, y)$ (triangle inequality)

Center Selection Problem

Example:

each site is a point in the plane, a center can be any point in the plane, $\text{dist}(x, y)$ is the Euclidean distance.

Remark: search can be infinite!

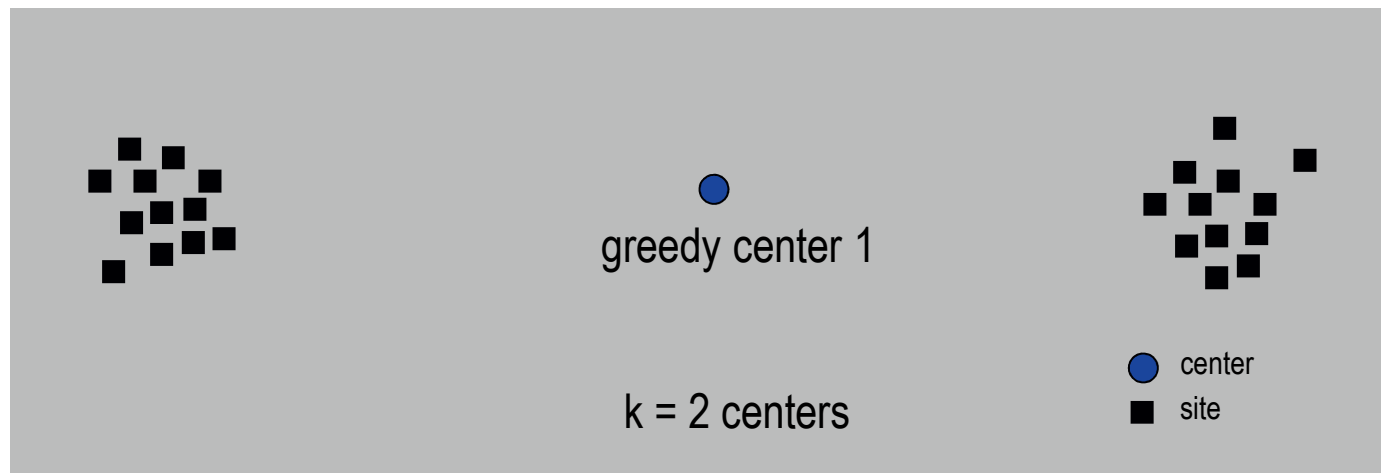


Greedy Algorithm: A False Start

Greedy algorithm:

Put the first center at the best possible location for a single center, and then keep adding centers so as to reduce the covering radius each time by as much as possible.

Remark: arbitrarily bad!



Greedy Algorithm

Greedy algorithm:

Repeatedly choose the next center to be the site **farthest** from any existing center.

Greedy-Center-Selection($k, n, s_1, s_2, \dots, s_n$)

set $C := \emptyset$

repeat k times

 select a site s_i with maximum $\text{dist}(s_i, C)$

 add s_i to C

endrepeat

return C

↑
site farthest from any center

Observation.

Upon termination all centers in C are pairwise at least $r(C)$ apart.

Analysis of Greedy Algorithm

Theorem

Let C^* be an optimal set of centers. Then $r(C) \leq 2r(C^*)$.

Proof.

By contradiction. Assume $r(C^*) < 1/2 r(C)$.

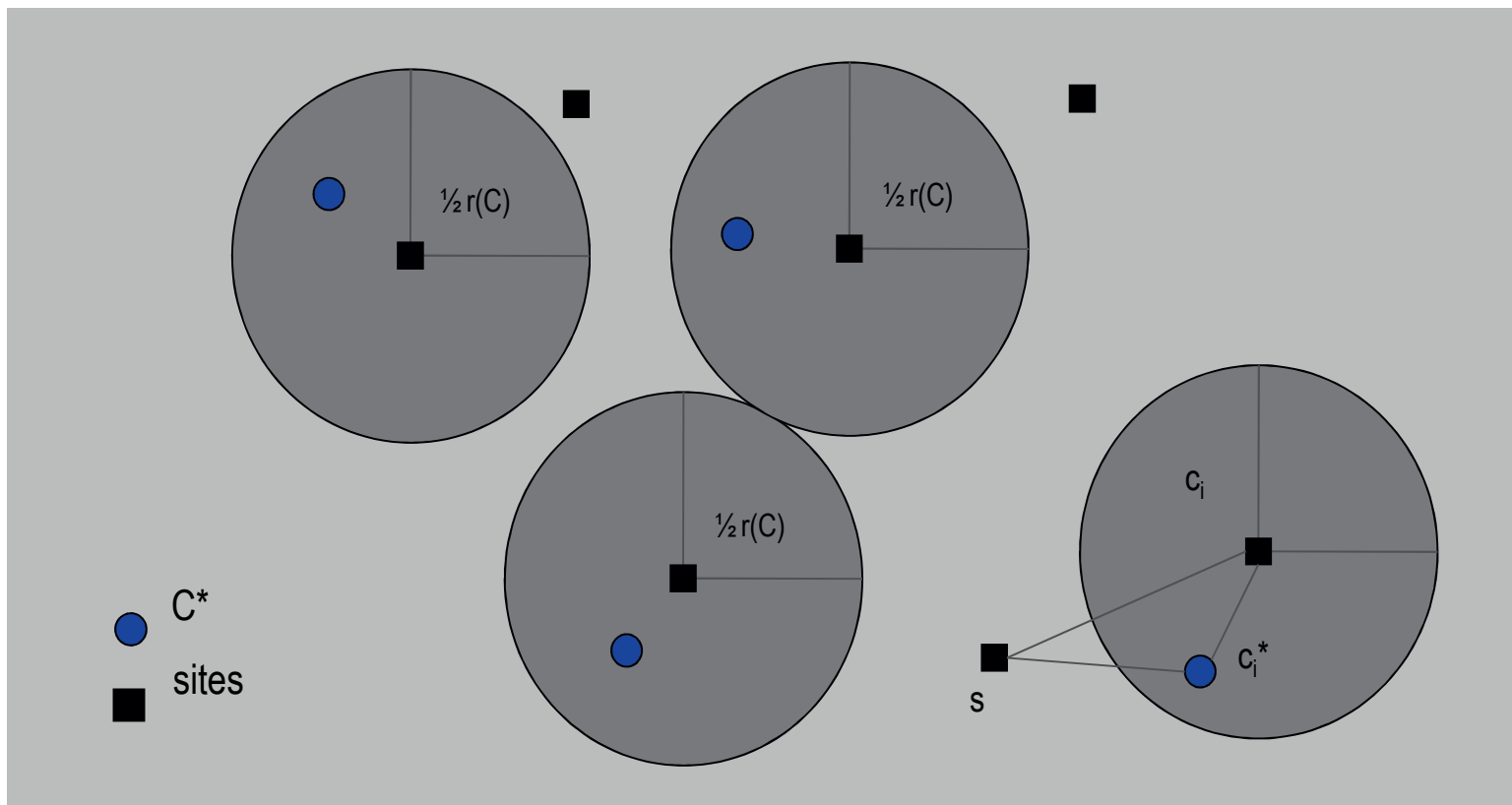
- For each site c_i in C , consider ball of radius $1/2 r(C)$ around it.
- Exactly one c_i^* in each ball; let c_i be the site paired with c_i^* .
- Consider any site s and its closest center c_i^* in C^* .
- $\text{dist}(s, C) \leq \text{dist}(s, c_i) \leq \text{dist}(s, c_i^*) + \text{dist}(c_i^*, c_i) \leq 2r(C^*)$.
- Thus $r(C) \leq 2r(C^*)$.

Δ -inequality

$\leq r(C^*)$ since c_i^* is closest center

QED

Analysis of Greedy Algorithm: Picture



Analysis of Greedy Algorithm

Corollary

Greedy algorithm is a 2-approximation algorithm for center selection problem.

Remark.

Greedy algorithm always places centers at sites, but is still within a factor of 2 of best solution that is allowed to place centers anywhere.

Question. Is there hope of a $3/2$ -approximation? $4/3$?

Theorem

Unless $P = NP$, there is no ρ -approximation for center-selection problem for any $\rho < 2$.

Weighted Vertex Cover

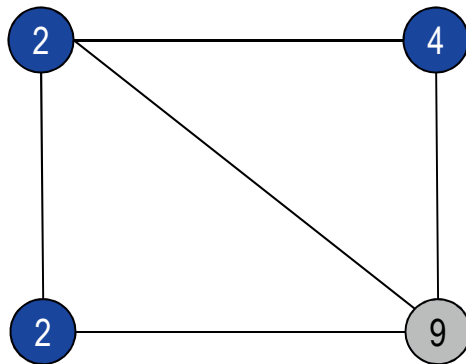
Weighted vertex cover.

Instance

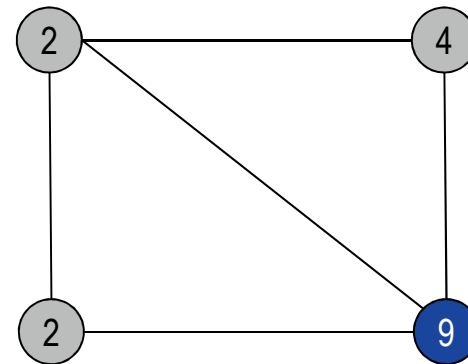
A graph G with vertex weights

Objective

Find a vertex cover of minimum weight.



$$\text{weight} = 2 + 2 + 4$$



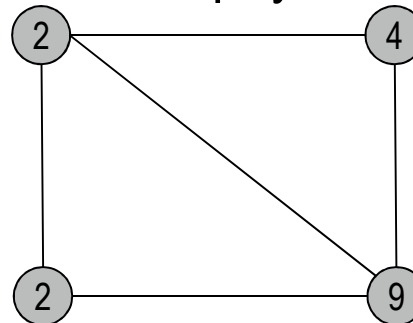
$$\text{weight} = 9$$

Pricing method.

Each edge must be covered by some vertex i . Edge e pays price $p_e \geq 0$ to use vertex i .

Fairness. Edges incident to vertex i should pay at most w_i in total.

for each vertex i :
$$\sum_{e=(i,j)} p_e \leq w_i$$



Claim.

For any vertex cover S and any fair prices p_e : $\sum_e p_e \leq w(S)$.

Proof.

$$\sum_{e \in E} p_e \leq \sum_{i \in S} \sum_{e=(i,j)} p_e \leq \sum_{i \in S} w_i = w(S).$$

each edge e covered by at least one node in S sum fairness inequalities for each node in S

Pricing Method

Pricing method: Set prices and find vertex cover simultaneously.

`weighted-Vertex-Cover-Approx(G, w)`

 for each $e \in E$

 set $p_e := 0$

 while there is edge $i-j$ such that neither i nor j
 are tight do

 select such an edge e

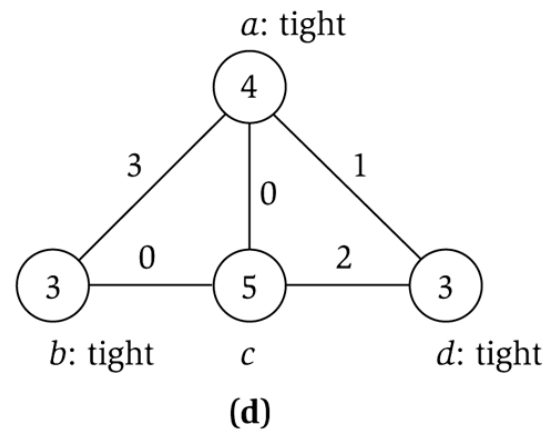
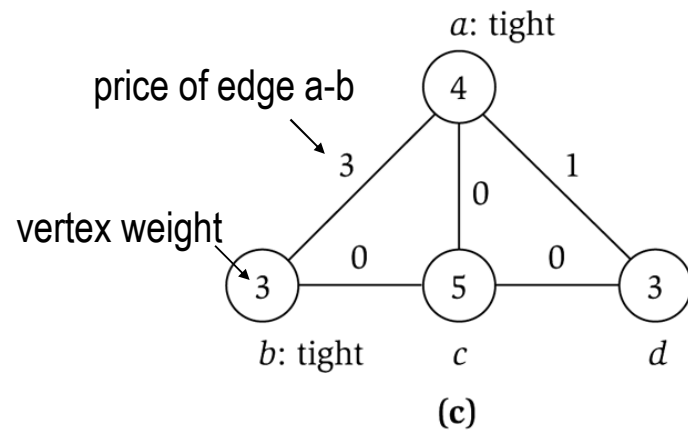
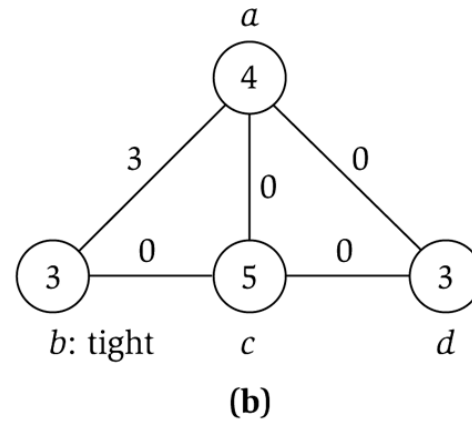
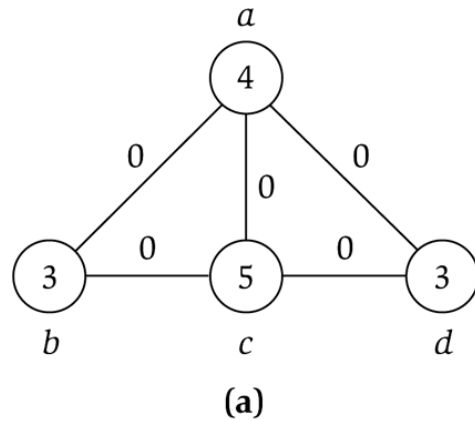
 increase p_e without violating fairness

 endwhile

 set $S :=$ set of all tight nodes

 return S

Pricing Method



Analysis of Pricing Method

Theorem

Pricing method is a 2-approximation algorithm

Proof

Algorithm terminates since at least one new node becomes tight after each iteration of while loop.

Let S = set of all tight nodes upon termination of algorithm.

S is a vertex cover: if some edge i - j is uncovered, then neither i nor j is tight.

But then while loop would not terminate.

Analysis of Pricing Method

Proof (cntd)

Let S^* be optimal vertex cover. We show $w(S) \leq 2w(S^*)$.

$$w(S) = \sum_{i \in S} w_i = \sum_{\substack{i \in S \\ \uparrow \\ \text{all nodes in } S \text{ are tight}}} \sum_{e=(i,j)} p_e \leq \sum_{\substack{i \in V \\ \uparrow \\ S \subseteq V, \\ \text{prices} \geq 0}} \sum_{e=(i,j)} p_e = 2 \sum_{\substack{e \in E \\ \uparrow \\ \text{each edge counted twice}}} p_e \leq 2w(S^*) \quad \substack{\uparrow \\ \text{fairness lemma}}$$

QED