

More Approximation

Design and Analysis of Algorithms
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Algorithms – More Approximation

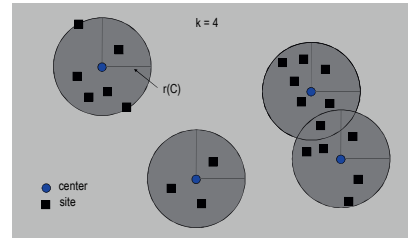
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Center Selection Problem

Input. Set of n sites s_1, \dots, s_n .

Center selection problem (informal).

Select k centers C so that maximum distance from a site to nearest center is minimized.



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Center Selection Problem

Input. Set of n sites s_1, \dots, s_n .

Notation.

- $\text{dist}(x, y)$ = distance between x and y .
- $\text{dist}(s_i, C) = \min_{c \in C} \text{dist}(s_i, c)$ = distance from s_i to closest center.
- $r(C) = \max_i \text{dist}(s_i, C)$ = smallest covering radius.

Goal. Find set of centers C that minimizes $r(C)$, subject to $|C| = k$.

Distance function properties.

- $\text{dist}(x, x) = 0$ (identity)
- $\text{dist}(x, y) = \text{dist}(y, x)$ (symmetry)
- $\text{dist}(x, y) \leq \text{dist}(x, z) + \text{dist}(z, y)$ (triangle inequality)

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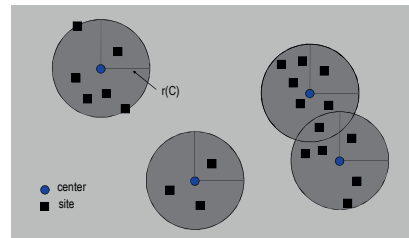
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Center Selection Problem

Example:

each site is a point in the plane, a center can be any point in the plane, $\text{dist}(x, y)$ is the Euclidean distance.

Remark: search can be infinite!



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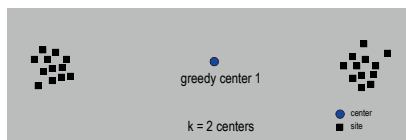
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Greedy Algorithm: A False Start

Greedy algorithm:

Put the first center at the best possible location for a single center, and then keep adding centers so as to reduce the covering radius each time by as much as possible.

Remark: arbitrarily bad!



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Greedy Algorithm

Greedy algorithm:

Repeatedly choose the next center to be the site **farthest** from any existing center.

Greedy-Center-Selection($k, n, s_1, s_2, \dots, s_n$)

```

set  $C := \emptyset$ 
repeat  $k$  times
    select a site  $s_i$  with maximum  $\text{dist}(s_i, C)$ 
    add  $s_i$  to  $C$ 
endrepeat
return  $C$ 

```

Observation.

Upon termination all centers in C are pairwise at least $r(C)$ apart.

Analysis of Greedy Algorithm

Theorem

Let C^* be an optimal set of centers. Then $r(C) \leq 2r(C^*)$.

Proof.

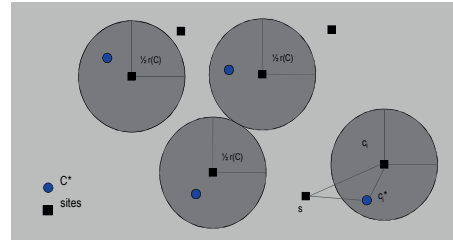
By contradiction. Assume $r(C^*) < 1/2 r(C)$.

- For each site c_i in C , consider ball of radius $1/2 r(C)$ around it.
- Exactly one c_i^* in each ball; let c_i be the site paired with c_i^* .
- Consider any site s and its closest center c_i^* in C^* .
- $\text{dist}(s, C) \leq \text{dist}(s, c_i) \leq \text{dist}(s, c_i^*) + \text{dist}(c_i^*, c_i) \leq 2r(C^*)$.
- Thus $r(C) \leq 2r(C^*)$.

QED

Δ -inequality $\leq r(C^*)$ since c_i^* is closest center

Analysis of Greedy Algorithm: Picture



Analysis of Greedy Algorithm

Corollary

Greedy algorithm is a 2-approximation algorithm for center selection problem.

Remark.

Greedy algorithm always places centers at sites, but is still within a factor of 2 of best solution that is allowed to place centers anywhere.

Question. Is there hope of a $3/2$ -approximation? $4/3$?

Theorem

Unless $P = NP$, there is no p -approximation for center-selection problem for any $p < 2$.

Weighted Vertex Cover

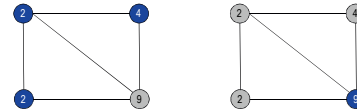
Weighted vertex cover.

Instance

A graph G with vertex weights

Objective

Find a vertex cover of minimum weight.



weight = $2 + 2 + 4$

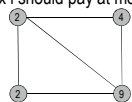
weight = 9

Pricing method.

Each edge must be covered by some vertex i . Edge e pays price $p_e \geq 0$ to use vertex i .

Fairness. Edges incident to vertex i should pay at most w_i in total.

for each vertex i : $\sum_{e=(i,j)} p_e \leq w_i$



Claim.

For any vertex cover S and any fair prices p_e : $\sum_e p_e \leq w(S)$.

Proof.

$$\sum_{e \in E} p_e \leq \sum_{i \in S} \sum_{e=(i,j)} p_e \leq \sum_{i \in S} w_i = w(S).$$

each edge e covered by at least one node in S sum fairness inequalities for each node in S

Pricing Method

Pricing method: Set prices and find vertex cover simultaneously.

weighted-Vertex-Cover-Approx(G, w)

for each $e \in E$

set $p_e := 0$

while there is edge $i-j$ such that neither i nor j are tight do

select such an edge e

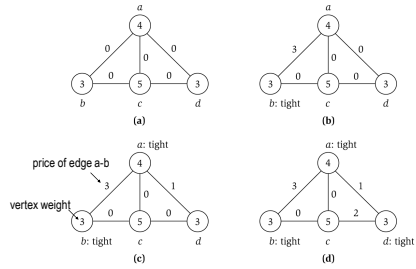
increase p_e without violating fairness

endwhile

set $S :=$ set of all tight nodes

return S

Pricing Method



Analysis of Pricing Method

Theorem

Pricing method is a 2-approximation algorithm

Proof

Algorithm terminates since at least one new node becomes tight after each iteration of while loop.

Let S = set of all tight nodes upon termination of algorithm.

S is a vertex cover: if some edge $i-j$ is uncovered, then neither i nor j is tight.

But then while loop would not terminate.

Analysis of Pricing Method

Proof (cntd)

Let S^* be optimal vertex cover. We show $w(S) \leq 2w(S^*)$.

$$w(S) = \sum_{i \in S} w_i = \sum_{i \in S} \sum_{e=(i,j)} p_e \leq \sum_{i \in S} \sum_{e=(i,j)} p_e = 2 \sum_{e \in E} p_e \leq 2w(S^*).$$

all nodes in S are tight
 $S \subseteq V$, prices ≥ 0
each edge counted twice
fairness lemma

QED